



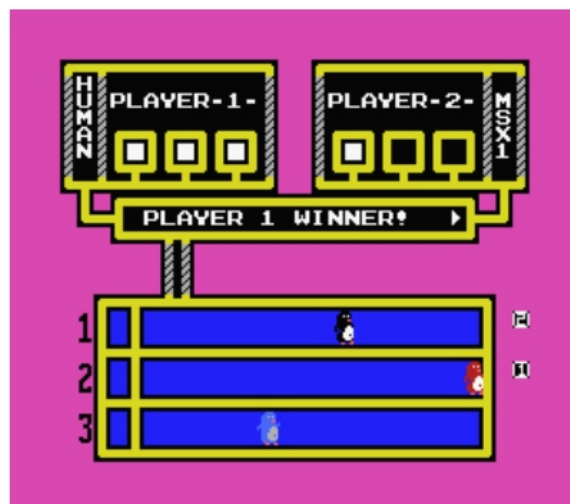
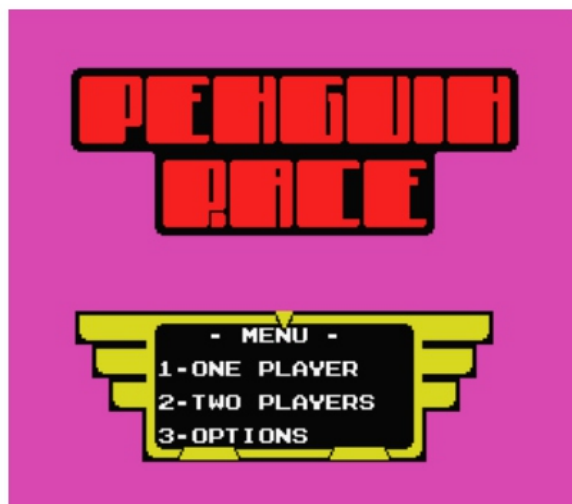
MSXdev

VISUAL & INTERACTIVE CATALOG

MSX MSX₂ MSX₂₊ MSX turbo R

Penguin Race

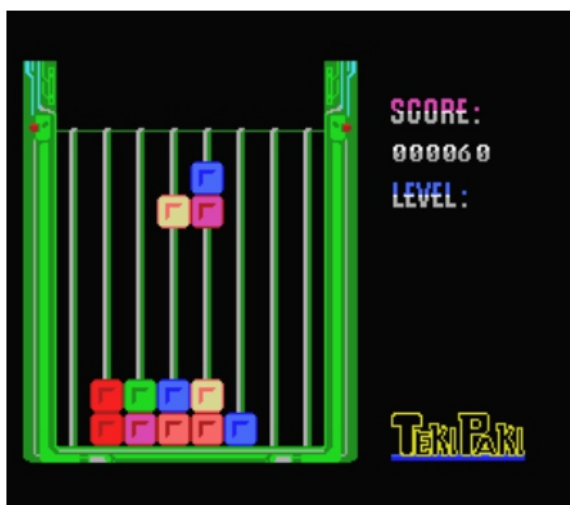
Author(s): Dimiso (Alfonso D.C.)
Game Genre : Bet
Format: MSX 16Kb ROM



START

Teki Paki (beta)

Team: OFZ GS
Author: José Vicente Masó (aka WYZ)
Game genre: Tetris alike
Format: MSX 16Kb ROM



START

Guru Logic

Team: Karoshi Corporation
Author: Eduardo A. Robsy Petrus
Game genre : Puzzle Logic
Format: MSX 32Kb ROM



START

Snail Maze (demo entry)

Team: Karoshi Corporation
Author: Eduardo Robsy
Game genre: Maze
Format: MSX 8 Kb ROM



START

Mr. Chef & the Sausages

Team: Paxanga Soft
Author: MSX Kun
Greetings: Saeba (ASM) / Robsy (scroll)
Game genre: Hand Held
Format: MSX 8 Kb ROM



START

Chocobo Racing

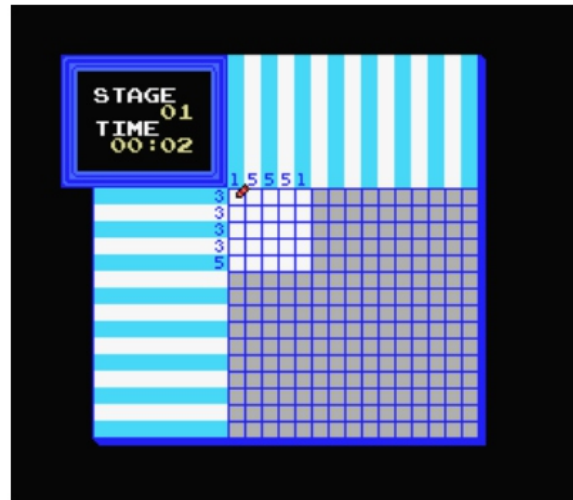
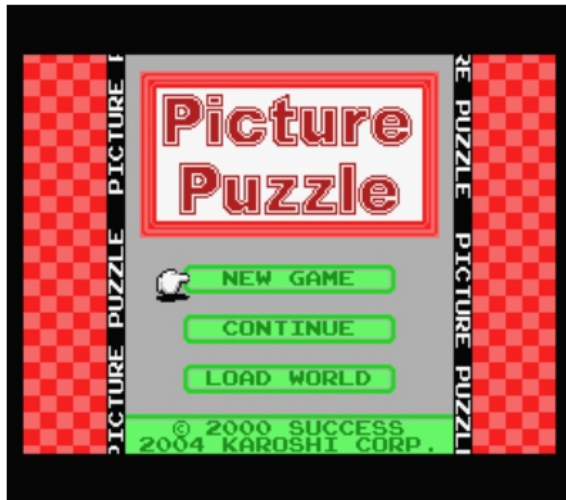
Team: HL-Soft
Author: Susuke (Gule)
Game genre: Sports
Format: MSX 8 Kb ROM



START

Picture Puzzle

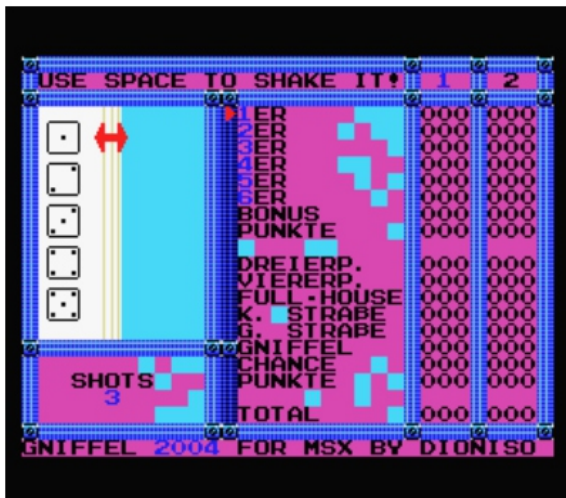
Team: Karoshi Corporation
 Authors: Eduardo Robsy (Code)
 Jon Cortázar (Graphics and Music)
 Game genre: Logical Puzzle
 Format: MSX 8 Kb ROM



START

Gniffel

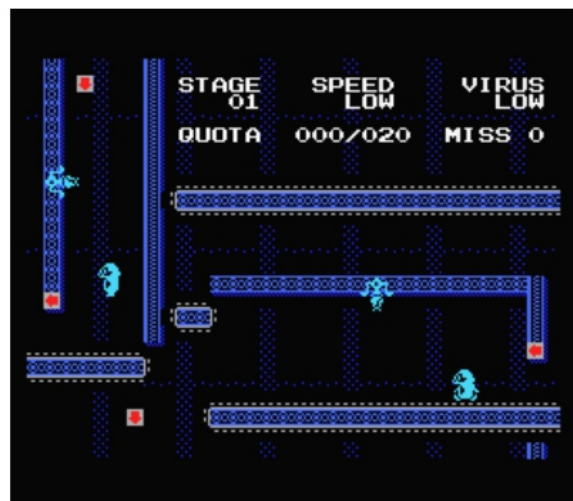
Author: Dioniso (Alfonso D.C.)
 Game genre: Dice game
 Format: MSX 8 Kb ROM



START

Factory Infection

Team: Karoshi Corporation
 Authors: Eduardo Robsy (Code and SFX) / Salvador Perugorria (Testing)
 Jon Cortázar (Graphics, GFX and Music)
 Game genre: Arcade
 Format: MSX 8 Kb ROM



START

T-Virus

Author: Dioniso (Alfonso D.C.)
Game genre: Shoot 'em up
Format: MSX 8 Kb ROM



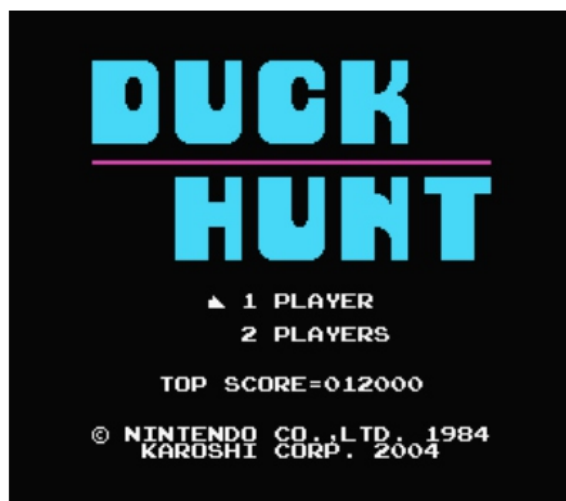
Computer Wars

Team: Crappysoft
Author: Juanma Gómez
Game genre: Strategy
Format: MSX 8 Kb ROM



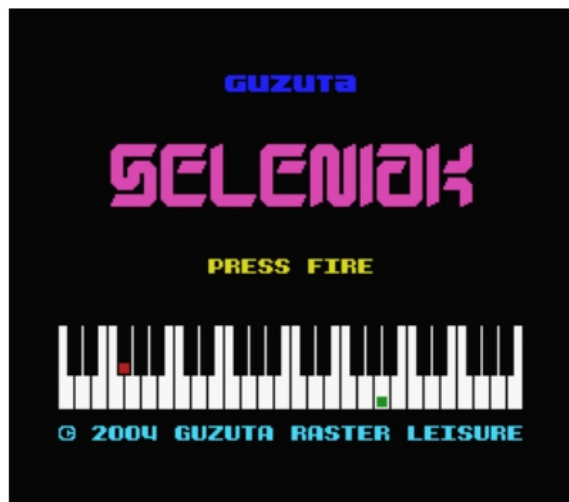
Duck Hunt

Team: Karoshi Corporation
Authors: Eduardo Robey (Code)
Jon Cortázar (Graphics)
Game genre: Light gun hunting
Format: MSX 8 Kb ROM



Seleniak

Team : Guzuta Raster Leisure
Game genre : Shoot 'em up
Format : MSX 8 KB ROM



Stratos

Team: CEZ GS
Authors: WYZ (Code - Music) / Mariax (GFX)
Rmorris (GFX) / KNM (Music) / Beyker (Stages)
Saphire (Stages) / Karnevi (Support)
Game genre: Arcade / Maze
Format: MSX 8 / 16 Kb ROM



Soukoban Poket Edition

Team: Karoshi Corporation
Authors: Eduardo Robey (Code)
Jon Cortázar (Additional Design)
Game genre: Intelligence
Format : MSX 8 Kb ROM



Kralizec 8K Tetris

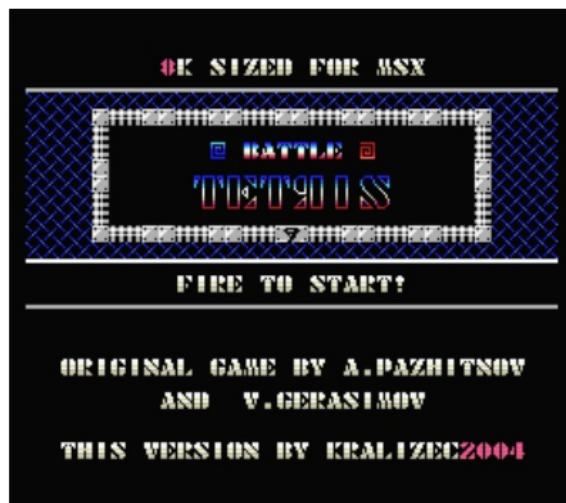
Team: Kralizec
Authors: Ramones (programmer)
Sutchan (graphics and design)
Game genre: Tetris alike
Format: MSX 8 Kb ROM



START

Kralizec Battle Tetris

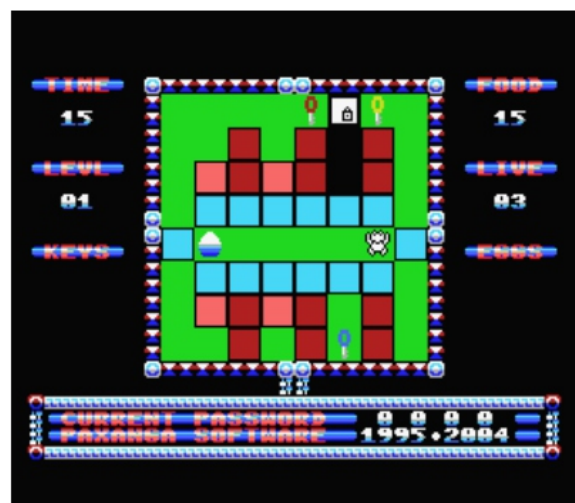
Team: Kralizec
Authors: Ramones (programmer)
Sutchan (graphics and design)
Game genre: Tetris alike
Format: MSX 8 Kb ROM



START

Eat Blue! 2004

Team: Paxanga Soft
Author: MSX Kun
Game genre: Puzzle
Format: MSX 8 Kb ROM



START

MSXdev

2004

Sink King

Team: Guzuta Raster Leisure
Game genre: Arcade
Format: MSX 8Kb ROM

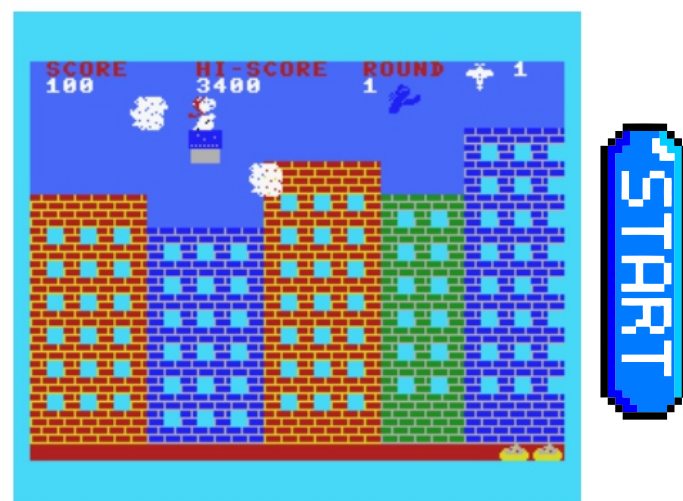


MSXdev

2005

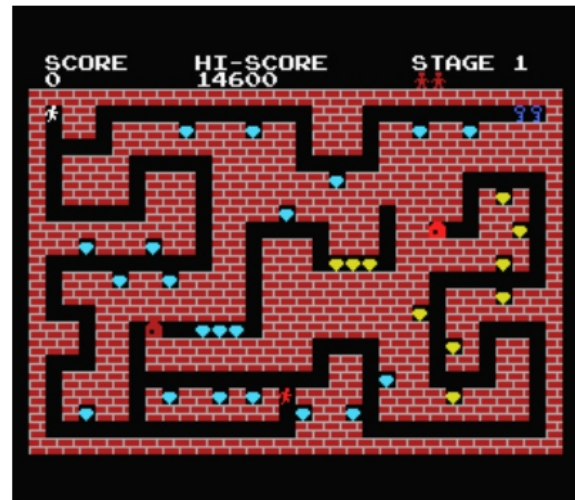
Snoopy Town

Team: Paxanga Soft
Author: MSX Kun
Game genre: Puzzle
Format: MSX 8 Kb ROM



Lode Run

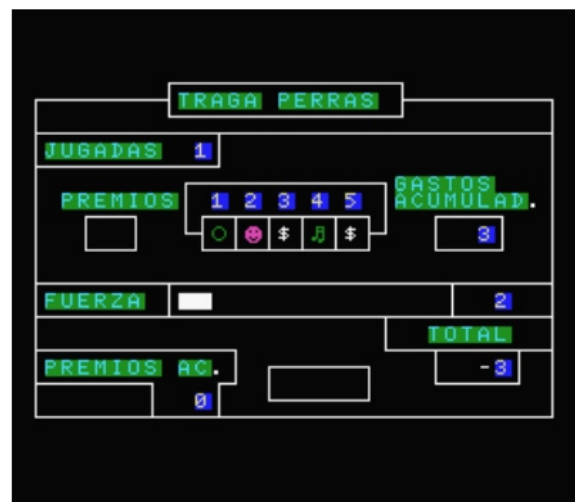
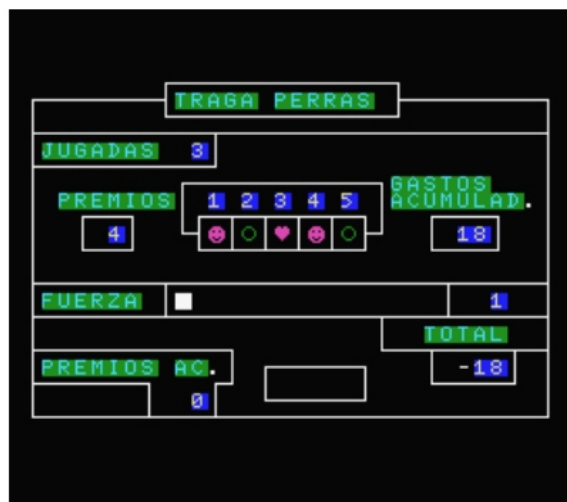
Author: Andrea Gasparini
Game genre: Time Maze
Format: MSX 16 Kg ROM



START

Tragaperras

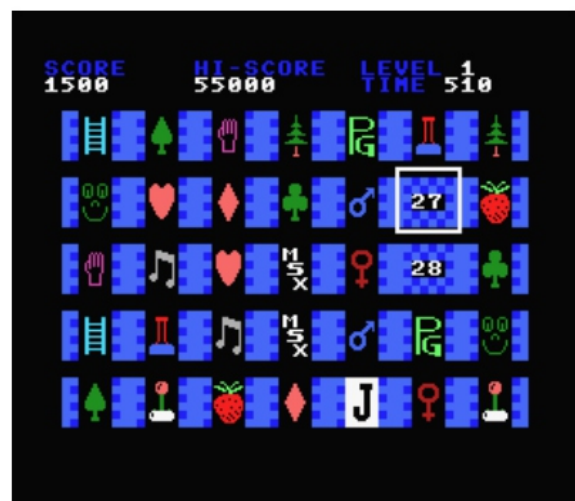
Author: MSXNAKE (Jordi Sala Clara)
Game genre: Jackpot simulator
Format: MSX 16 Kg ROM



START

Pair Logic

Author: Andrea Gasparini
Game genre: Pairs
Format: MSX 16 Kg ROM



START

Bomb Man

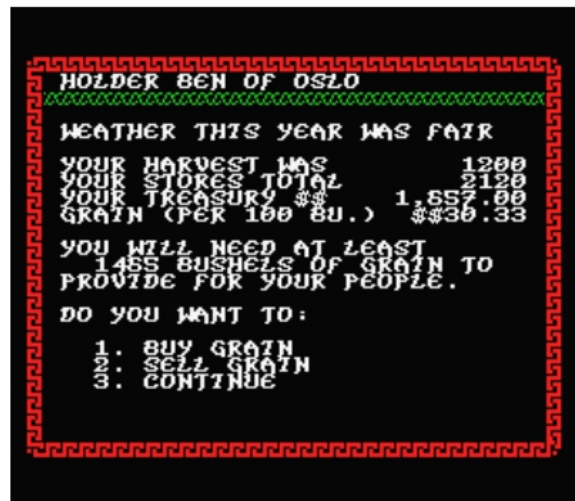
Author: Andrea Gasparini
Game genre: Time Maze
Format: MSX 16 Kg ROM



START

Viking

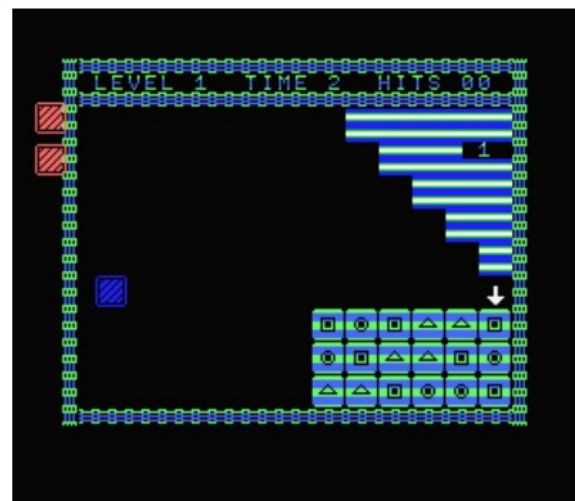
Author: José Luis Tur
Game genre: Strategy
Format: MSX 16 Kg ROM



START

Blusy Shop

Author: MSXMAKE (Jordi Sala Clara)
Game genre: Plotting/Flipull
Format: MSX 16 Kg ROM



START

Manicomio

Team: Crappysoft
Authors: Juanma Gómez - Antonio Martín
Game genre: Text adventure (spanish)
Format: MSX 16 Kb ROM



START

The Mansion

Author: Germán Gómez Herrera
Game genre: Graphical text adventure
Format: MSX 32 Kb ROM



START

Magical Stones

Author: Dioniso (Alfonso D.C.)
Game genre: Puzzle
Format: MSX 8 / 16 Kb ROM



START

Cosmic Battle (beta)

Team: Ventetta
Author: Marison Parreiras
Game genre: Shoot 'em up
Format: MSX 32 Kb ROM



START

Crazy Buggy

Team: Crappysoft
Author: Juanna Gómez
Game genre: Cars
Format: MSX 16 Kb ROM



START

Space Crussader

Author: Germán Gómez Herrera
Game genre: Space Simulator
Format: MSX 16 Kb ROM



START

Cheating Wives

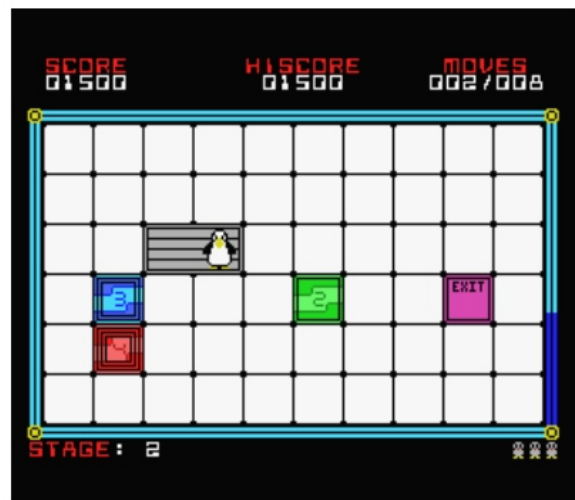
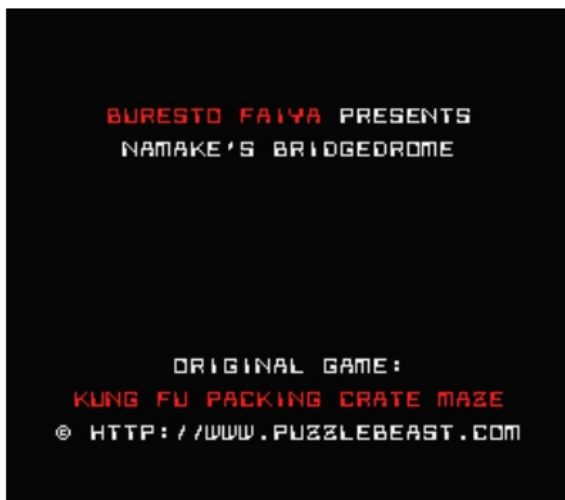
Team: Crappysoft
Author: Juanma Gomez
Game genre: Board game
Format: MSX 16 Kb ROM



START

Namake's Bridgedrome

Team: Buresto Faiya!
Authors: Sapphirite (Code) - KMM (Music)
Game genre: Puzzle
Format: MSX 16 Kb ROM



START

Caverns of Titan

Author: JLTurSan
Contact: Contact e-mail
Game genre: Platform
Format: MSX 16 Kb ROM



START

Saimazoom

Team: Karoshi Corporation
Authors: Eduardo Robsy - Jon Cortázar
Game genre: Maze/Adventure
Format: MSX 32 Ki ROM



START

Parachuteless Joe

Team: Paxanga Soft
Author: MSX Kun
Game genre: Skysurf without parachute
Format: MSX 32 Ki ROM



START

Griel's Quest for the Sangraal

Team: Karoshi Corporation
Authors: Eduardo Robsy - Jon Cortázar
Game genre: Puzzle/Logic
Format: MSX 32 Ki ROM



START

Universe: Unknown

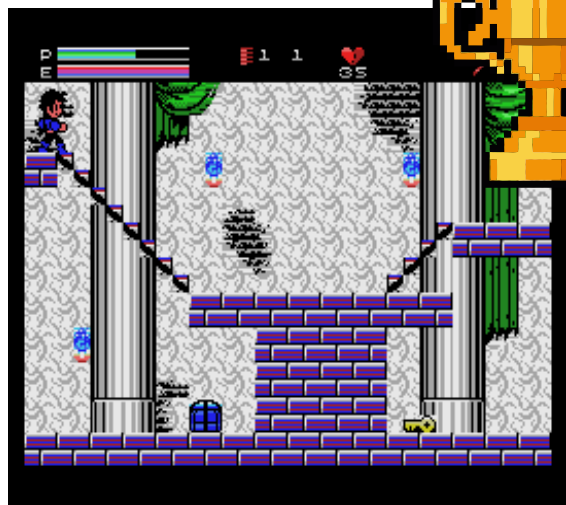
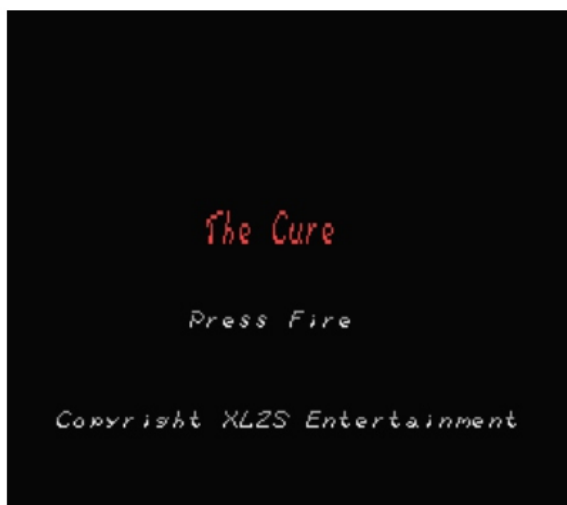
Team: Infinite
Authors: Wolf (Direction/Music/GFX) – Edwin (Code)
Game genre: Shooter
Format: MSX 48 Kb ROM



START

The Cure

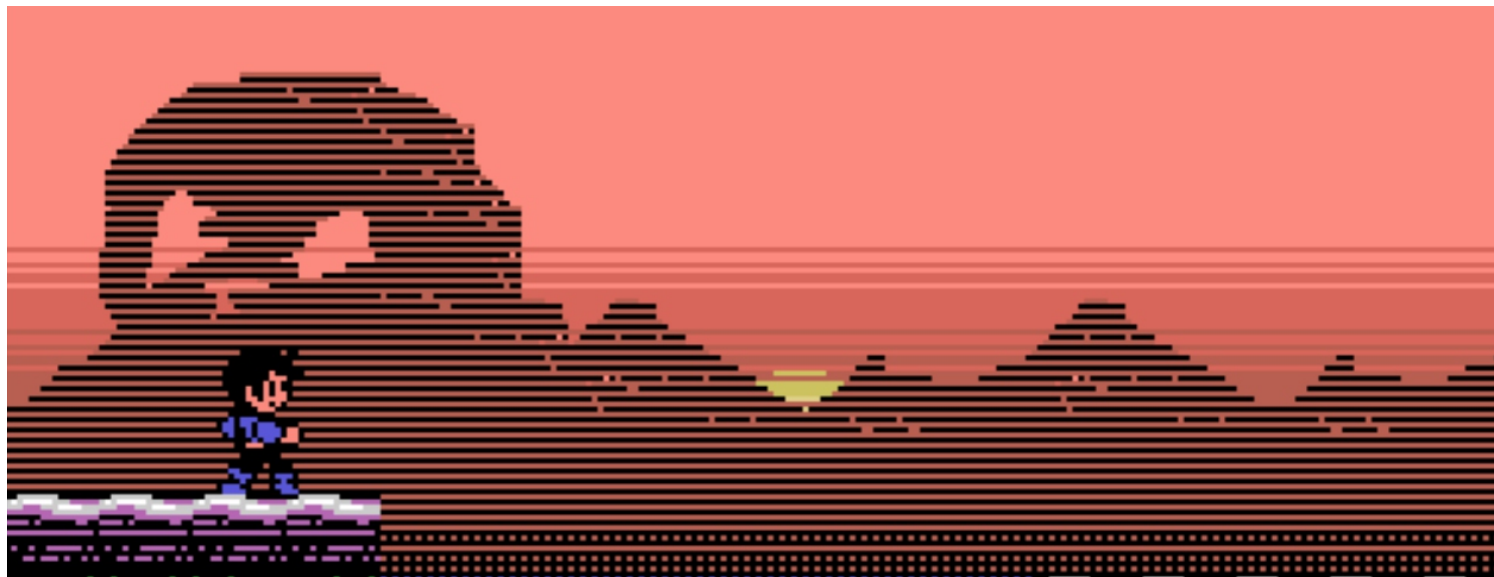
Team: XL2S Entertainment
Authors: Ghostwriter P. (Code/GFX/Sound)
Sjoerd Mastijn (Graphics and Design)
Game genre: Platforms
Format: MSX 48 Kb ROM



WINNER

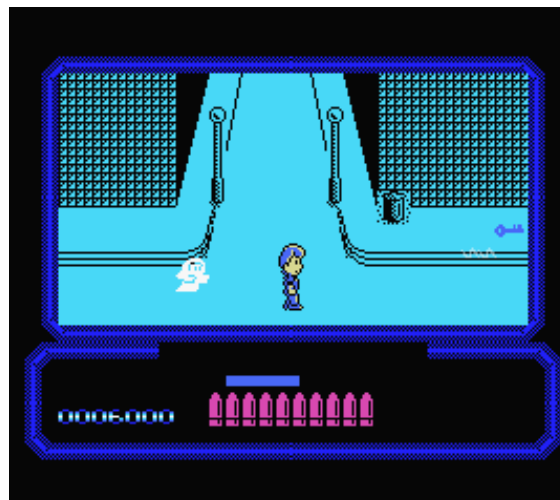


START



Night City

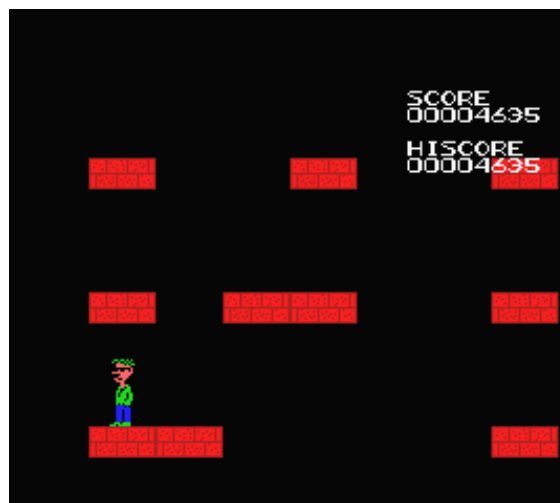
Author : Germán Gómez Herrera
Game genre : Arcade adventure
Format : MSX 64 KB MegaROM



START

Pointless Platform

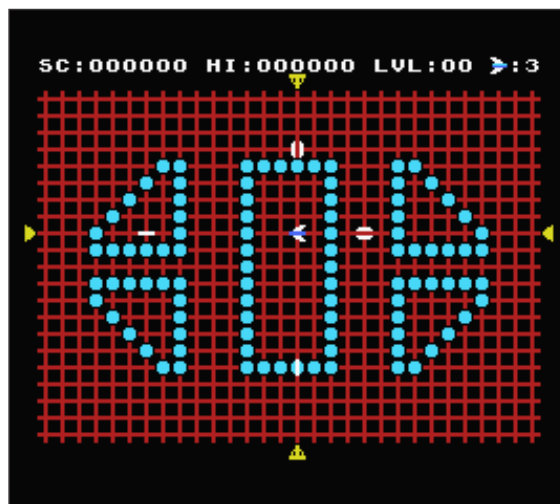
Team : The New Image
Game genre : Platform
Format : MSX 32 KB ROM



START

Grid Wars

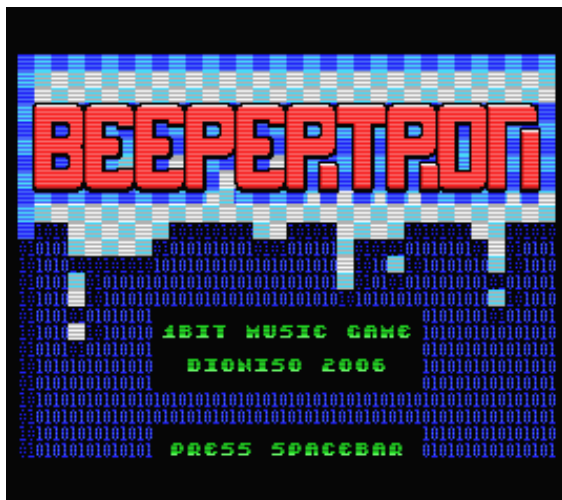
Team : Emma Six
Game genre : Shooter
Format : MSX 32 KB ROM



START

Beepertron

Author : Dioniso (Alfonso D.C.)
Game genre : Sound memory game
Format : MSX 8 KB ROM



Mecha Taisen on Planet Oldskool

Author : Damage X
Contact : Contact e-mail
Game genre : Strategy game
Format : MSX 48 KB ROM



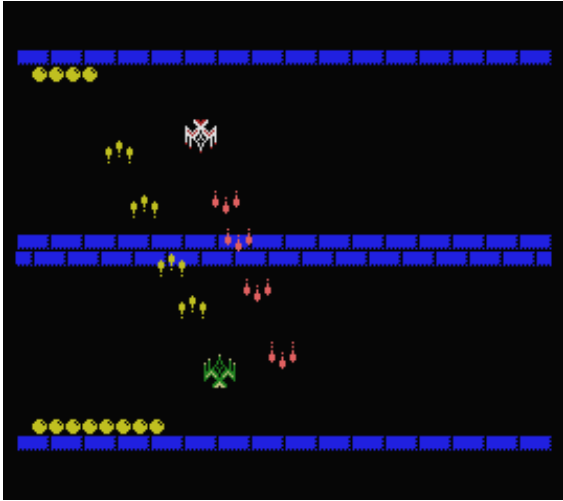
Beez

Team : Darkstone
Author : Rudi "Lord S.M.Zett"
Game genre : Puzzle
Format : MSX 32 KB ROM



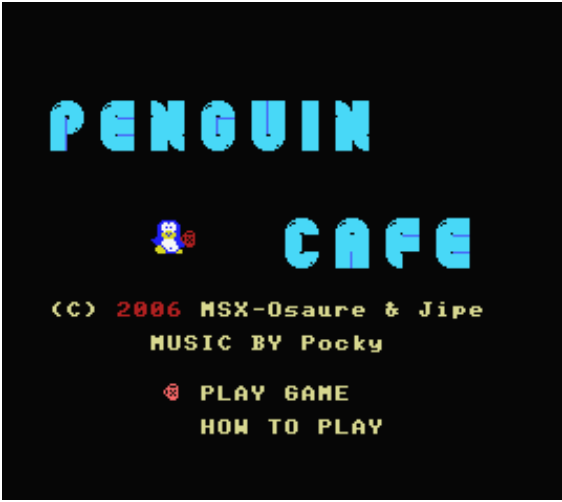
I.N.E.R.T.I.A.

Author : Andrea Rossetti
Game genre : Vs. space shooting battle
Format : MSX 16 KB ROM



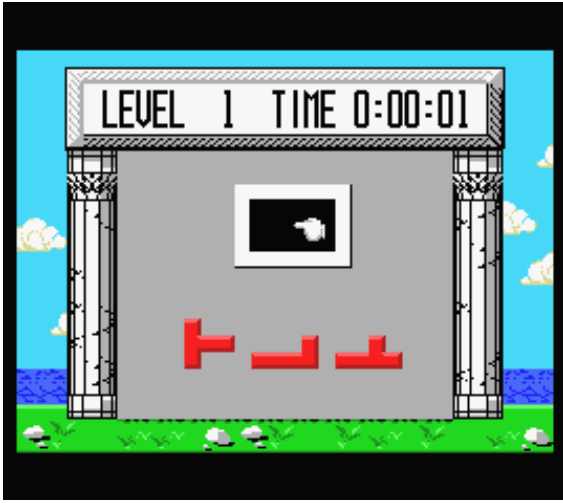
Penguin Café

Team : MSX Café
Authors : MSXOsauere (Graphics and Label)
Jipe (Code and Graphics) / Pocky (Music)
Game genre : Habilly / Tapper-like
Format : MSX 32 KB ROM



Daedalian Opus

Team : Karoshi Corporation
Authors : Eduardo Robsy - Jon Cortázar
Game genre : Puzzle
Format : MSX 32 KB ROM



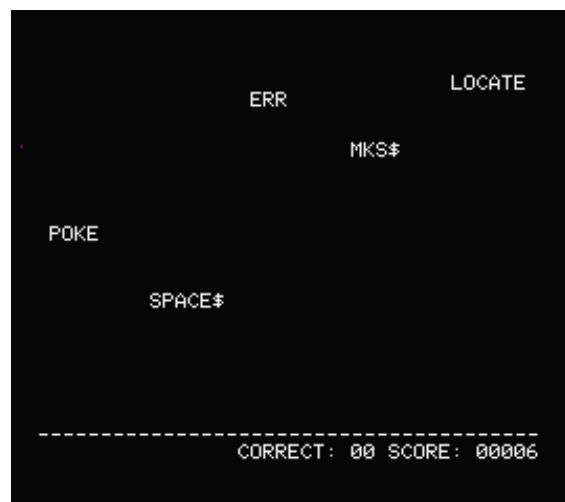
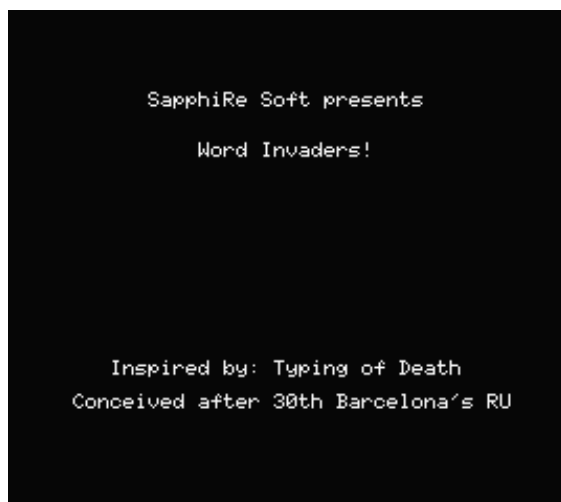
Operation Wolf

Team : Toybox
Game genre : 2D horizontal shooter
Format : MSX 32 KB ROM



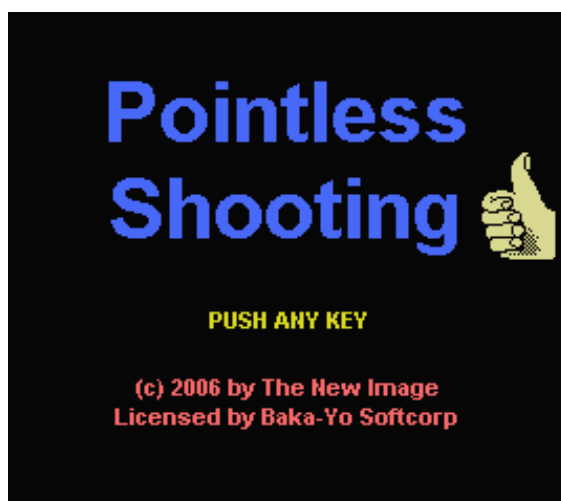
Word Invaders

Authors : Sapphire (Code) / Makinavaja (Music & Testing)
WYZ (Music and SFX Code)
Game genre : Keyboard killer
Format : MSX 8 KB ROM



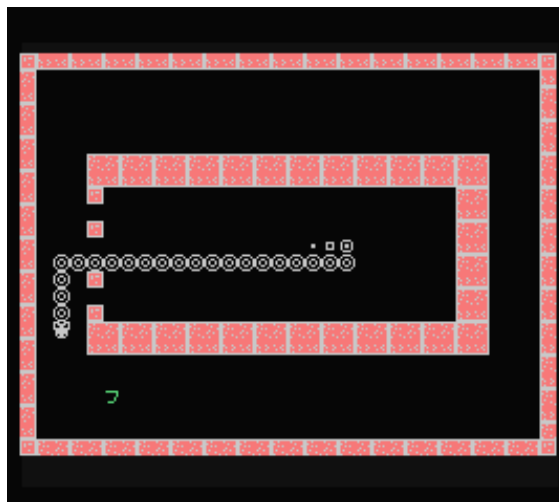
Pointless Shooting

Team : The New Image
Game genre : Pointless Shooter
Format : MSX 32 KB ROM



Los Jardines de Zee Wang Zu

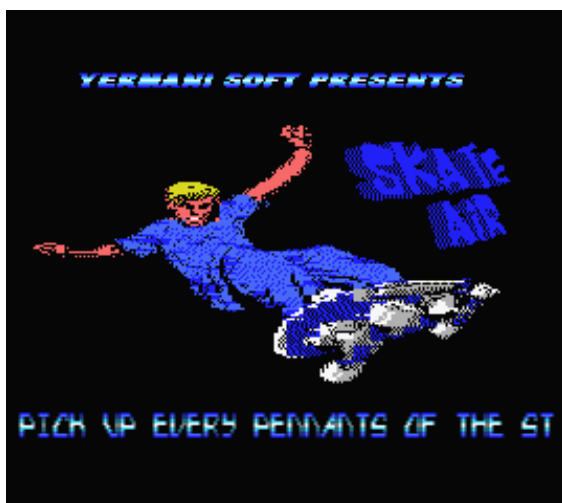
Author : Jose Javier Franco Benitez (Jos'b)
Game genre : Ability game
Format : MSX 32 KB ROM



START

Skate Air

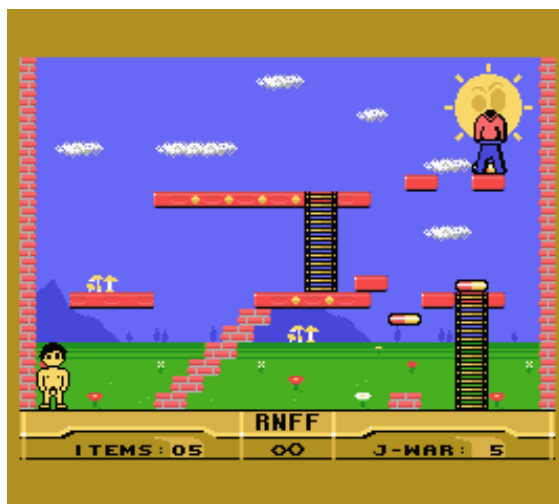
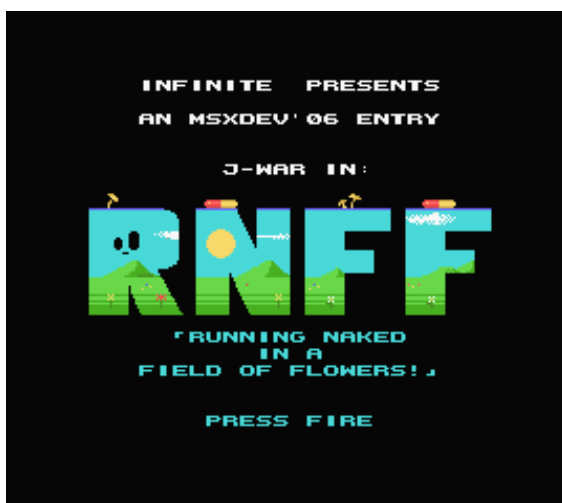
Author : Germán Gómez Herrera
Game genre : Skate arcade
Format : MSX 128 KB MegaROM



START

RNFF - Running Naked in a Field of Flowers

Team : Infinite
Authors : Edwin (Code) - Wolf (GFX, Music, Story & Direction)
Game genre : Platform
Format : MSX 32 KB ROM



START

Traffic Jam

Author : Imanok
Game genre : Puzzle
Format : MSX 32 KB ROM



START

Sudoku

Authors : dvik & joyrex
Game genre : Puzzle
Format : MSX 32 KB ROM



START

Malaika Prehistoric Quest

Team : Karoshi Corporation
Authors : Eduardo Robsy - Jon Cortazar
Game genre : Platform
Format : MSX 32 KB ROM



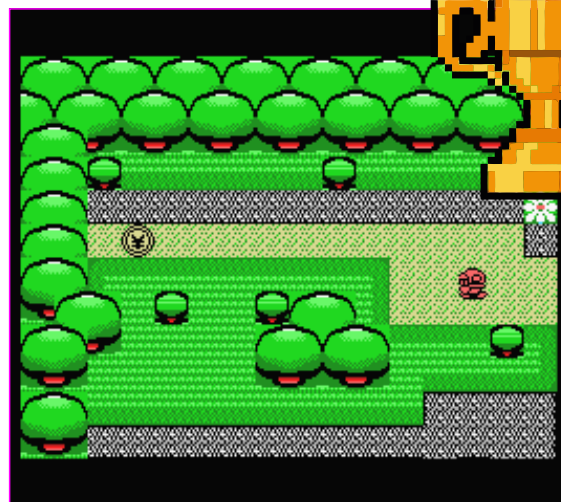
START

MSXdev

2006

Monster Hunter

Team : Neraska Studio
Game genre : RPG with turn based fighting system
Format : MSX 128 KB Konami SCC



WINNER



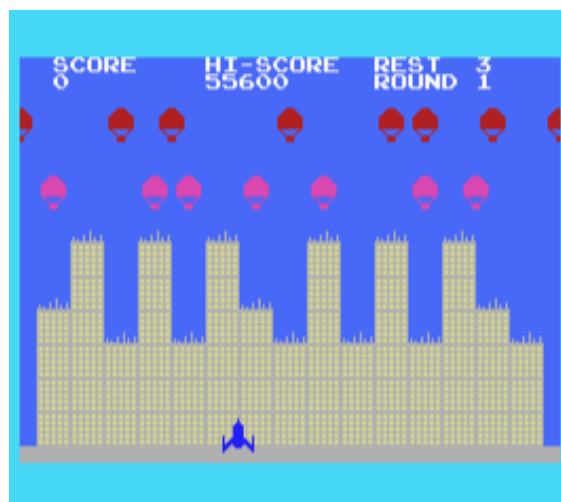
START

MSXdev

2007

Balloon City

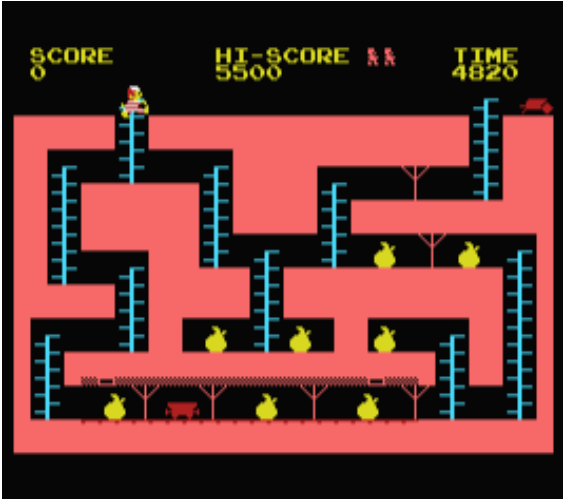
Team : AG Software
Author : Andrea Gasparini
Game genre : Shooter
Format : MSX 16 KB ROM



START

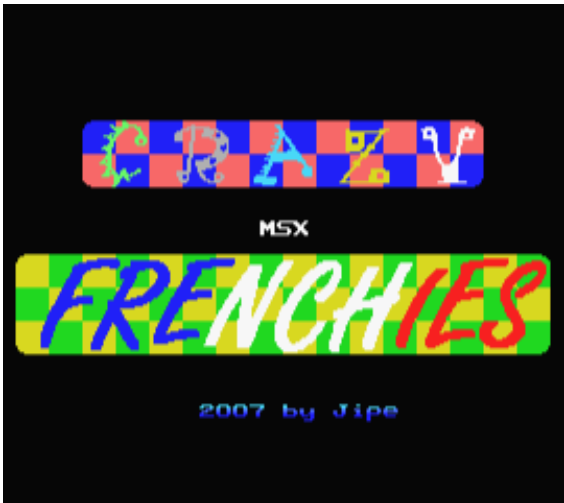
Bag Man

Team : AG Software
Author : Andrea Gasparini
Game genre : Platform
Format : MSX 16 KB ROM



Crazy MSX Frenchies

Team : Jipe of the MSX Café
Author : Jipe
Game genre : Rapid pairs game
Format : MSX 16 KB ROM



Yahtzee

Author : dvik (dvik & joyrex productions)
Game genre : Board game
Format : MSX 16 KB ROM



Night Driver

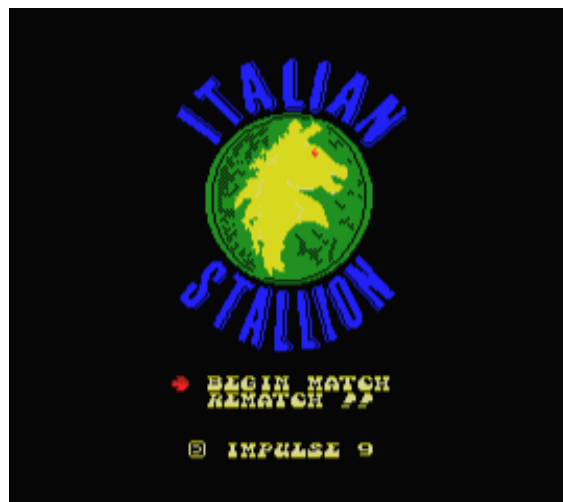
Team : Karoshi Corporation
Game genre : Racing
Format : MSX 8 KB ROM (8 KB RAM)



START

Italian Stallion

Team : Impulse9
Game genre : Arcade/Boxing simulator
Conversion of "Super Punch Out" arcade game
Format : MSX 32 KB ROM



START

Penguin Mind

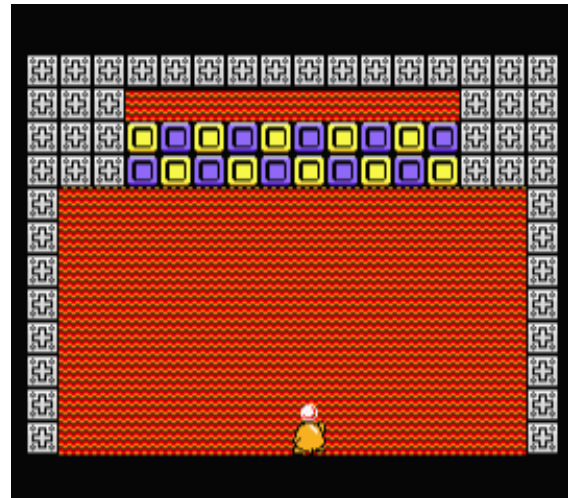
Team : MSX Café
Authors : MSXosaure / Jiipe
Game genre : Frogger+Mastermind
Format : MSX 64 KB ROM (ASCIIMapper)



START

Mr. Mole

Team : Nerfaska Studio
Contact : Contact e-mail
Game genre : Breakout/Arkanoid
Format : MSX 128 KB ASCII8 / 128 KB Konami SCC



START

Lotus F3

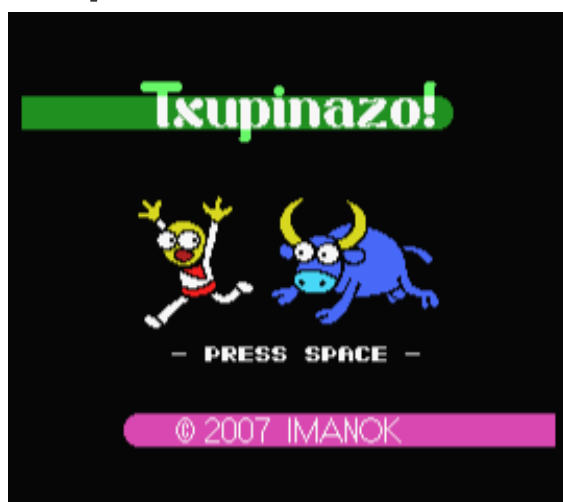
Team : dvik & joyrex productions
Authors : dvik & joyrex
Game genre : Racing
Format : MSX 128 KB ROM



START

Txupinazo!

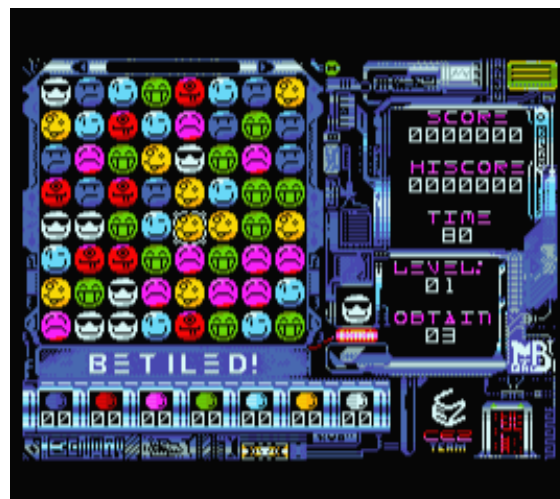
Author : Imanok
Game genre : Action
Format : MSX 32 KB ROM



START

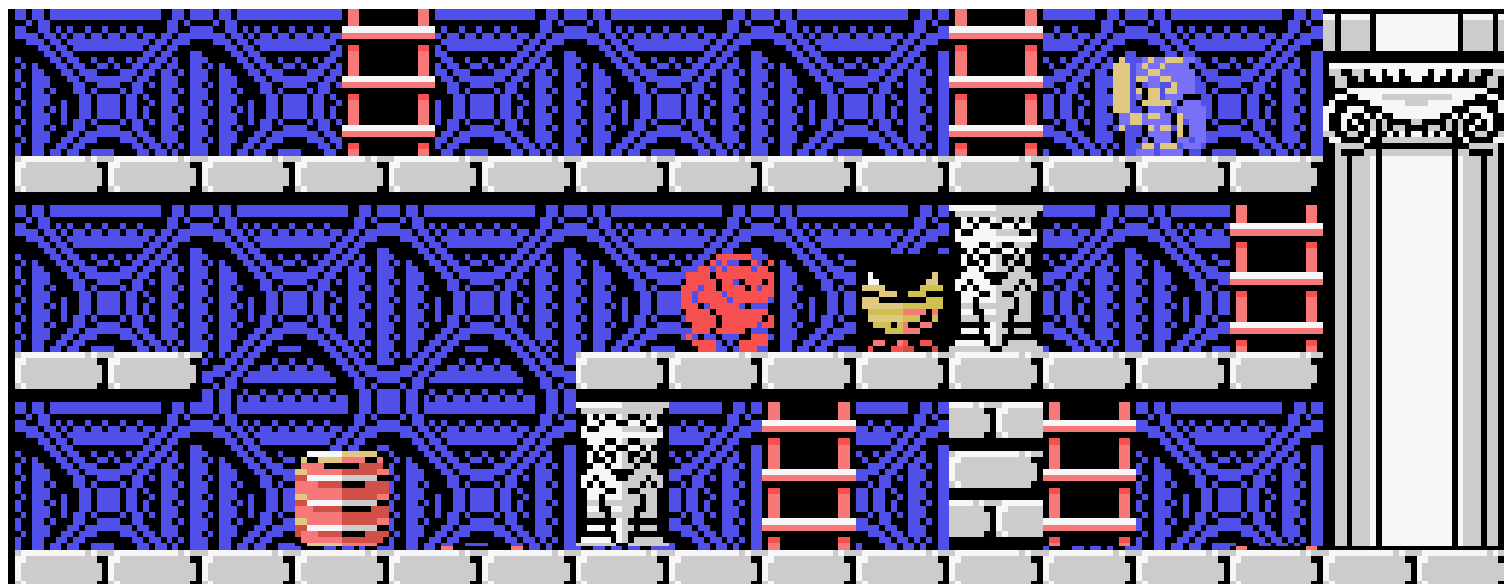
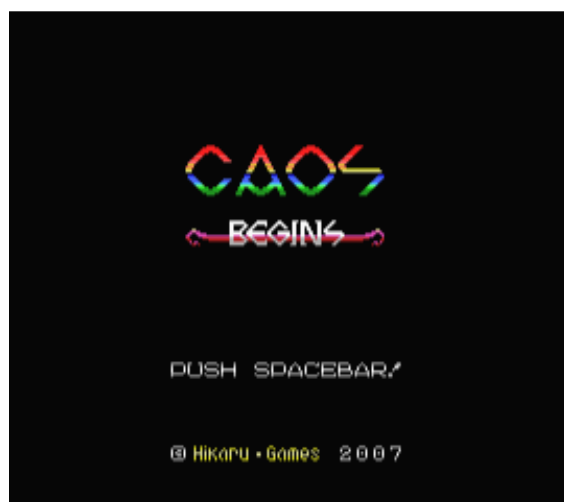
BeTlied!

Team : CEZ GS
Contact : Contact e-mail
Game genre : Puzzle
Format : MSX 48 KB ROM (16 KB RAM)



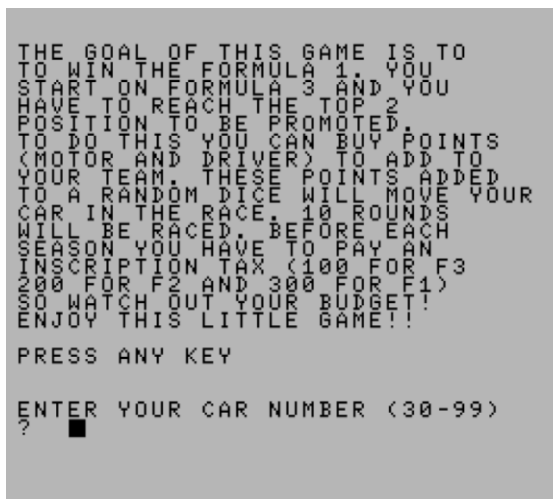
Caos Begins

Team : Hikaru Games
Game genre : Action Adventure
Format : MSX 32 KB ROM (16 KB RAM)



Formula Dice

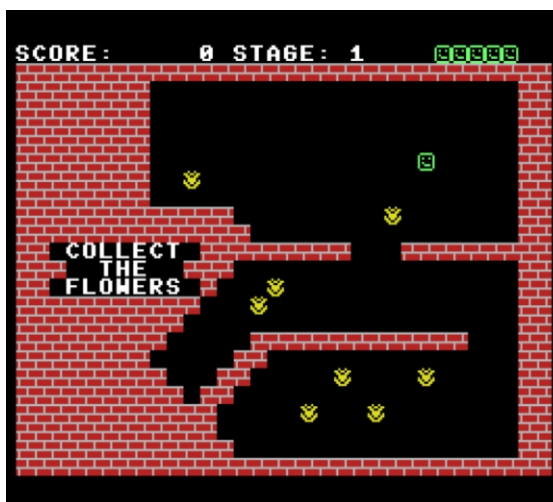
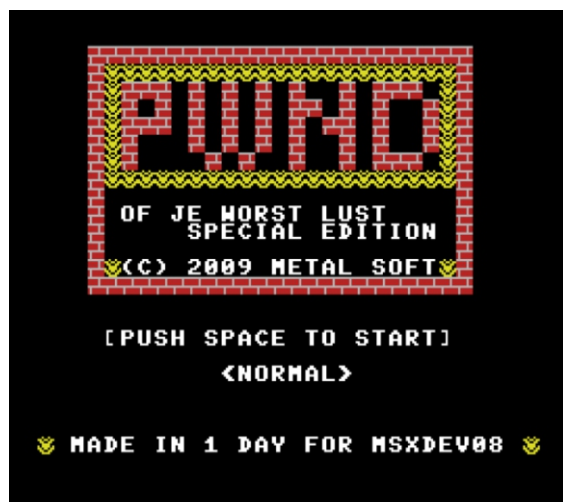
Author : Luca Giglioli (robylu)
Game genre : Managerial
Format : MSX 16 KB ROM



START

PWND

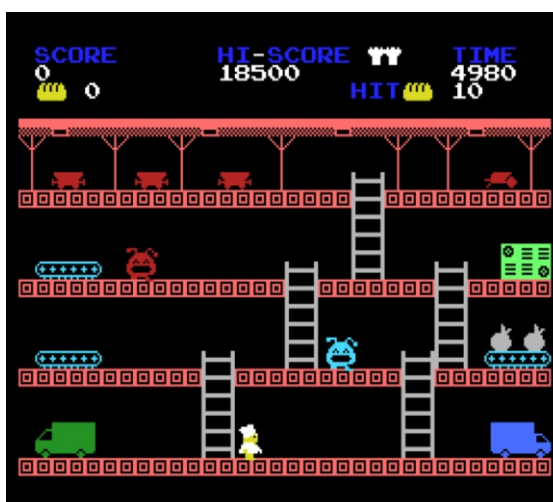
Author : Vampier
Game genre : Maze/Nibbles
Format : MSX 16 KB ROM



START

Bakerman

Team : AG Software
Author : Andrea Gasparini
Game genre : Platform
Format : MSX 16 KB ROM



START

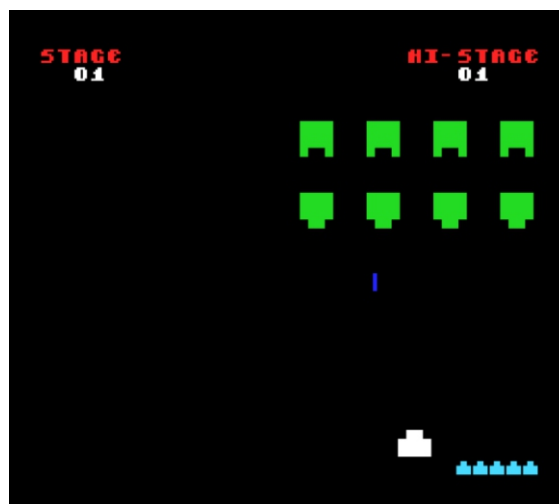
Tomb of Genghis Khan

Team : Impulse9
Game genre : Hardcore platform game
Format : MSX 32 KB ROM



Sp8 Invaders

Author : Alfonso D.C. (aka Dioniso)
Game genre : Space Shooter
Format : MSX 8 KB ROM (32 KB RAM)



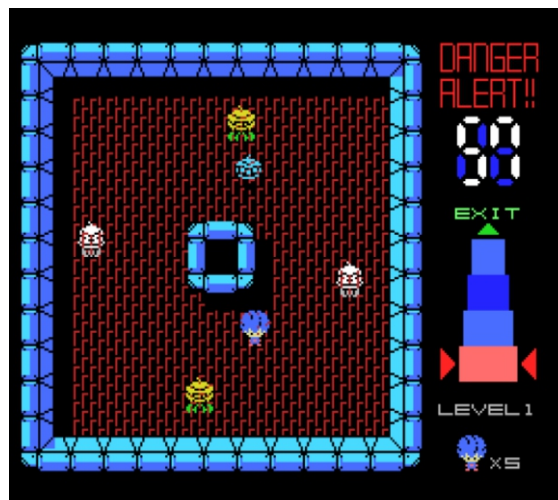
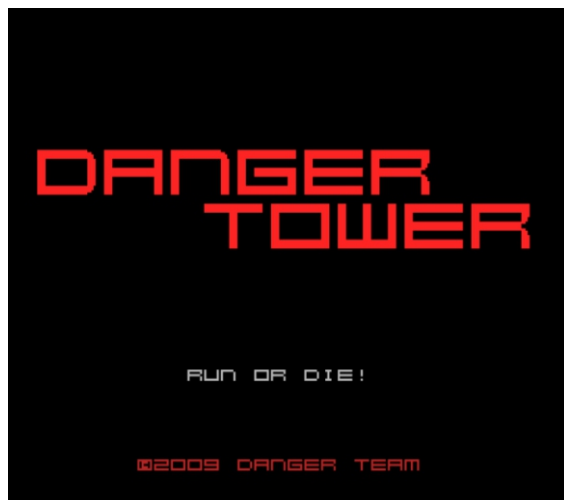
Peek-a-Boo

Team : dvik & joyrex productions
Authors : dvik & joyrex
Game genre : Learning / Pre-schooler game
Format : MSX 32 KB ROM (8 KB RAM)



Danger Tower

Team : Danger Team
Game genre : Running arcade
Format : MSX 32 KB ROM (16 KB RAM)



START

La Corona Encantada

Team : Karoshi Corporation
Game genre : Platform
Format : MSX 32 KB ROM



START

I Need Speed

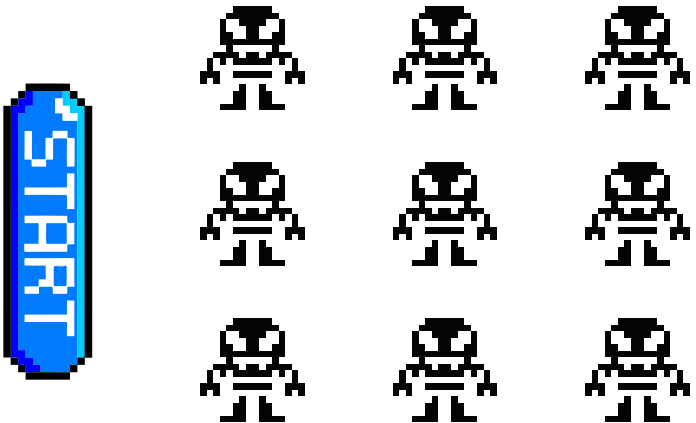
Team : CEZ GS
Contact : Contact e-mail
Game genre : Racing
Format : MSX 48 KB ROM (16 KB RAM - 32 KB recommended)



START

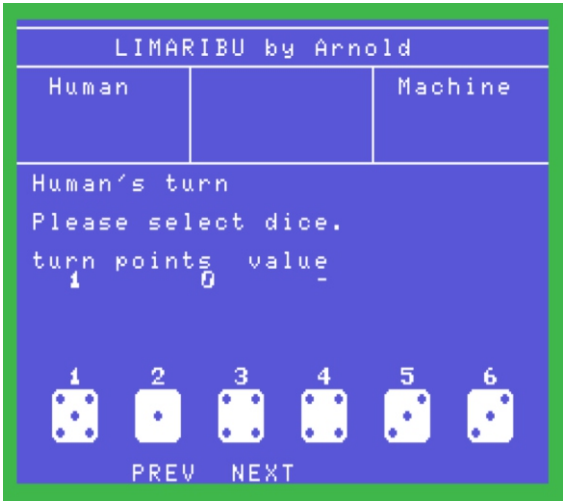
Hose Diogo Martinez: The Bussas Quest

Team : Muffie Co. International Holding
Game genre : Action / Text based
Format : MSX 16 KB ROM (32 KB RAM)



Limaribu

Author : Arnold Meislaar
Game genre : Dice game
Format : MSX 32 KB ROM (16 KB RAM)



Deep Dungeon

Team : Trilobyte
Authors : Arturo (ARTRAG) Ragozini / John (DemonSeed) Hassink
Richard (huey) Cornelisse
Game genre : Dungeon crawler
Format : MSX 32 KB ROM (16 KB RAM)



Plumber

Team : AG Software
 Author : Andrea Gasparini
 Game genre : Platform
 Format : MSX 16 KB ROM



START

Castle Tomb

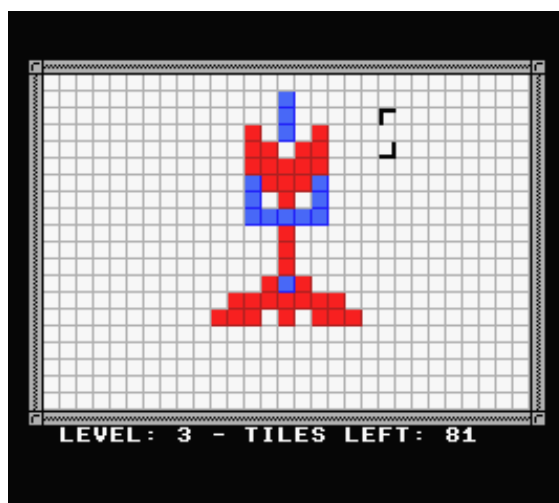
Team : AG Software
 Author : Andrea Gasparini
 Game genre : Platform
 Format : MSX 16 KB ROM



START

XORZ

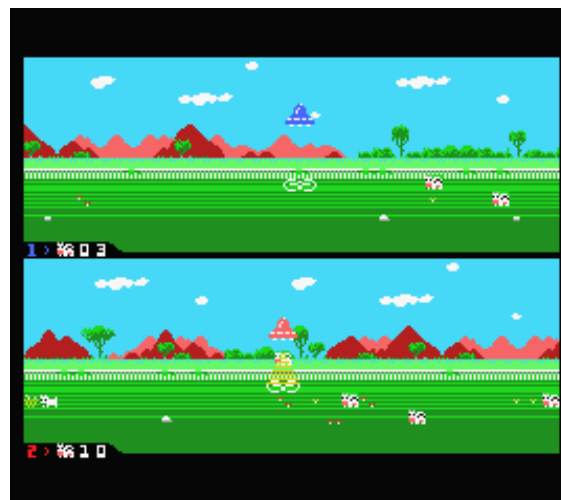
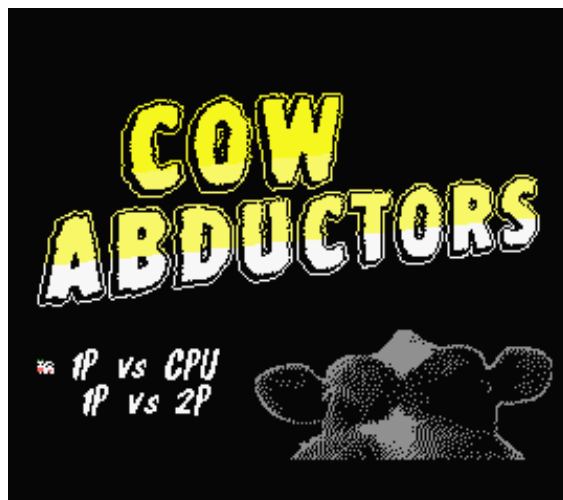
Team : Metal Soft
 Authors : Vampire - Hydragon
 Game genre : Puzzle
 Format : MSX 16 KB ROM



START

Cow Abductors

Team : Paxanga Soft
Game genre : Cow abduction
Format : MSX 16 KB ROM (8 KB RAM)



START

Retaliot

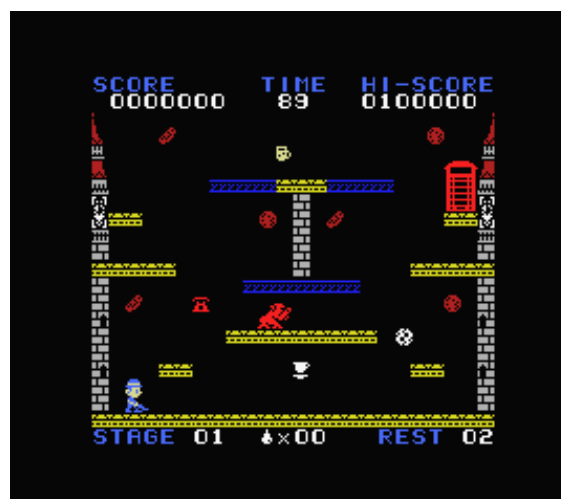
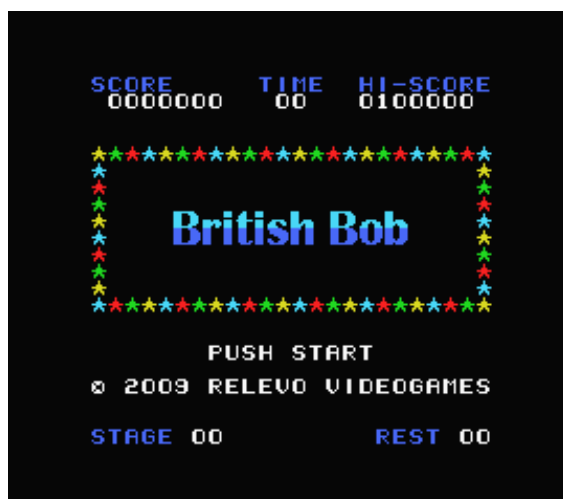
Team : Video Hazard
Authors : Madonna MK 2 - True Video - Jonathan "Joffa" Smith
Game genre : Shoot 'em up
Format : MSX 128 KB ROM (64 KB RAM)



START

British Bob

Team : RELEVO Videogames
Game genre : Platform
Format : MSX 16 KB ROM (8 KB RAM)



START

Stray Cat

Author : Imanok
Game genre : Platform/Action
Format : MSX 32 KB ROM (8 KB RAM)



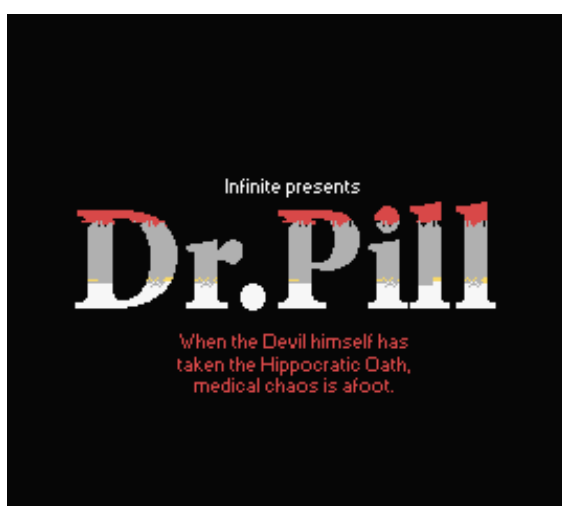
Menace

Team : The New Image
Authors : paulbrk / koga / BIFIMSX / Guyver8000
Game genre : Arcade
Format : MSX 32 KB ROM (8 KB RAM)



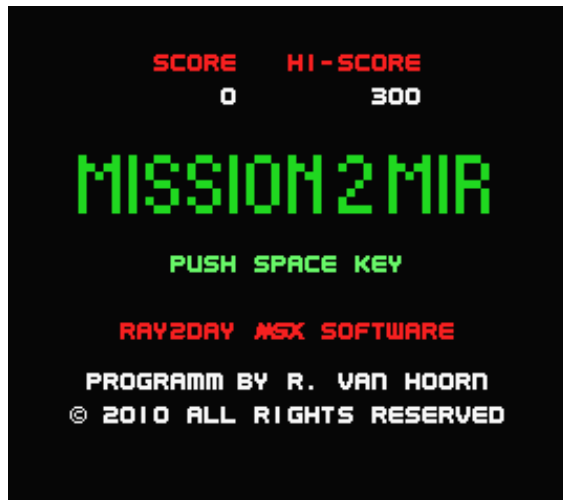
Dr. Pill

Team : Infinite
Authors : Edwin - Wolf
Game genre : Simulation
Format : MSX 128 KB ROM (64 KB RAM - 16 KB VRAM)



Mission 2 Mir

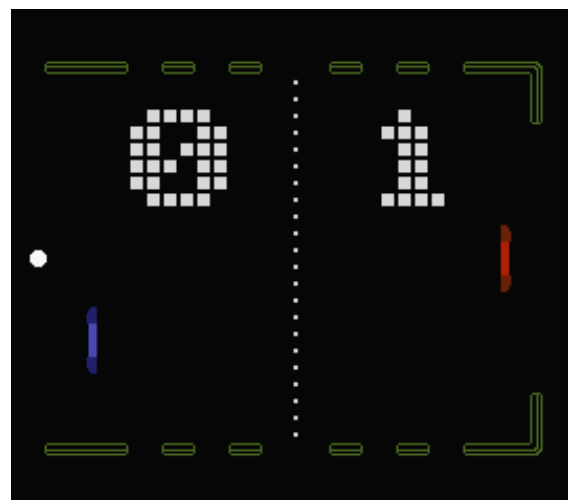
Team : RAY2DAY MSX SOFTWARE
 Author : Raymond van Hoorn (aka ray2day)
 Game genre : shoot 'em up
 Format : MSX 16 KB ROM (16 KB RAM)



START

NeoPONG 512

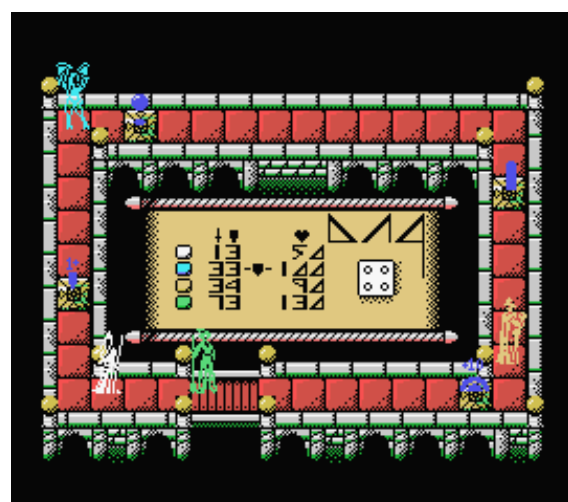
Team : Z80ST-Software
 Authors : Sapphire (code, GFX, SFX & voice)
 ARTTAG (sample playing routine)
 Game genre : PONG clone
 Format : MSX 32 KB ROM (8 KB RAM)



START

DAQ Lord of Idar

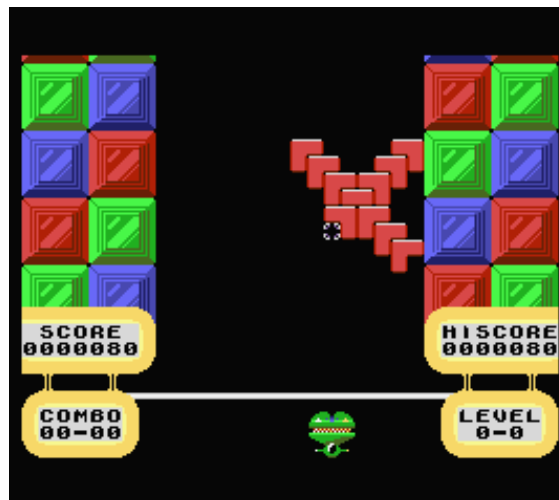
Team : Darkstone
 Author : Lord S.M.Zett
 Game genre : action puzzle
 Format : MSX 32 KB ROM



START

QBIQS

Team : Z80ST-Software
 Author : SaphirHe (code, design, graphics, sound FX)
 Help from many other coders: Beyer (music)
 Carlo Bandini (music) / APTRAD (sample player) / Sazumi (voice)
 Game genre : Quarth like game
 Format : MSX 48 KB ROM (16 KB RAM)



Hans' Adventure

Team : The Pets Mode
 Authors : Rafael Pérez aka JamQue - The Pets Mode
 Game genre : maze
 Format : MSX 48 KB ROM (8 KB RAM)



Zombie Near

Author : Óscar Toledo Gutiérrez
 Game genre : Action / Maze
 Format : MSX 128 KB ROM (8 KB RAM)

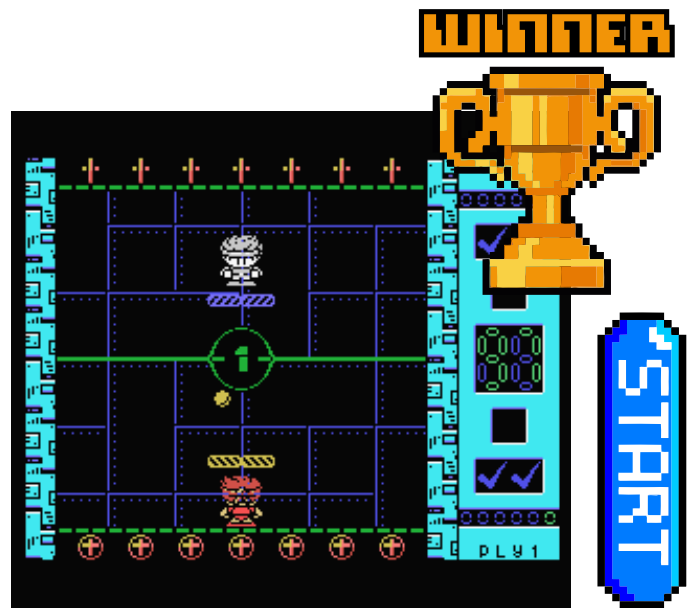


MSXdev

2010

Heroes Arena

Author: Imanok
Game genre: Pong / Breakout
Format: MSX 32 KB ROM (8 KB RAM)



MSXdev

2011

Zone TNT

Team: Gamecast Entertainment
Author: Andrea Gasparini
Game genre: Action
Format: MSX 64 KB ROM (mapper: Konami SCC)



Robots

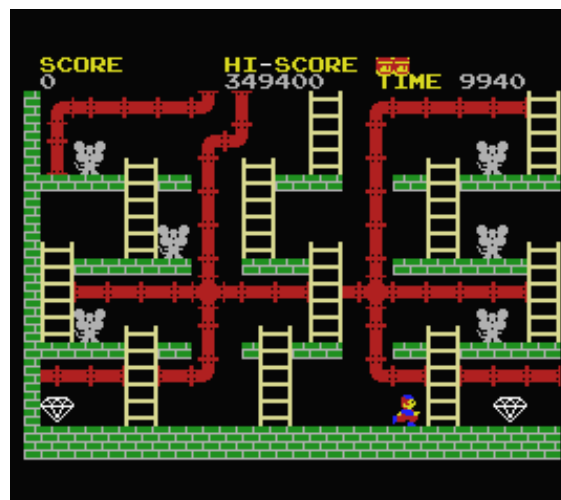
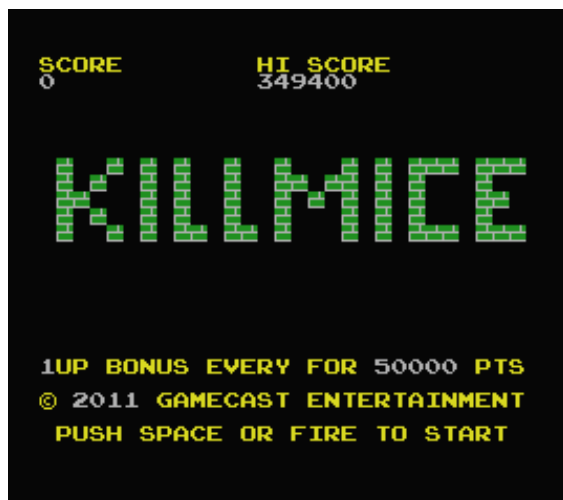
Author: Michel d'Alger
Game genre: Strategy
Format: MSX 8 KB ROM



START

Kill Mice

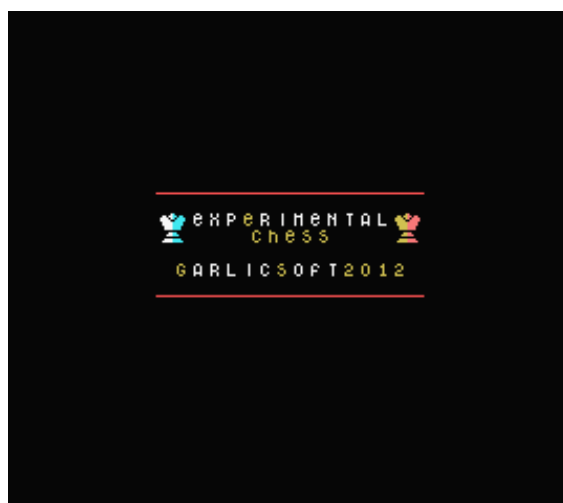
Team: Gamecast Entertainment
Author: Andrea Gasparini
Game genre: Platform
Format: MSX 64 KB ROM (mapper: Konami SCC)



START

ExChess

Team: Garlic Soft (Jos'b)
Game genre: Board game
Format: MSX 32 KB ROM



START

Mecha Eight

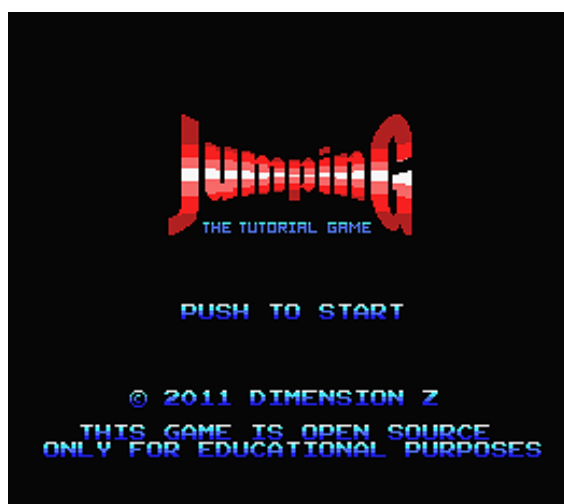
Author: Óscar Toledo Gutiérrez
Game genre: Arcade
Format: MSX 32 KB ROM (16 KB RAM)



START

Jumping (The Tutorial Game)

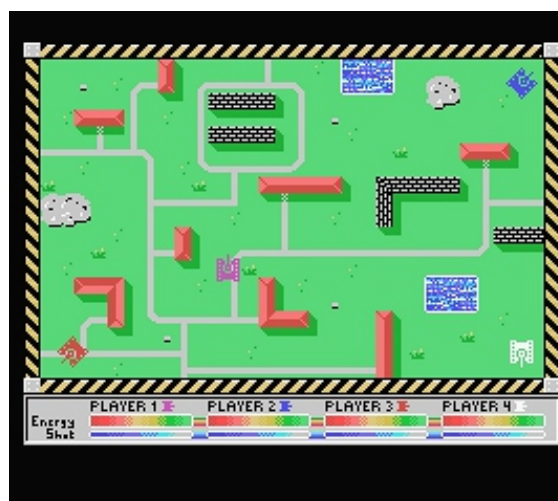
Team: Dimension Z
Game genre: Platform game
Format: MSX 32 KB ROM (16 KB RAM)



START

M-Tanks

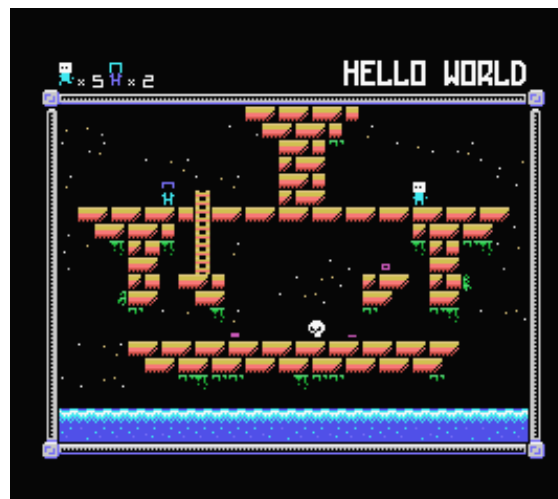
Author: Assembler
Game genre: Action
Format: MSX 128 KB ROM (16 KB RAM) - mapper: Konami



START

Alter Ego

Team: The New Image (Guyver000)
Game genre: Platform Puzzle
Format: MSX 48 KB ROM (16 KB RAM)



Zombie Incident

Team: nenefranz, John Hassink and Sun
Game genre: Platform (Zombie Smasher)
Format: MSX 48 KB ROM (16 KB RAM)

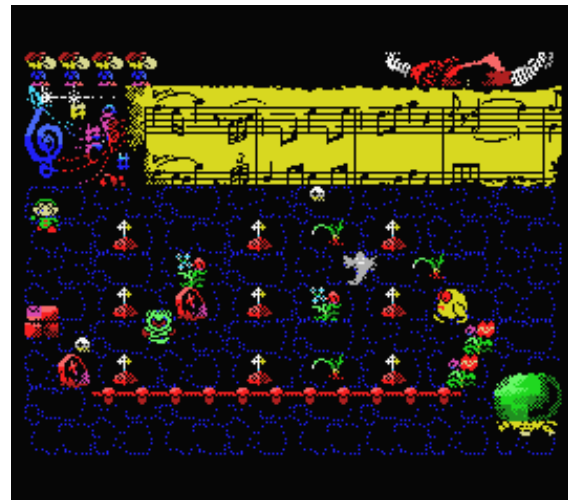


WINNER



JINJ2 - Belmont's Revenge

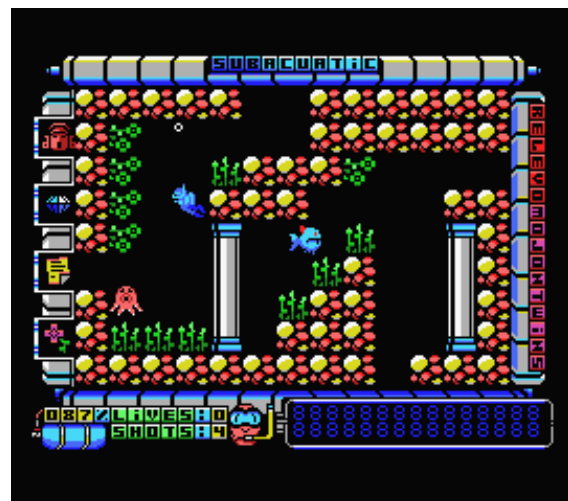
Team : RetroWorks
Game genre : Adventure
Format : MSX 32 KB ROM (16 KB RAM)



START

Subaquatic

Team : RELEVO Videogames
Original game by : The Mojon Twins
Game genre : Maze
Format : MSX 32 KB ROM (16 KB RAM)



START

Teodoro No Sabe Volar

Team 1 : RetroWorks
Team 2 : Dimension Z
Game genre : Platform game
Format : MSX 32 KB ROM (16 KB RAM)

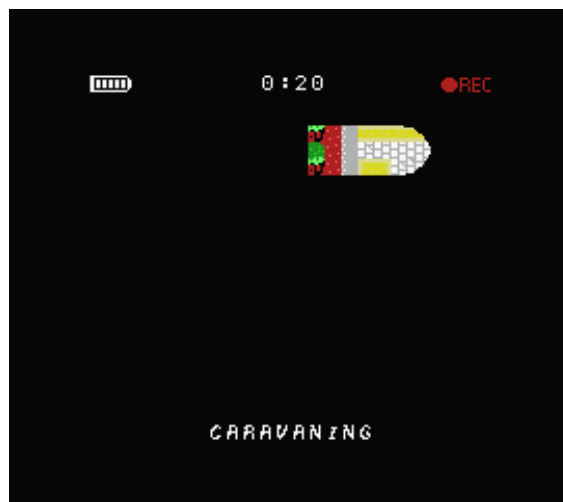
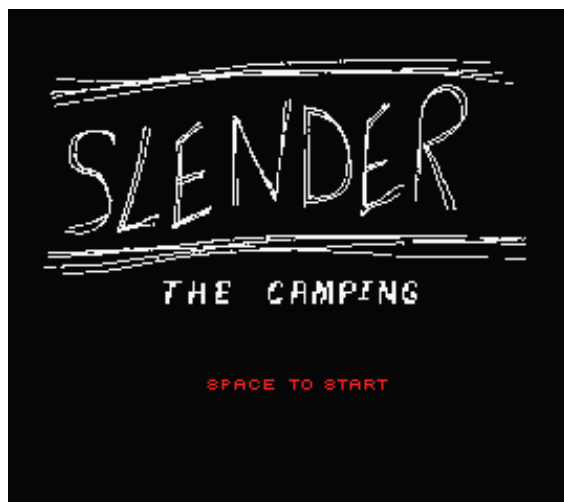


START

WINNER

Slender - The Camping

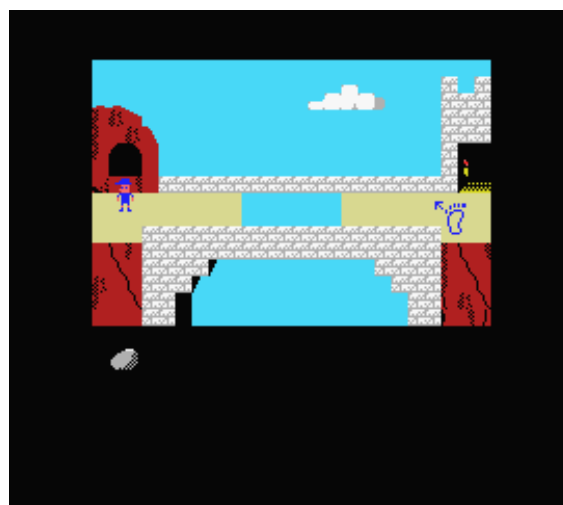
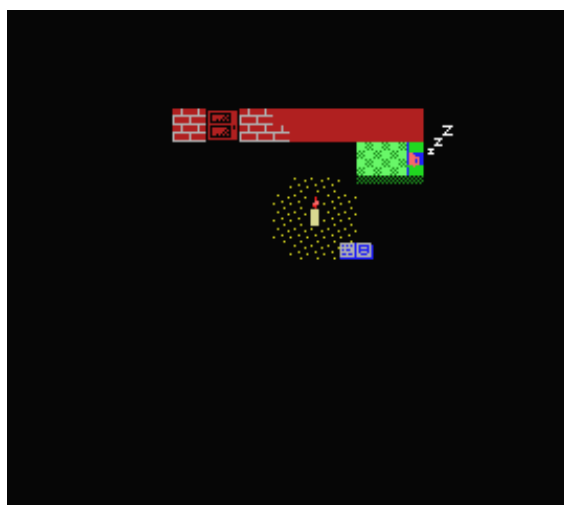
Team: Pentacour
Game genre: Maze
Format: MSX 16 KB ROM (8 KB RAM)



START

Stan The Dreamer

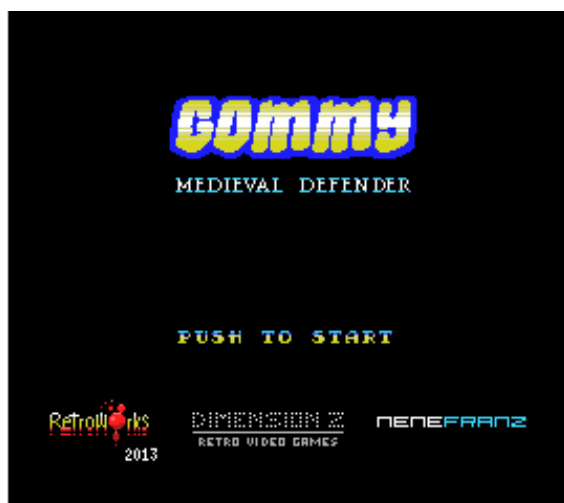
Team The Pets Mode
Authors: Rafael Pérez aka JamQue - The Pets Mode
Game genre: Point-and-click adventure
Format: MSX 16 KB ROM (8 KB RAM)



START

Gommy Medieval Defender

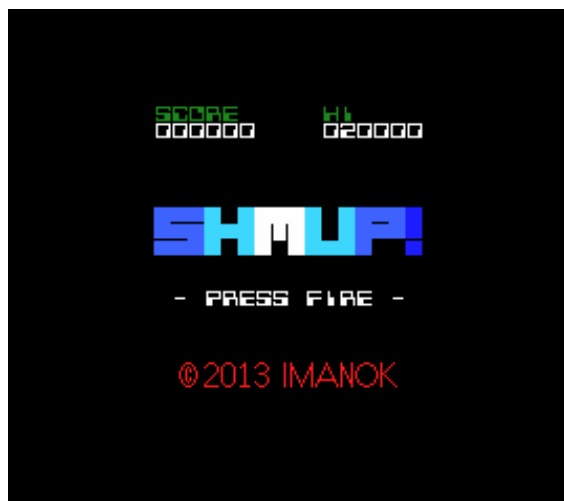
Team 1: Retroworks
Contact: Contact e-mail
Contact: Pepe Vila
Game genre: Arcade
Format: MSX 16 KB ROM (16 KB RAM)



START

Shmup!

Team: Imanok
Game genre: Shoot'em up
Format: MSX 16 KB ROM (8 KB RAM)



START

Malaika

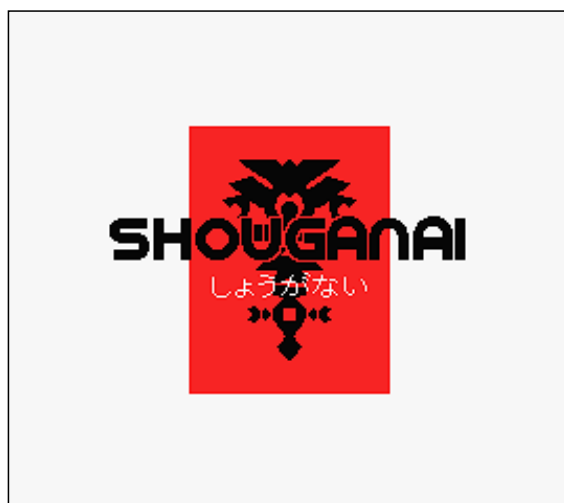
Team: RELEVO Videogames
Game genre: Platform / Arcade
Format: MSX 16 KB ROM (16 KB RAM)



START

Shouganai

Team: Paxanga Soft
Game genre: Arcade
Format: MSX 16 KB ROM (8 KB RAM)



START

Mr. Cracksman

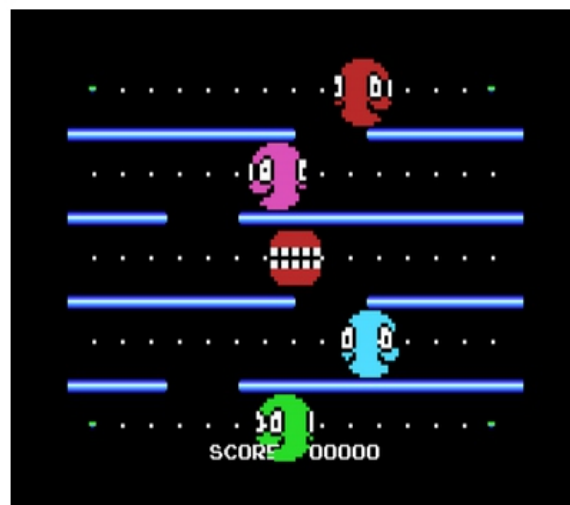
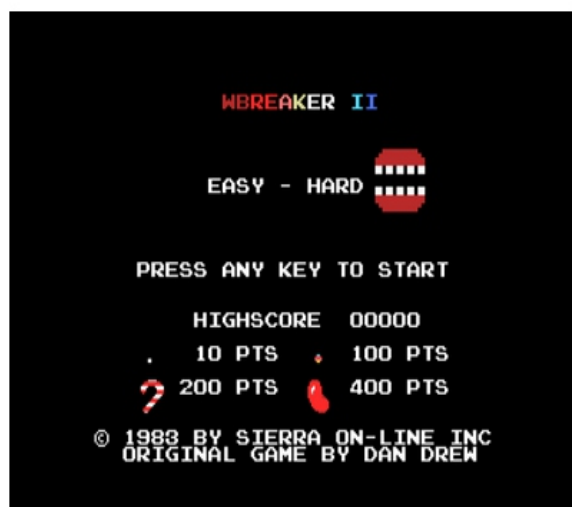
Developer: Relevé Videogames
Game size/Req: 16Kb ROM/8Kb RAM
Game genre: Maze / Arcade



START

Jawbreaker II

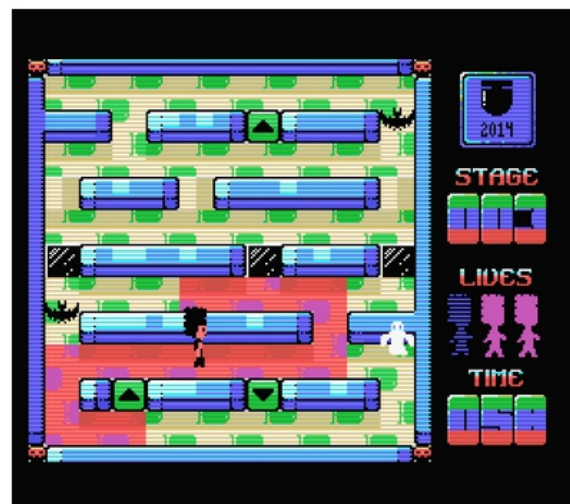
Developer: Maggno
Music: Makinavaja / Toni Cano-Caballero
Cover artwork: Eric59 / Eric Boez
Game size/Req: 16Kb ROM/8Kb RAM
Game genre: Pac-Man clone



START

ZERO and the Castle of Infinite Sadness

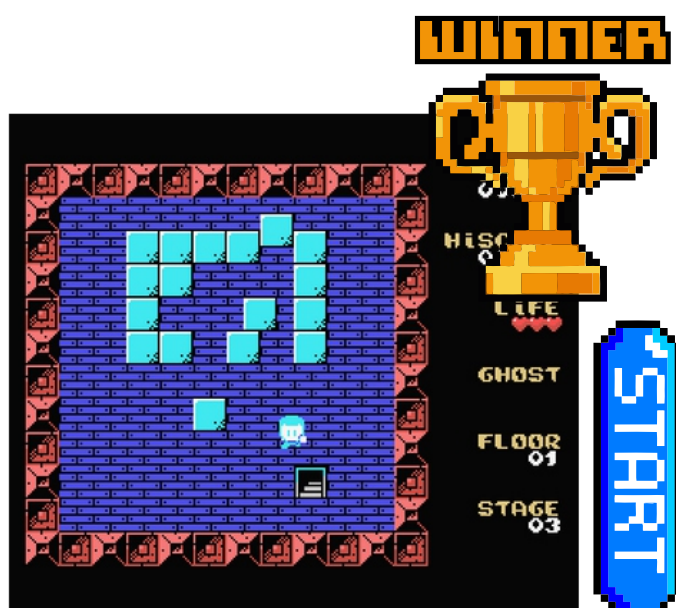
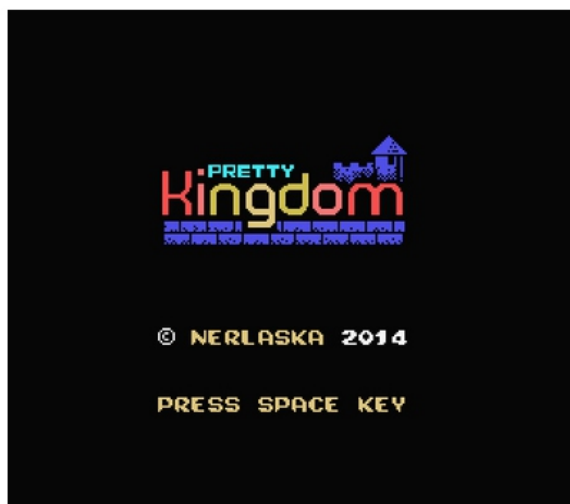
Game size: 32Kb ROM
RAM size requirement: 16Kb RAM
Game genre: Action
Name of the group: Dioniso



START

Pretty Kingdom

Developer: Nerlaska Studio
Game size/RAM requirements: 32Kb ROM / 16Kb RAM
Game genre: Arcade/Puzzle



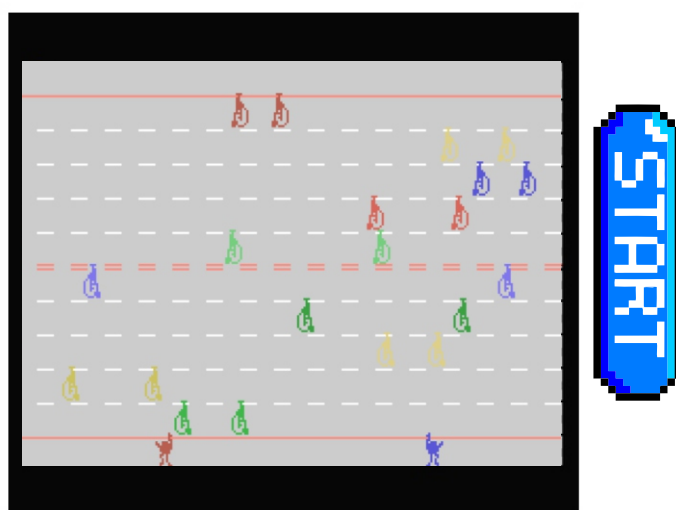
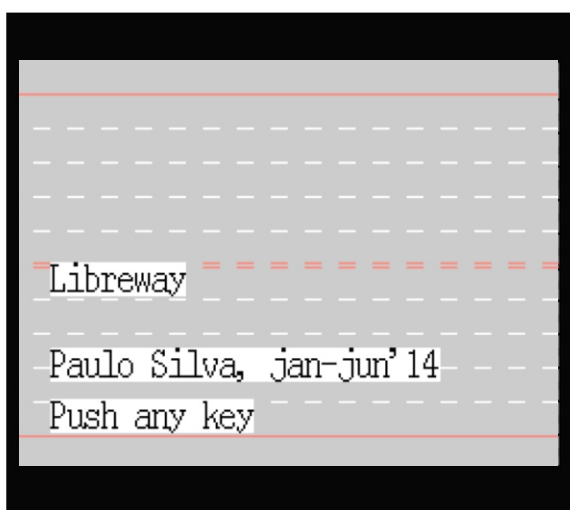
Uridium

Name of the group: Trilobyte + Toni Galvez
Game size: 48Kb ROM / 16Kb RAM
Game genre: Side scrolling shooter



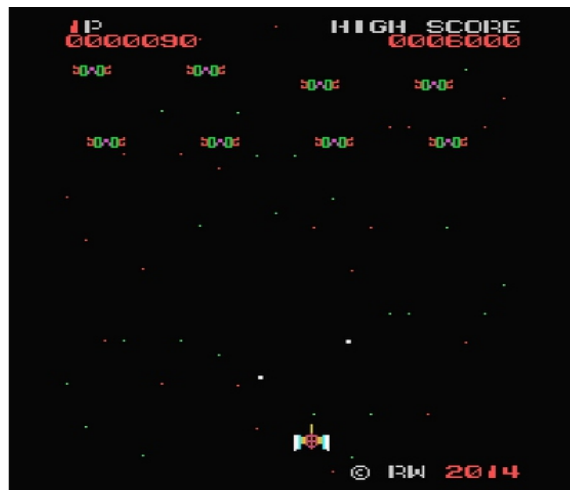
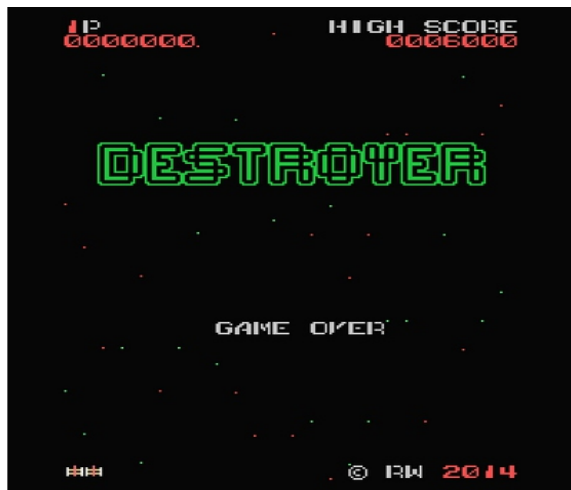
Libreway

Developer: nitrofurano
Game size: 8Kb ROM / 1Kb RAM



Destroyer

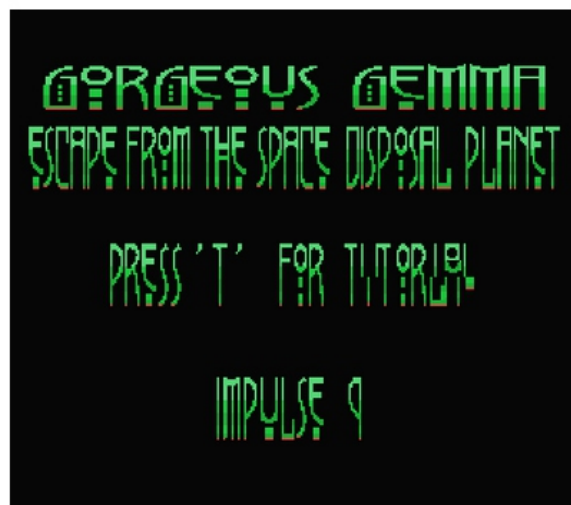
Name of the group / individuals involved: CEZ / RetroWorks
Game size / RAM size requirements: 16Kb ROM / 32Kb RAM / 60hz
Game genre: Massive shooter



START

Gorgeous Gemma in Escape from the Space Disposal Planet

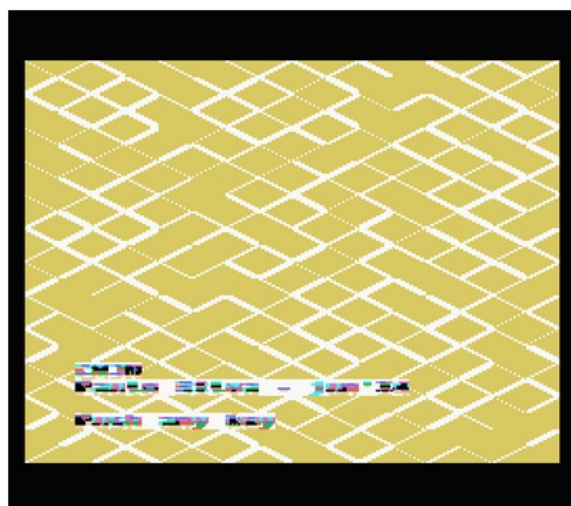
Name of the game: Wing Warriors
ROM size: 48Kb
Team: EGS/Kmaker
Code and graphics: Francisco Javier Del Pino Cuesta
Music: Bruno Boselli



START

CMJN

Developer: nitrofurano
Game size: 16Kb ROM / 1Kb RAM
Game genre: Shoot'em up



START

MSXdev

2014

Nayade Resistane – Episode I

Developer: Pontacour
Game size/RAM requirements: ??Kb ROM / 8Kb RAM
Game genre: Shoot'em up (with little puzzles)

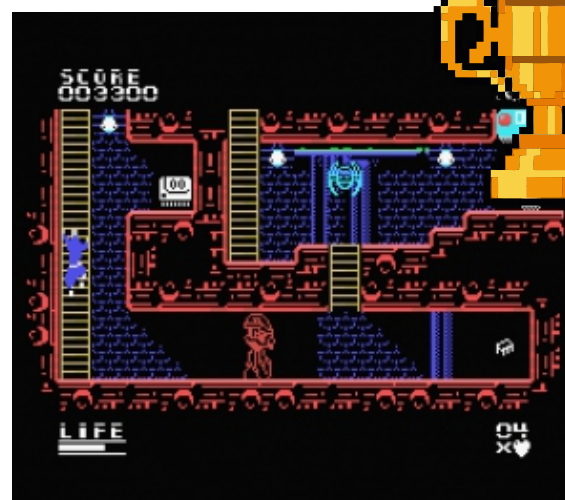
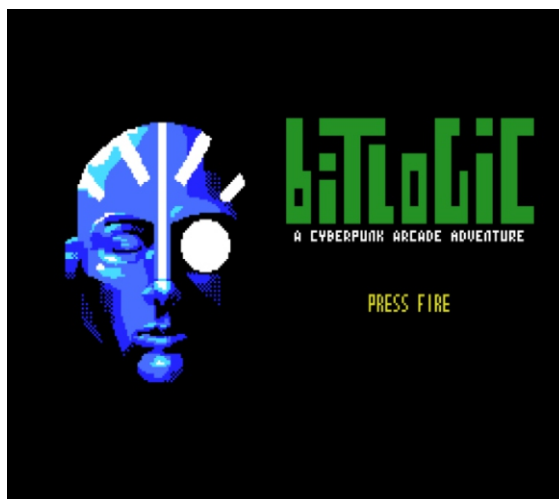


MSXdev

2015

BitLogic

ROM size: 48Kb
RAM size required: 8Kb
Game genre: Action / Platform / Shooter / Labyrinth Game
Team: OXIAB Game Studio



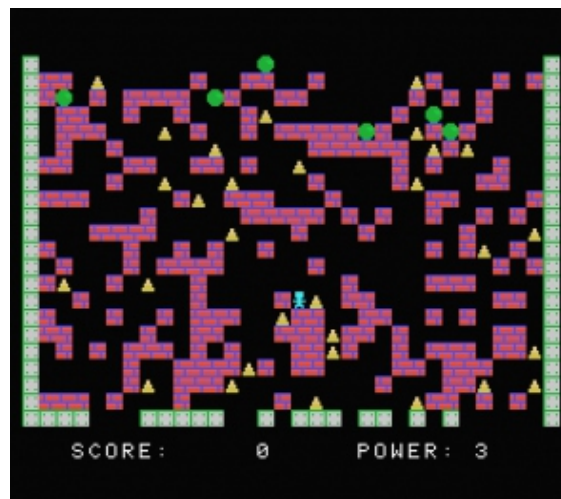
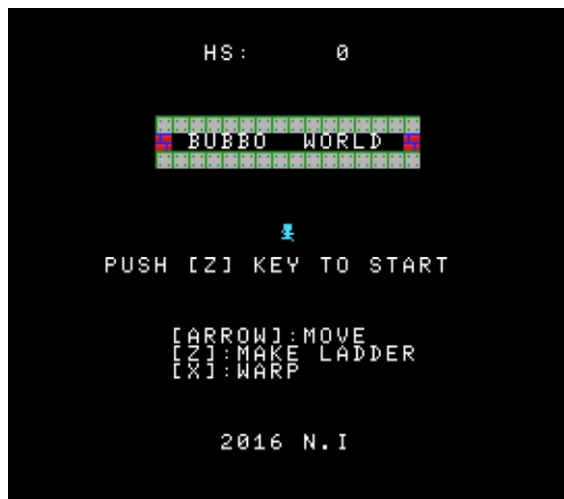
WINNER



START

Bubbo World

ROM size: 8KB ROM / 8KB RAM
Team: N.I.
Game genre: Action



START

Ninja Savior

ROM size: 16KB ROM / 8KB RAM
Team: Relevo Videogames
Game design, GFX & code: Jon Cortázar
Music, SFX, testing: José Vicente Masó
Creative support: Ángel Sáinz
Game genre: Puzzle / Casual



START

Wing Warriors

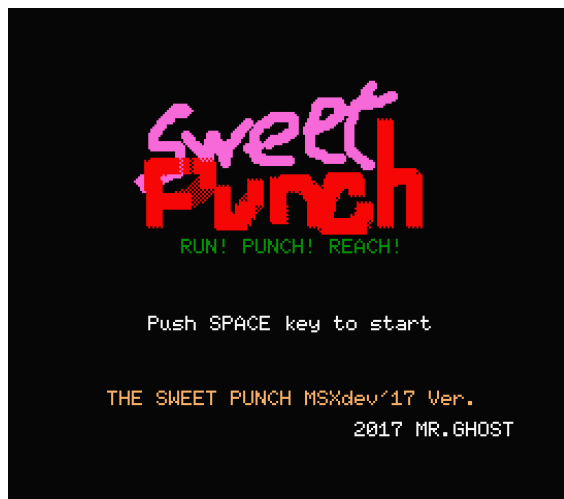
ROM size: 48Kb
Team: EGS/Kitmaker
Code and graphics: Francisco Javier Del Pino Cuesta
Music: Bruno Boselli



START

Sweet Punch

Game size / RAM size: 111KB / 256KB RAM
Other requirements: MSX2, MSX-DOS2
Name of the author: Mr.Ghost



XIΛEX - Zevimodoki

Game size / RAM size: 64KB ROM / 64KB RAM / 64KB VRAM
Name of the group: GW's-Workshop



SKULLrs

Name of the group: digiconcrete
Game size / RAM size requirements for the game: 16 Kb



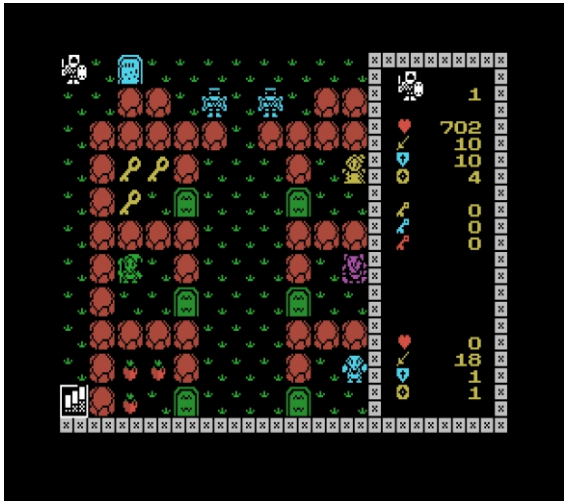
Andrea Petkovic Torneo de Tenis

Game size / RAM size: 16KB ROM / 16KB RAM
Name of the group: José Soto Gandara (joesg)



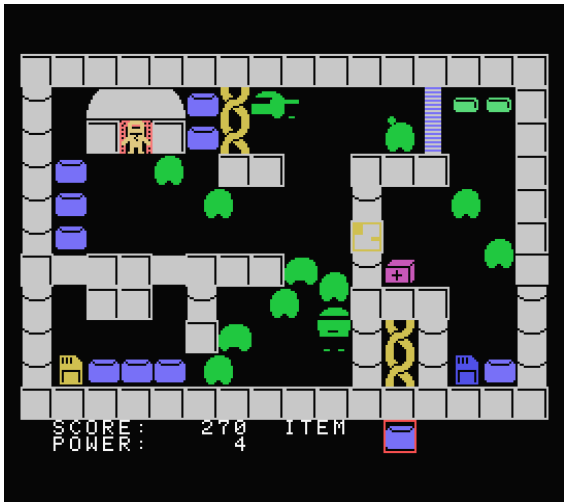
Magical Tower Adventure

Game size / RAM size: 32KB ROM / 16KB RAM
Name of the group: Timmy



Slime Center

Game size / RAM size: 32KB ROM / 16KB RAM
Name of the group: MJ



Mazogs

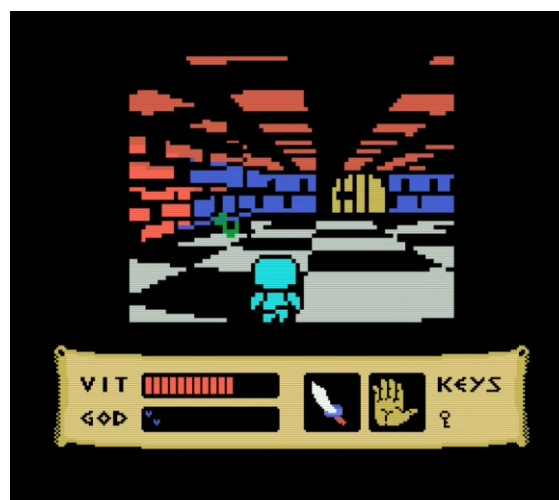
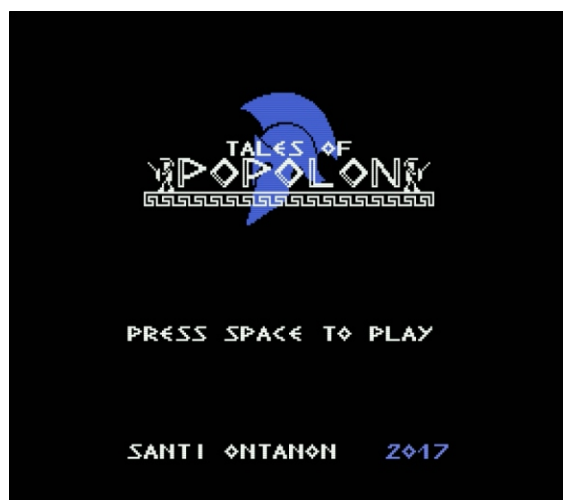
Game size / RAM size: 32KB ROM / 16KB RAM / 16KB VRAM
Name of the group: EAV (Eduardo Adrian Varoni)



START

Tales of Popolon

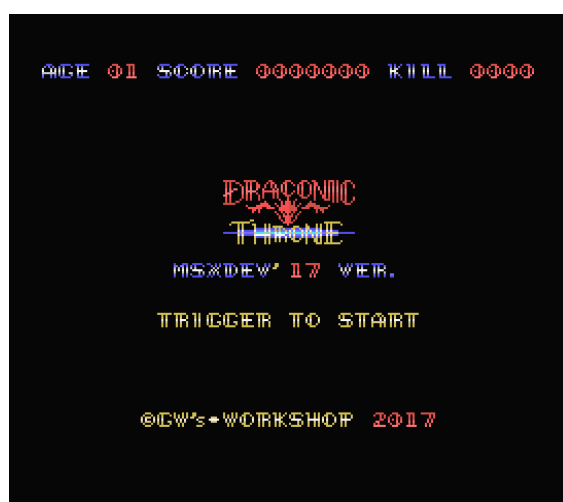
Game size / RAM size: 32KB ROM / 16KB RAM
Name of the group: Santiago Ontañón (Brain Games)



START

Draconic Throne

Game size / RAM size: 32KB ROM / 16KB RAM
Name of the group: GW's Workshop



START

MSXdev

2017

Xspelunker

Game size / RAM size: 32KB ROM / 16KB RAM
Name of the group: Santiago Ontanon (Brain Games)



WINNER



START

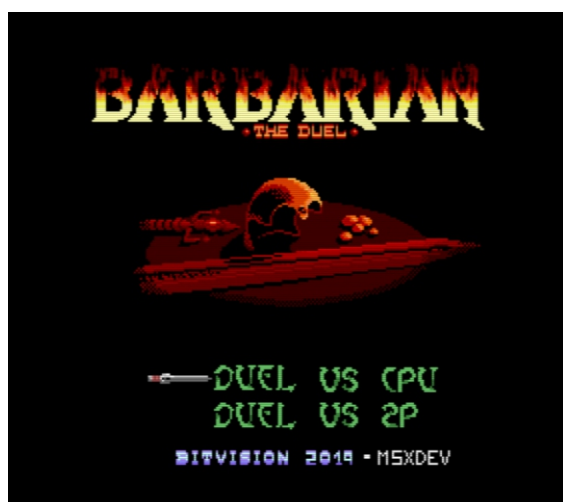


MSXdev

2018

Barbarian The Duel

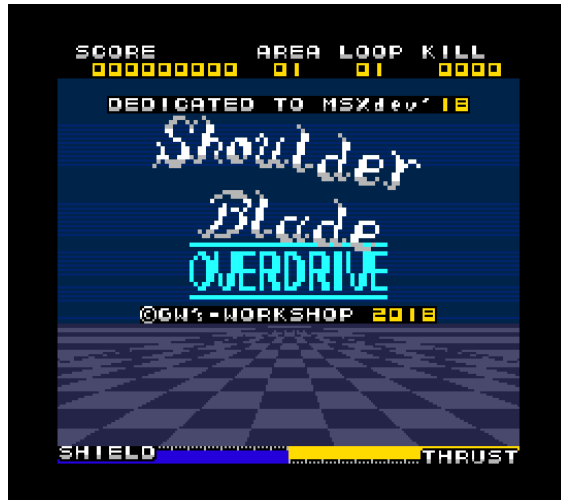
Game genre: Fighting
Name of the group: Bitvision Software
Game size / RAM size: MSX2/MSX2+ / MSXTurboR
ROM ASCII16 - 1024KBytes / 128KBytes VRAM
PSG or FM (SFX Samples optional with OPL4 (Moonsound or clone))



START

Shoulder Blade Overdrive

Name of the group / individuals involved: Nobuaki Washio (GW's-Workshop)
Game size / RAM size: 48KB / 128KB VRAM / Game genre: Shoot'em up



START

Dreams Puzzle

Name of the group / individuals involved: Mapax
Min specs: MSX1 + V9990 + MSX-MUSIC
Game size / RAM size: 4096KB ROM / 16KB RAM
Game genre: Puzzle



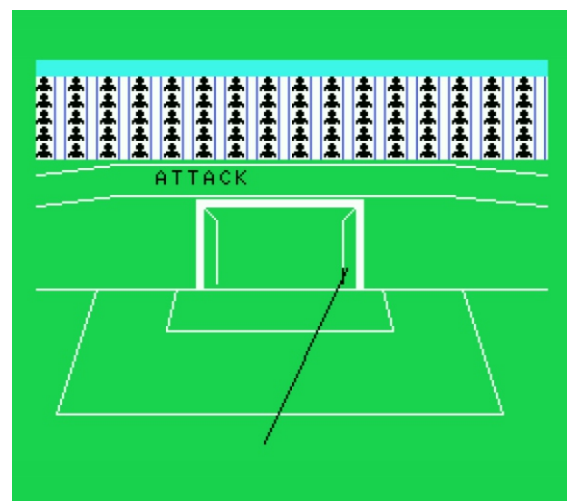
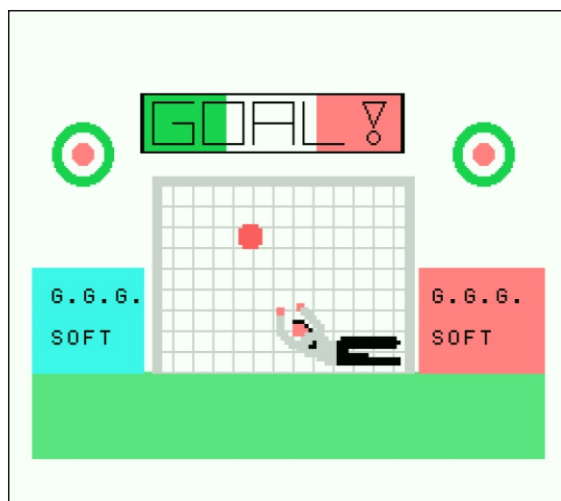
WINNER



START

Goal

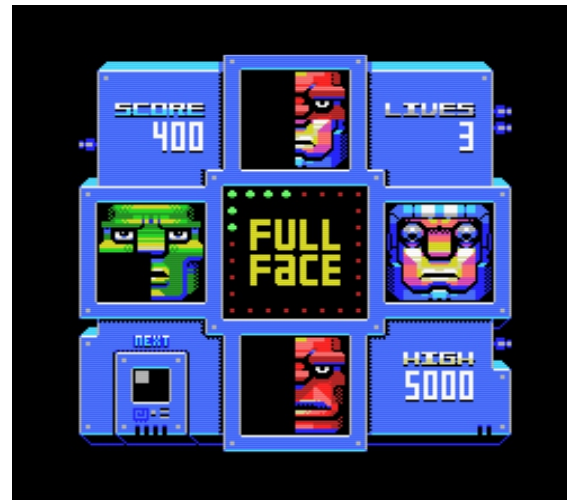
Name of the group / individuals involved: G.G.G. Soft
Game size / RAM size: 64KB ROM / 64KB RAM
Game genre: Managerial



START

Quartet

Name of the group / individuals involved: Mike & bitsofhas
Game size / RAM size: 32KB / 8KB RAM
Game genre: Action Puzzle



PWND3

Name of the group / individuals involved: Metal Soft
Game size / RAM size: 16KB ROM / 8KB RAM
Game genre: Puzzle



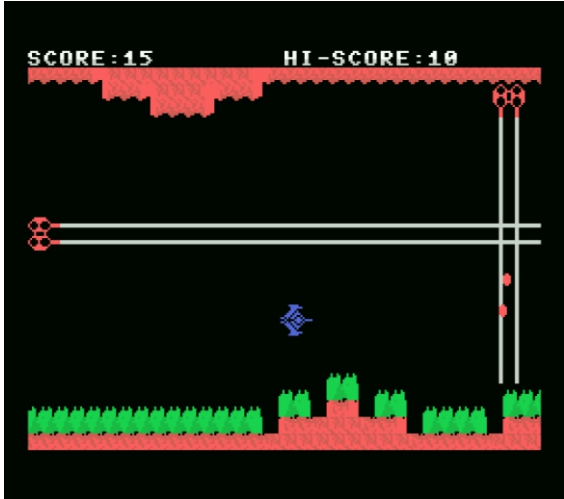
X Racing

Game Size / RAM requirements: 48KB ROM / 16KB RAM
Game genre: Car racing
Name of the group / individuals involved: Brain Games (Santi Ontanon)



GRAVITICA

Name of the group / individuals involved: Yusuke Miyauchi
Game size / RAM size requirements: 32KB ROM / 16KB RAM
Genre: Original (STG-like)



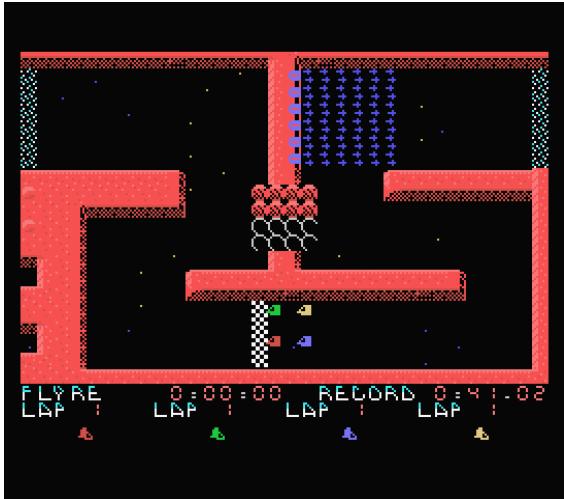
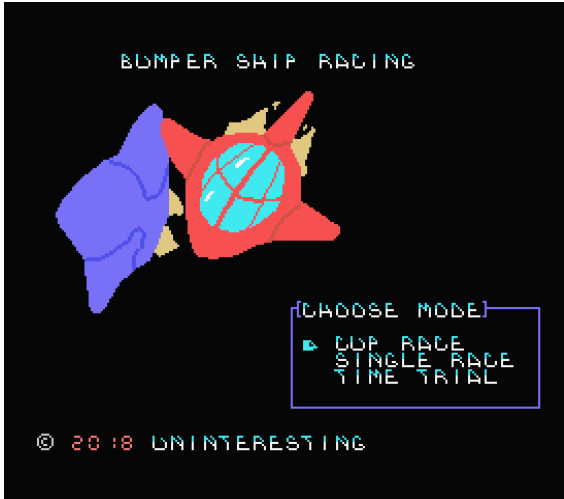
Any Treasure Day

Game size / RAM size requirements for the game: 32KB ROM / 16KB RAM
Game genre: Text Adventure
Name of the group / individuals involved: Timmy



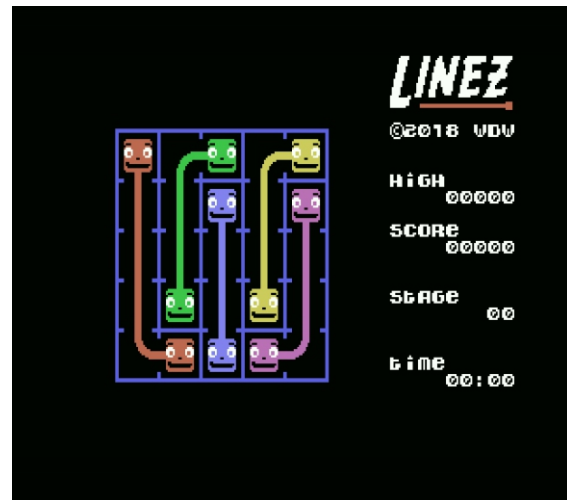
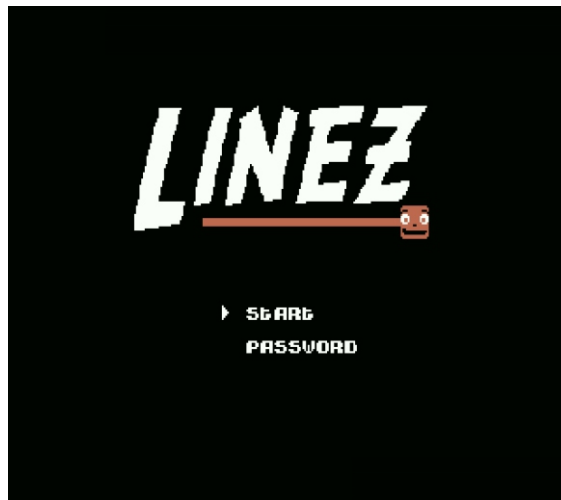
Bumper Ship Racing

Name of the group / individuals involved: Uninteresting
Game size / RAM size requirements for the game: 32KB / 16KB RAM
Game genre: Racing, Multiplayer



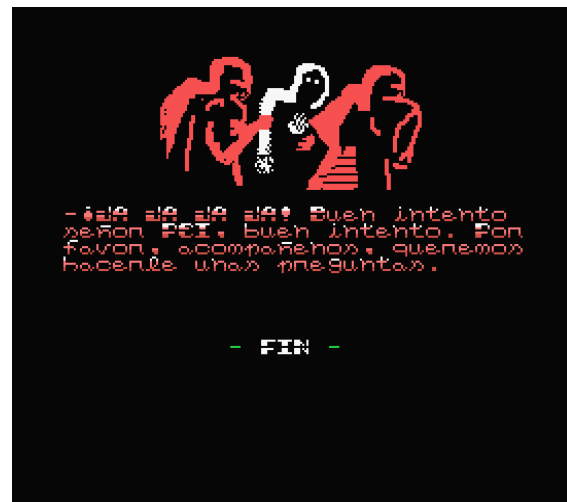
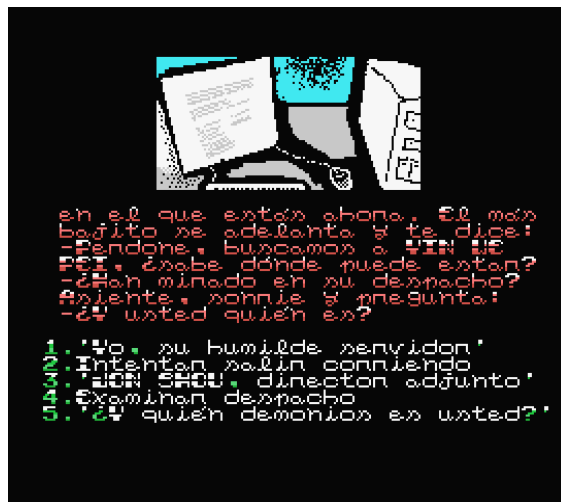
Linez

Name of the group / individuals involved: Wim Dewijngaert
Game size / RAM size: 32KB ROM / 16KB RAM
Game genre: Puzzle



C.C.R. : Anexo 1, El Algoritmo

Name of the group / individuals involved: José Soto Cándara (joesy)
Game size / RAM size: 32KB ROM / 16KB RAM
Game genre: Adventure



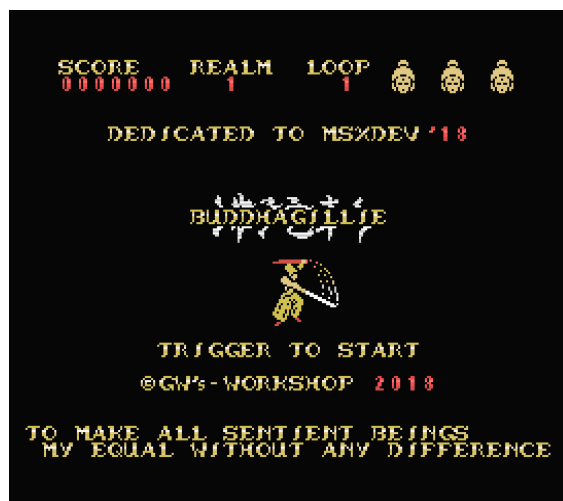
Virus LPQ-79

Name of the group / individuals involved: Pentacour
Game size / RAM size: 48KB / 16KB
Game genre: Shoot em up



BUDDHAGILLIE

Name of the group / individuals involved: Nobuaki Washio (GW's-Workshop)
Game size / RAM size: 32KB / 16KB
Game genre: Shoot 'em up



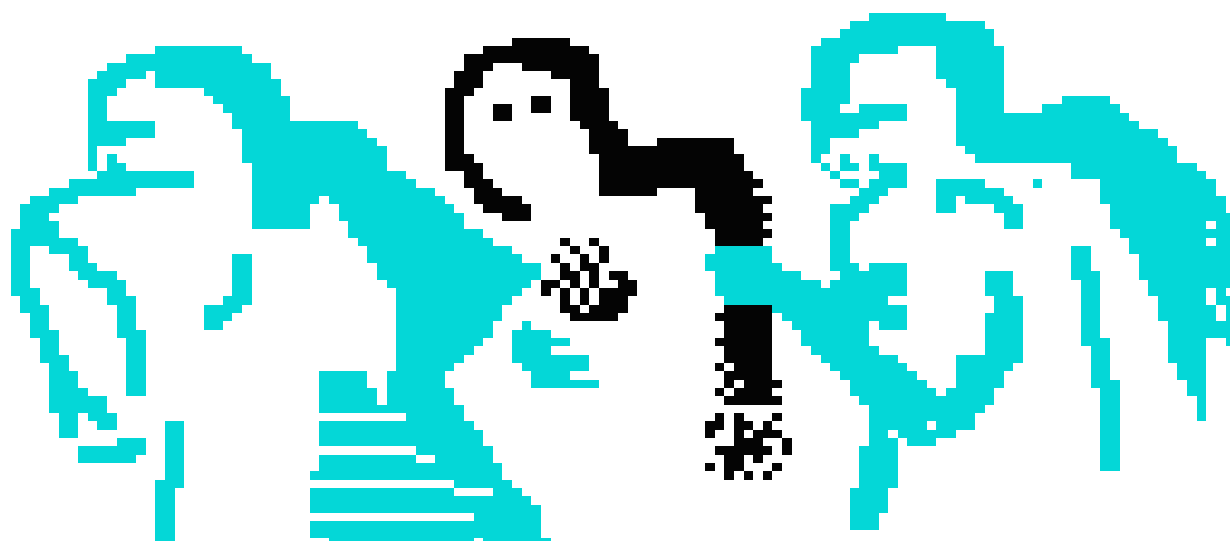
START

Burn Us

Name of the group / individuals involved: Carambalan Studios
Game size / RAM size: 32KB
Game genre: Strategy/Platform

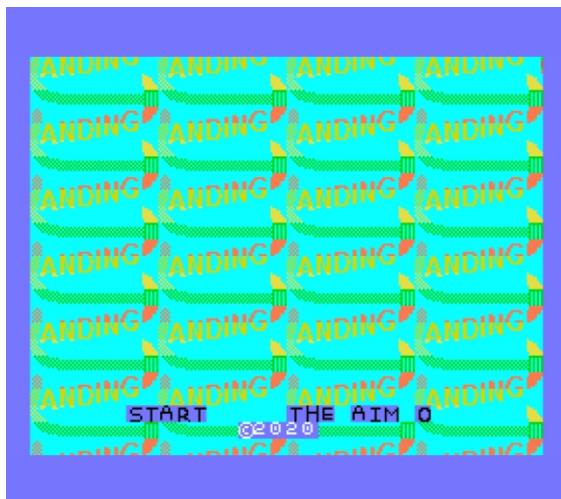


START



Landing

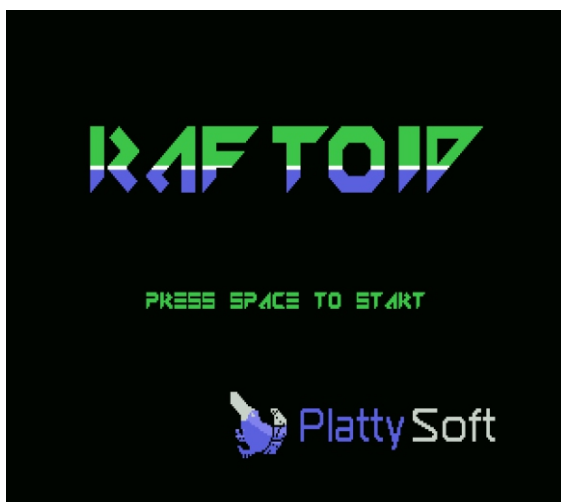
Name of the group / individuals involved: Z80 Epoch
Game size / RAM size: 16KB / 8KB
Game genre: Action



START

Raftoid

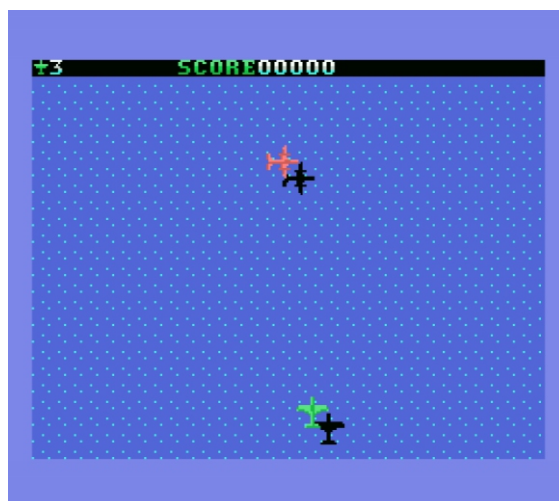
Game size / RAM size: 16KB / 16KB
Game genre: Brick breaker (heavily inspired in Arkanoid)
Name of the group / individuals involved: Raül Portales (Platty Soft)



START

Pacific

Name of the group / individuals involved: André Baptista
Game size / RAM size: 16KB / 16KB
Game genre: Shoot 'em up



START

Litter Box

Name of the group / individuals involved: RAY2DAY MSX SOFTWARE
 Game size / RAM size: 16KB / 16KB
 Game genre: Maze



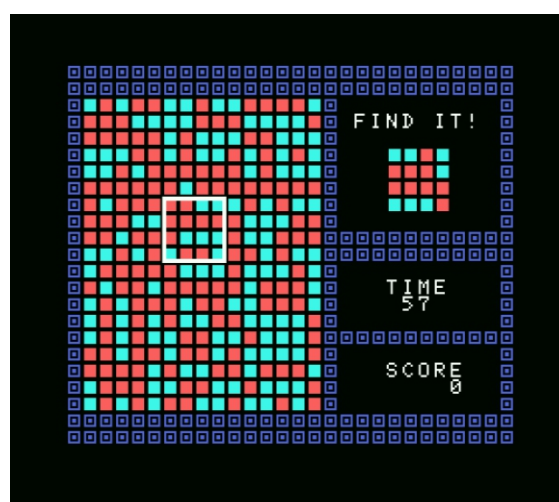
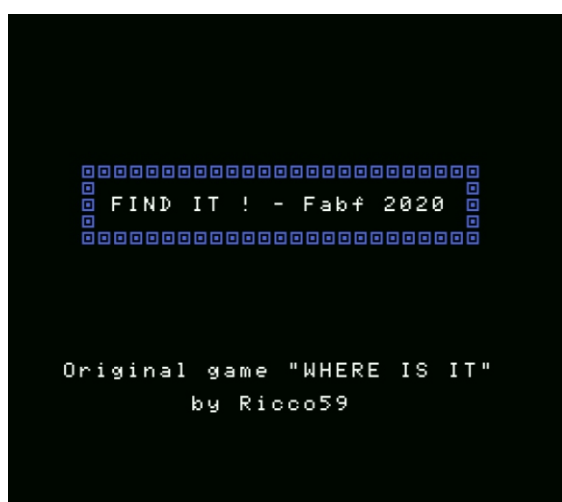
Bloody Mary

Game size / RAM size: 16KB / 8KB
 Game genre: Action
 Name of the group / individuals involved:
 Programmer: Lady DarkBite (Tábata Galvez Angelo)
 Father and programming instructor: Danilo Angelo



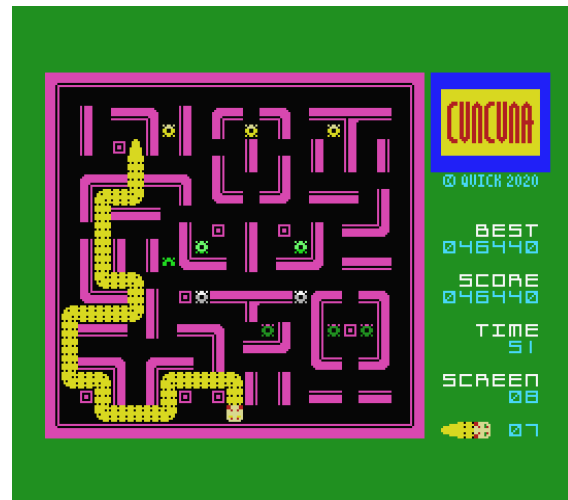
Find It!

Name of the group / individuals involved: Fabi
 Game size / RAM size: 16KB / 8KB
 Game genre: Puzzle



Cuncuna

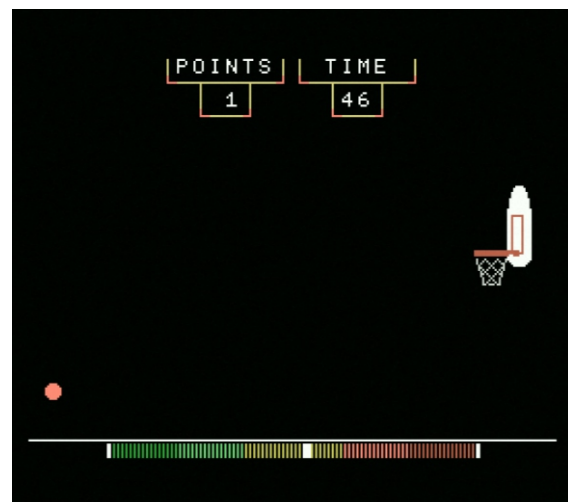
Name of the group / individuals involved: Christian Córdova
Game size / RAM size: 16KB / 16KB
Game genre: Arcade



START

SPC Super HOOPS

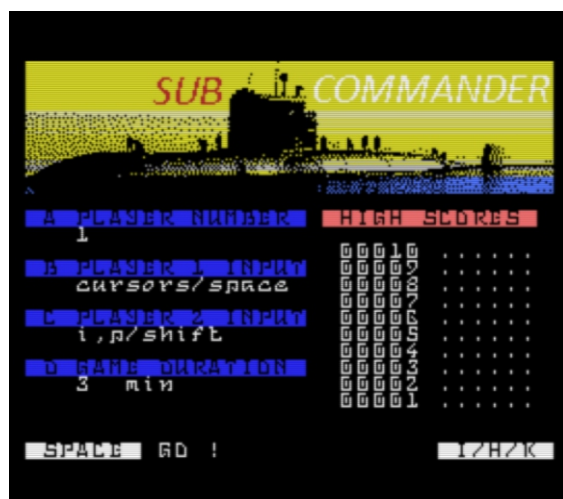
Name of the group / individuals involved: Hakogame
Game size / RAM size: 32KB / 16KB
Game genre: Sports/Arcade



START

Subcommander

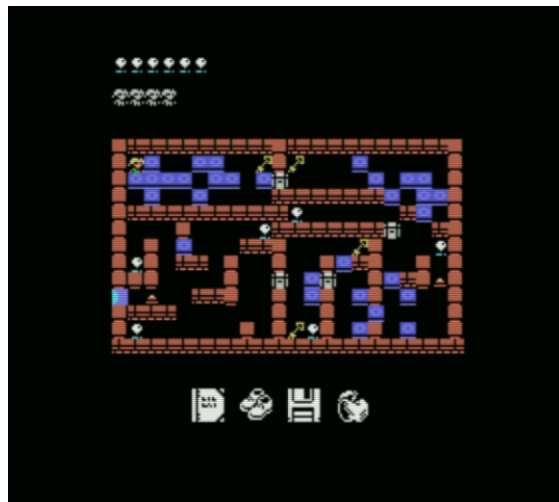
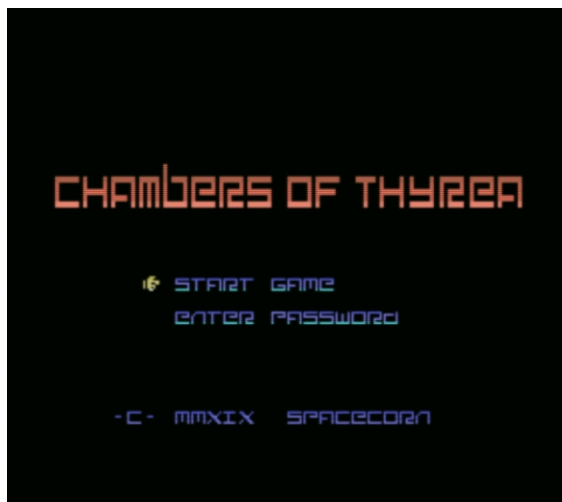
Name of the group / individuals involved: Zoran Majcunić
Game size / RAM size: 32KB / 16KB
Game genre: Shoot'em up



START

Chambers of Thyrea

Name of the group / individuals involved: Spacesugar
Game size / RAM size: 32KB / 16KB
Game genre: Sokoban-like puzzle



START

Jäästä

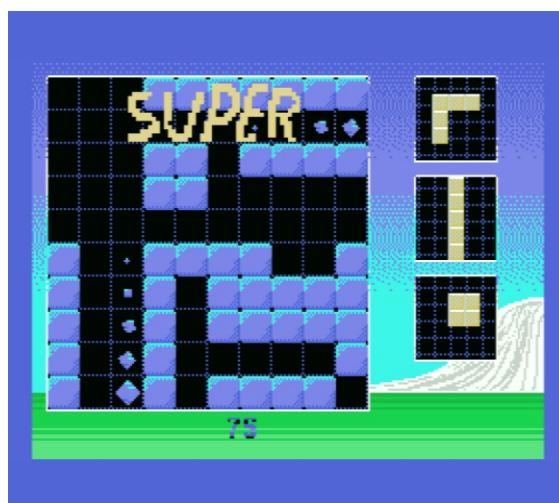
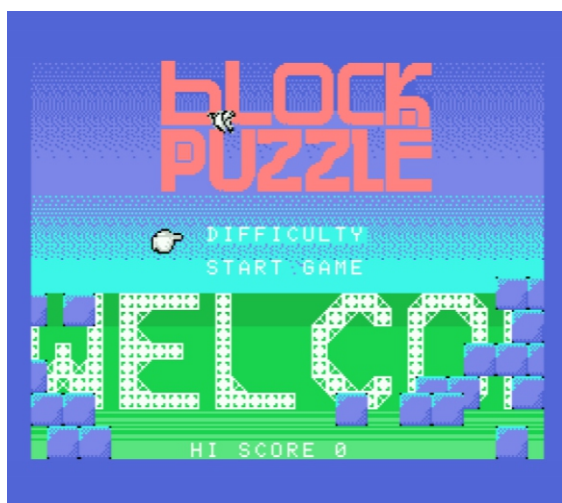
Name of the group / individuals involved: Uninteresting
Game size: 32KB
Game genre: Adventure



START

Block Puzzle

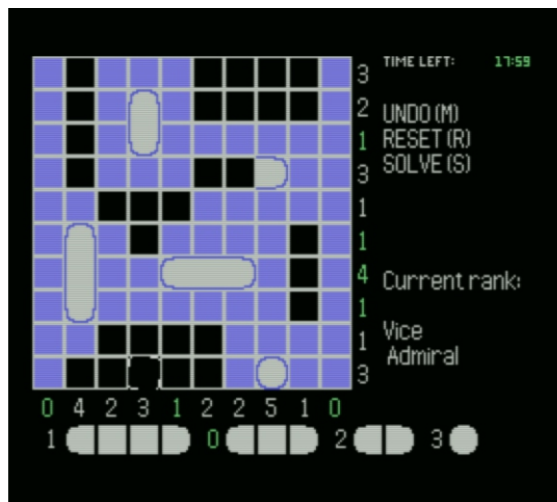
Name of the group / individuals involved: David "turbo" Heremans
Game size / RAM size: 32KB / 16KB
Game genre: Casual puzzle



START

Anchors Aweigh

Name of the group / individuals involved: Manuel Martínez
Game size / RAM size: 160KB / 16KB
Game genre: Puzzle



START

Witch Day

Name of the group / individuals involved: José Soto Gandara (joesg)
Testing and translation: Daniel González
Game size / RAM size: 392KB / 16KB
Game genre: Adventure



START

Dot Attack

Name of the group / individuals involved: Maarten Looi
Stephan Smeesters / WLCracks / Mark Verhappen / Reinier Franke
Game size / RAM size: 32KB / 8KB
Game genre: Action



START

Freedom Fighter

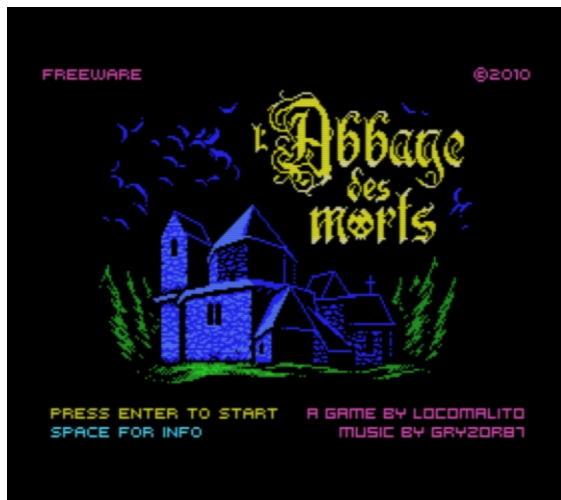
Name of the group / individuals involved: thegeps
Game size / RAM size: 128KB / 16KB
Game genre: Shoot'em up



START

L'Abbaye Des Morts

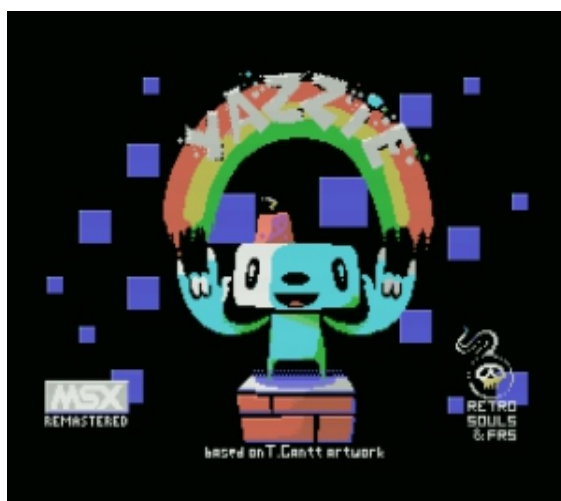
Name of the group / individuals involved: RetroDeluxe
Game size / RAM size: 256KB / 16KB
Game genre: Platforms



START

Yazze! MSX Remastered

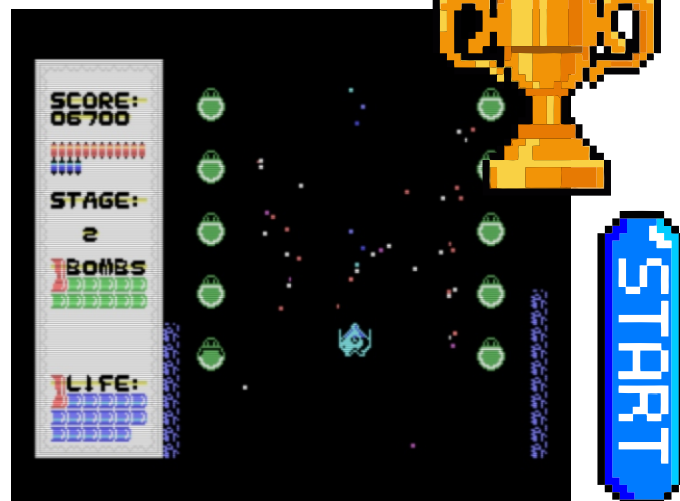
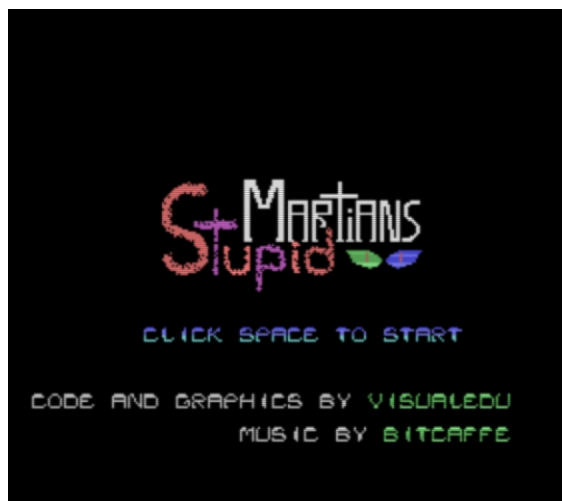
Name of the group / individuals involved: RetroSouls & FRS
Game size / RAM size: 32KB / 16KB
Game genre: Platforme



START

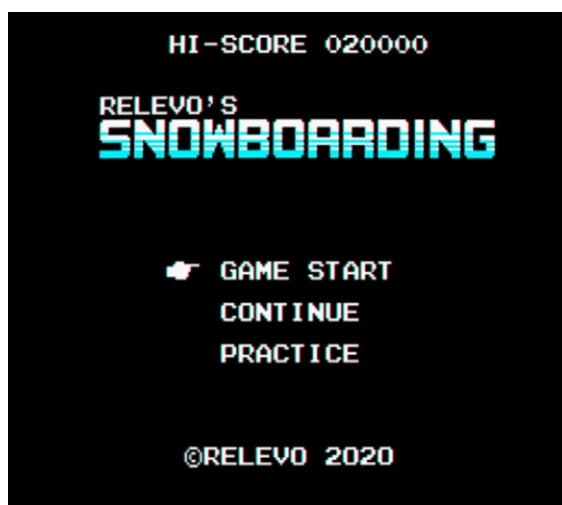
Stupid Martians

Name of the group / individuals involved:
Code and graphics: Visualadu / Music: Bitcaffe
Betatesters: Antziko and Pabibiris
Game size / RAM size: 64KB / 16KB
Game genre: Shoot'em up (a bit bullet hell)



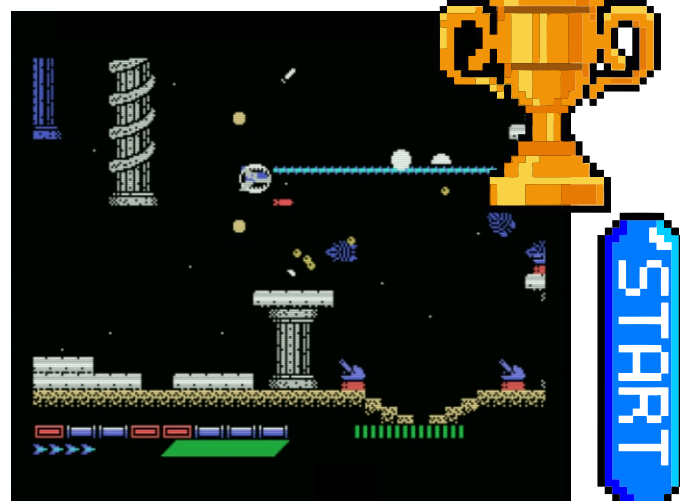
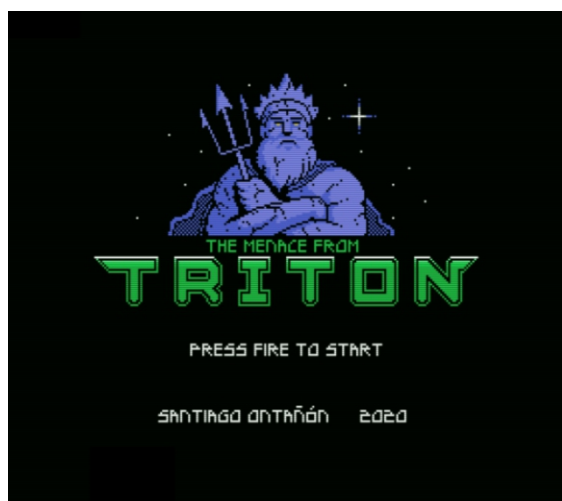
Relevo's Snowboarding

Name of the group / individuals involved: Relevo
Game size / RAM size: 48KB / 8KB
Game genre: Sports/Racing



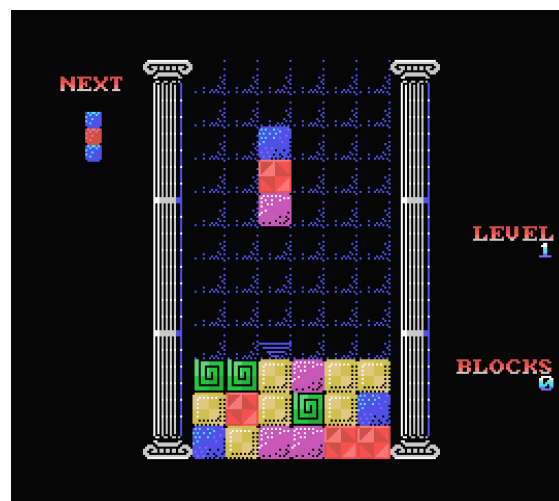
The Menace from Triton

Name of the group / individuals involved: Santiago Ontañón (Brain Games)
Game size / RAM size: 48KB / 16KB
Game genre: Space shooter



Arya

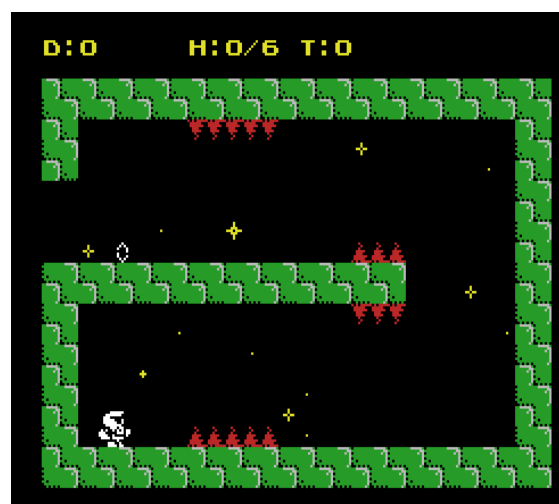
Genre: Puzzle
Author: André Baptista
ROM size: 16KB



START

Heart Stealer 2

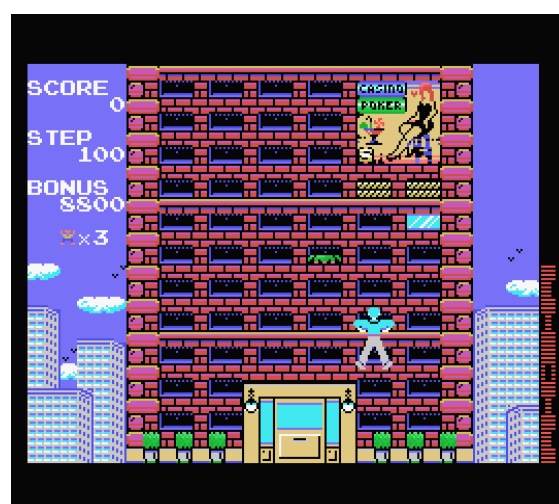
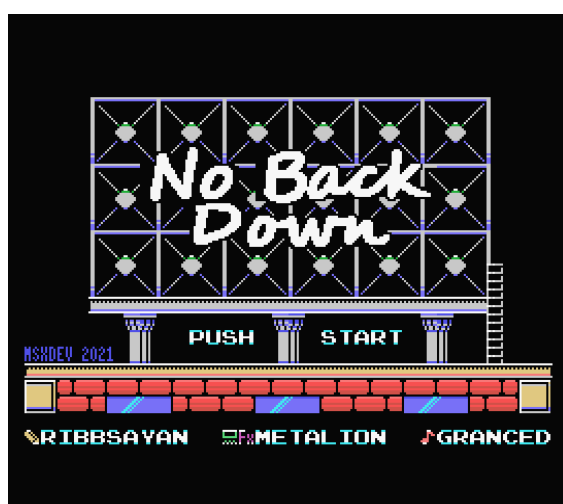
Genre: Action
Author: Timmy
ROM size: 16KB



START

No Back Down

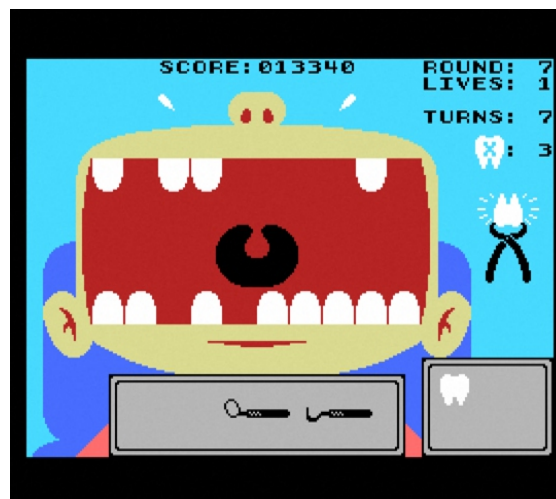
Genre: Arcade
Author: SoCal
ROM size: 64KB (ASCIIB)



START

Open Wide!

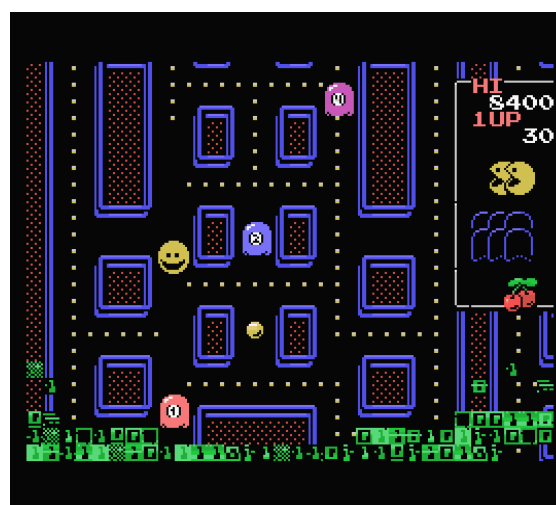
Genre: Puzzle
Author: hakogame
ROM size: 128KB



START

PAC-01

Genre: Arcade
Author: ARCS
ROM size: 32KB



START

Pippo la Scopa Ficcanaso

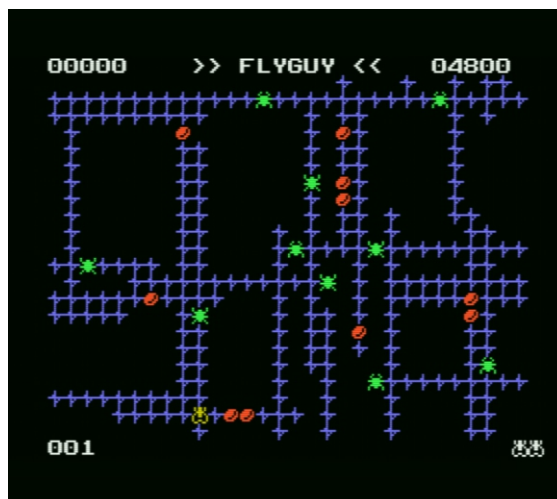
Genre: Arcade
Author: Gamecast Entertainment
ROM size: 16KB



START

FlyGuy

Genre: Arcade
Author: Robosoft
ROM size: 32KB



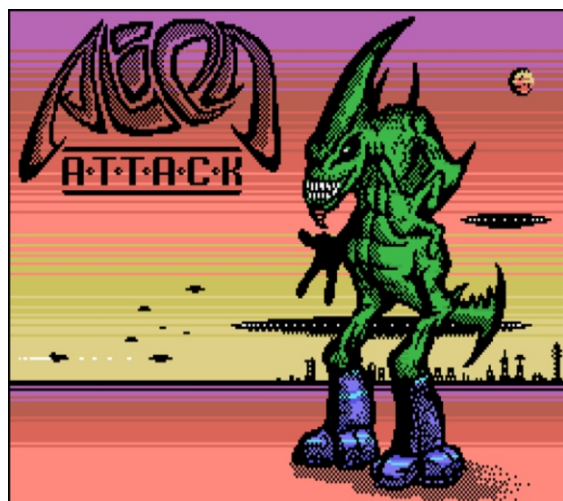
SD Sniper

Genre: Action, Reaction
Author: Kirem
ROM size: 16KB



Alien Attack

Genre: Shoot'em up
Author: Marcos Daniel Blanco, Daniel Simon
ROM size: 256KB



Fantastic Football

Genre: Sports
Author: Zoran Majcenic, Daniel Simon
ROM size: 48KB



START

XOR2021

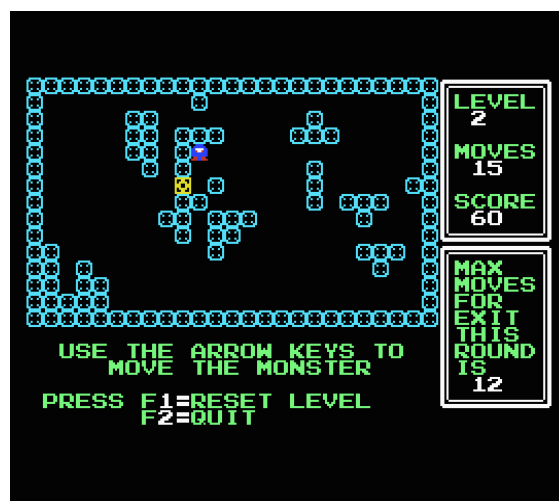
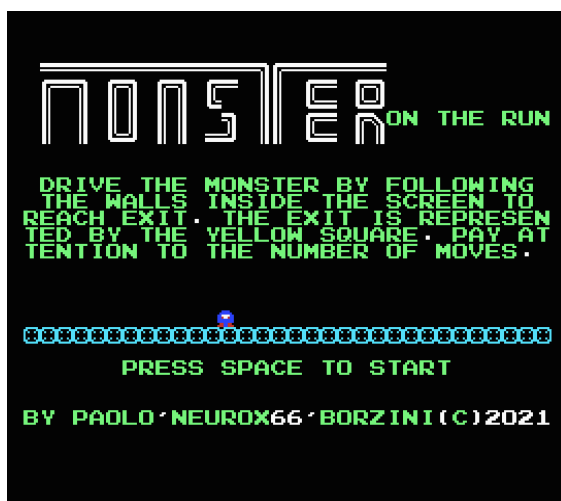
Genre: Puzzle, maze
Author: Timmy
ROM size: 32KB



START

Monster on the Run

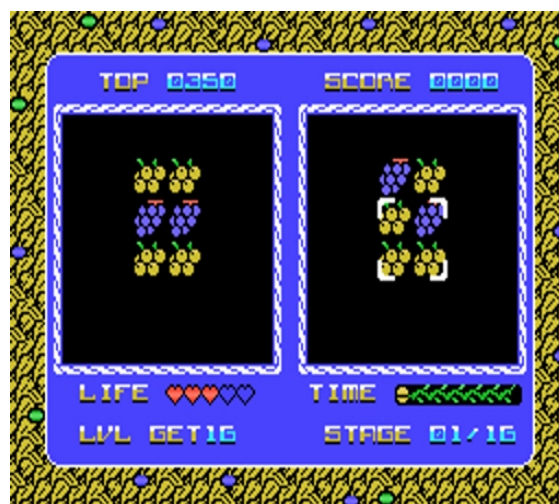
Genre: Puzzle
Author: Paolo 'Neurox66' Borzini
ROM size: 32KB



START

Do the Same

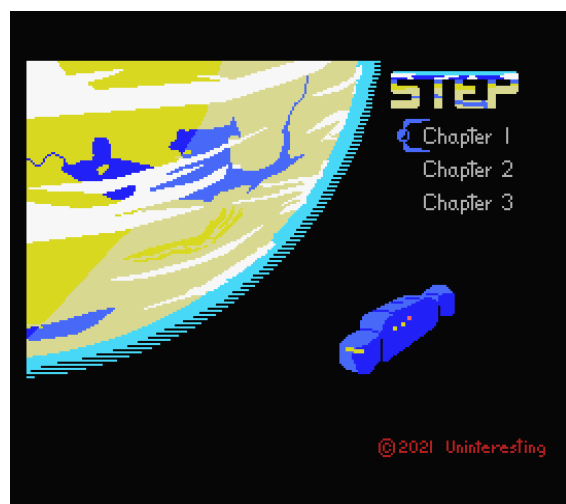
Genre: Puzzle
Author: Eric Mendel (Rico550)
ROM size: 32KB



START

Step

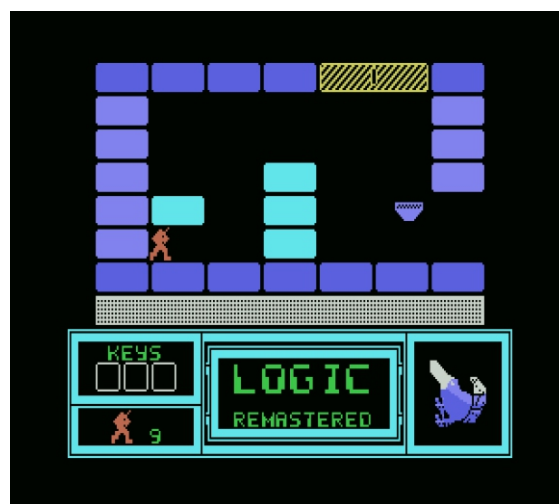
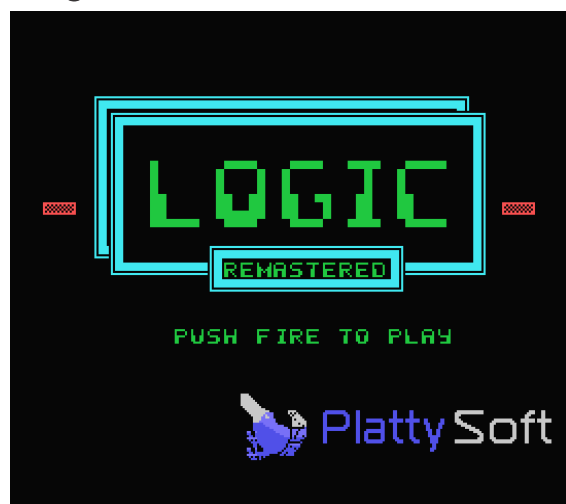
Genre: Text adventure
Author: Uninteresting
ROM size: 128KB - ASCII16



START

Logic Remastered

Genre: Platform, puzzle
Author: Plattysoft
ROM size: 128KB



START

S.O.L.O.

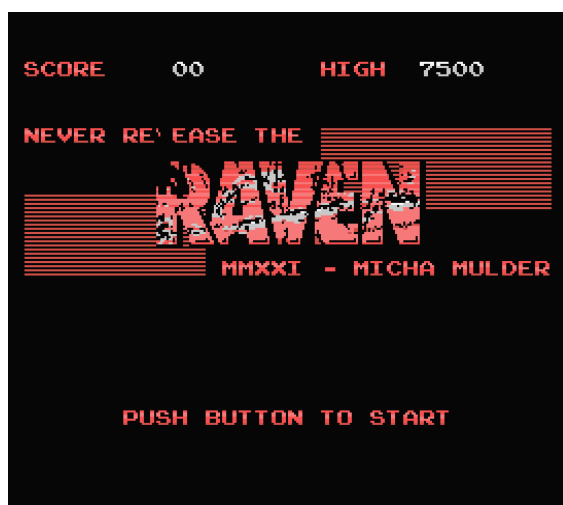
Genre: Adventure, platform, action, puzzle
Author: Roalando
ROM size: 48KB



START

Raven

Genre: Arcade
Author: Micha Mulder
ROM size: 16KB



START

Mahjong Solitaire

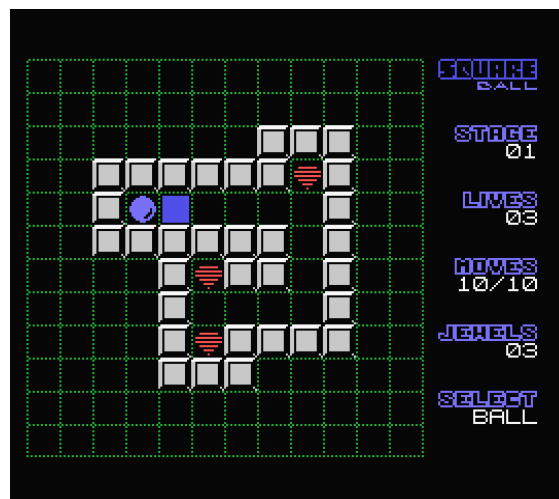
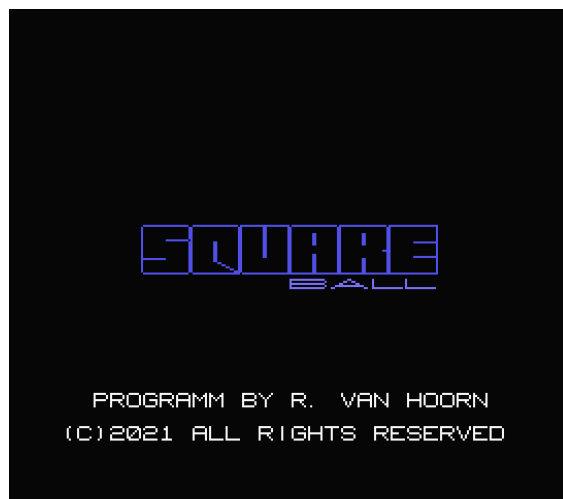
Genre: Board game
Author: Under4MHz
ROM size: 32KB



START

Square Ball

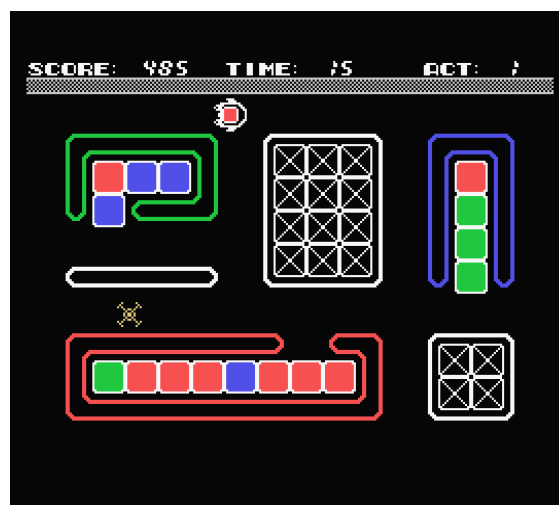
Genre: Puzzle
Author: RAY2DAY MSX Software, in co-operation with mafcase
ROM size: 16KB



START

PickinX

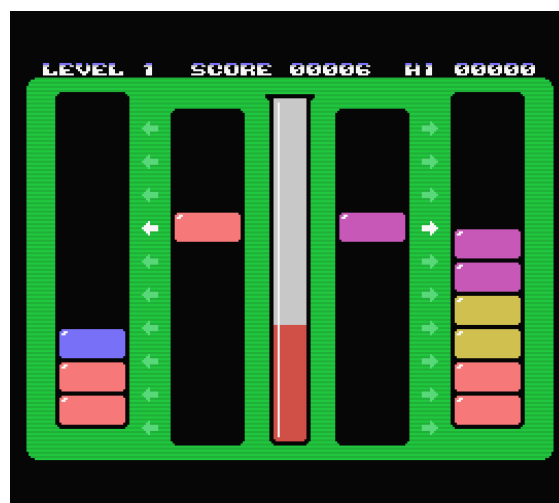
Genre: Labyrinth, maze
Author: Amaury Carvalho
ROM size: 32KB



START

Blockbuster

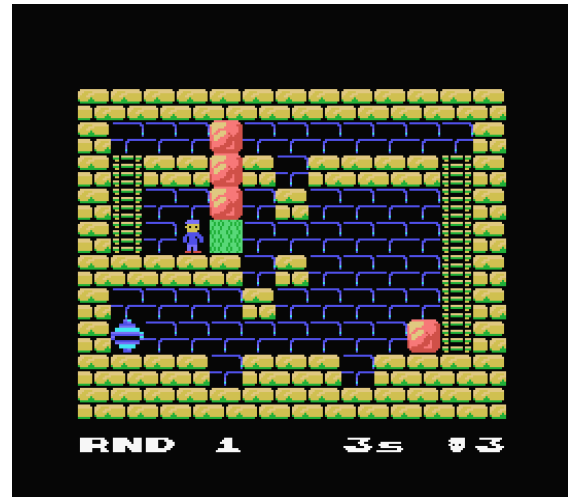
Genre: Arcade
Author: Robosoft
ROM size: 32KB



START

Pitman

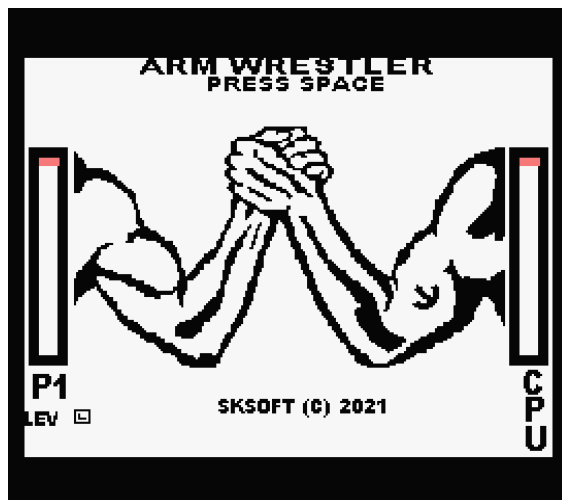
Genre: Puzzle
Author: Under4MHz
ROM size: 32KB



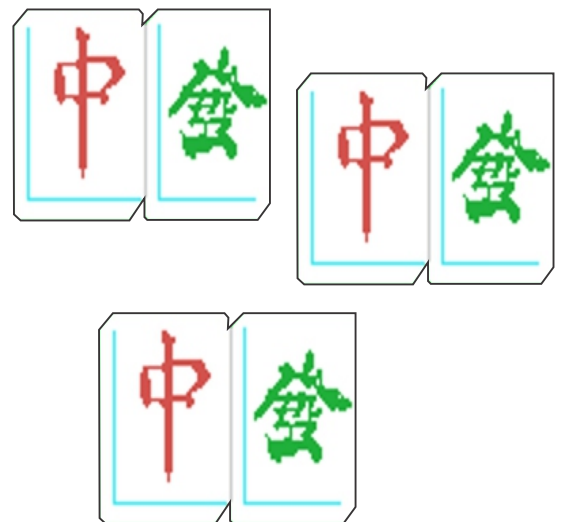
START

Arm Wrestler

Genre: Sport Simulator
Author: SKSOFT
ROM size: 16KB

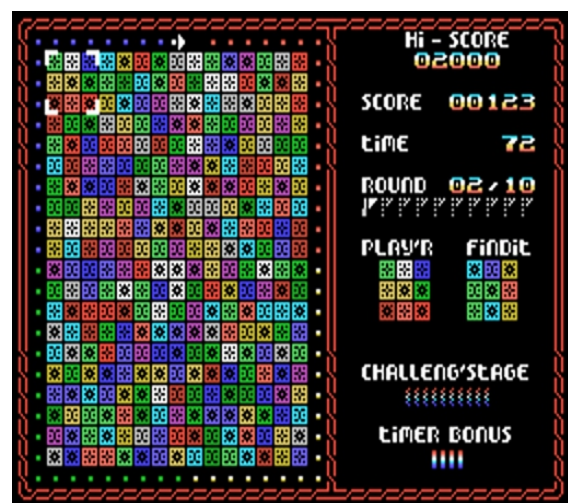


START



Where is it? The Quest for the 10th Island

Genre: Puzzle
Author: Eric Mendel (Rico59)
ROM size: 32KB



START

Make Them Fall

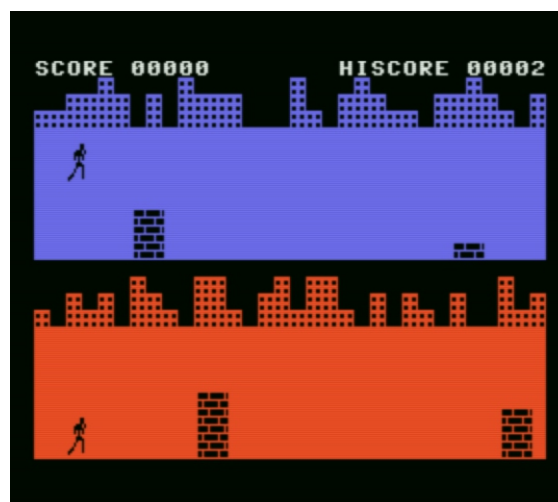
Genre: Arcade
Author: Robosoft
ROM size: 32KB



START

Make Them Jump

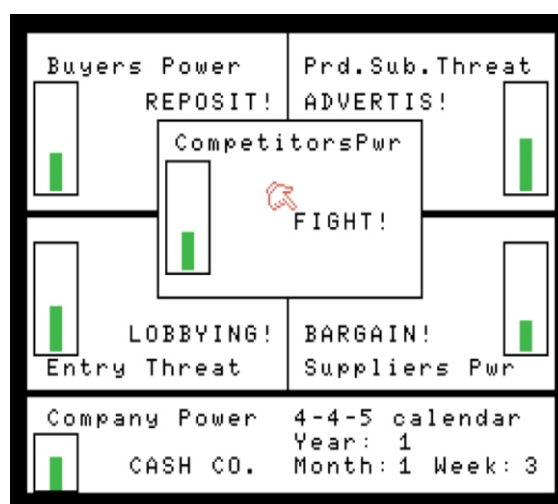
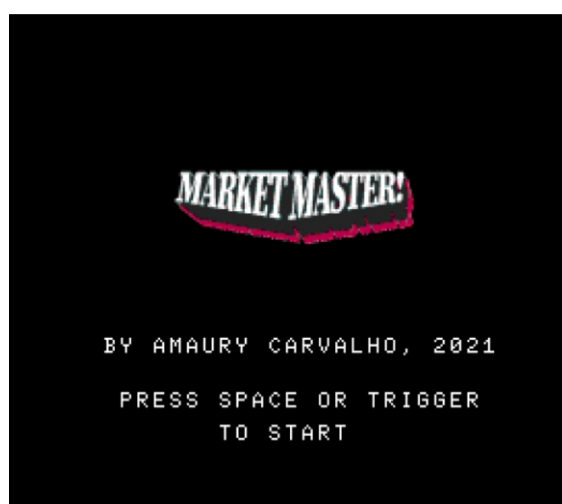
Genre: Arcade
Author: Robosoft
ROM size: 32KB



START

Market Master

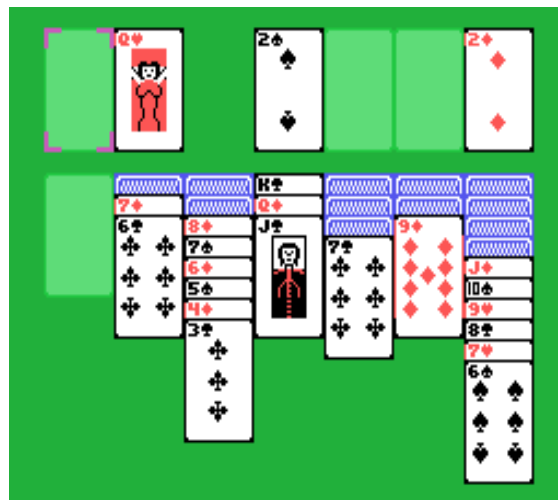
Genre: Action
Author: Amaury Carvalho
ROM size: 32KB



START

Klondike Solitaire

Genre: Puzzle, card
Author: Under4MHz
ROM size: 32KB



START

Puzzybox

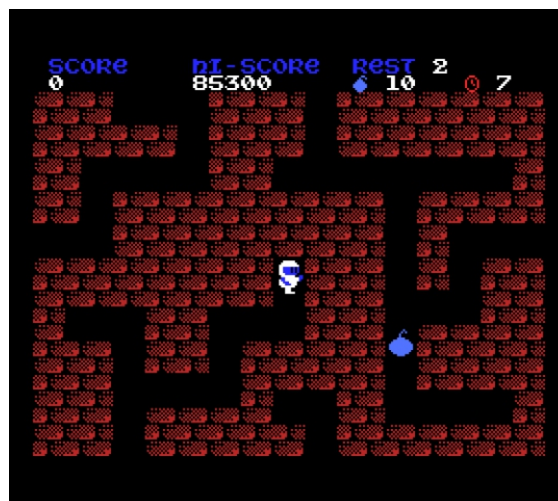
Genre: Puzzle, action
Author: Gamecast Entertainment
ROM size: 64KB



START

Break Bomb

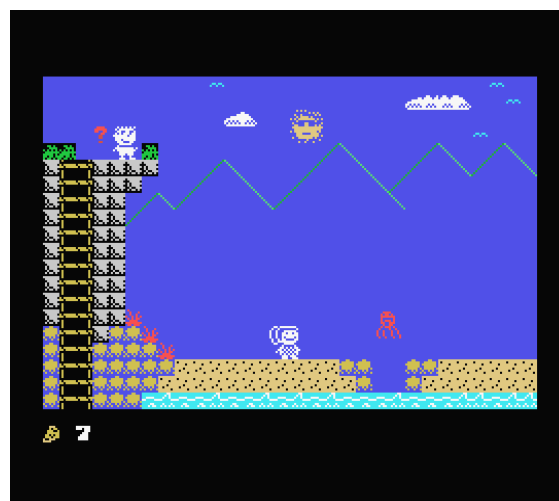
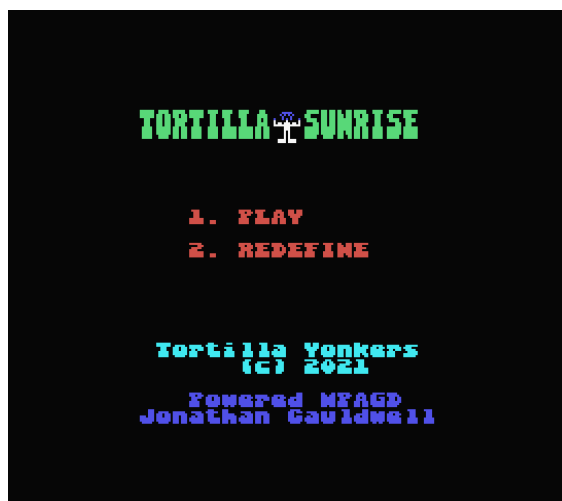
Genre: Puzzle, action
Author: Gamecast Entertainment
ROM size: 64KB



START

Tortilla Sunrise

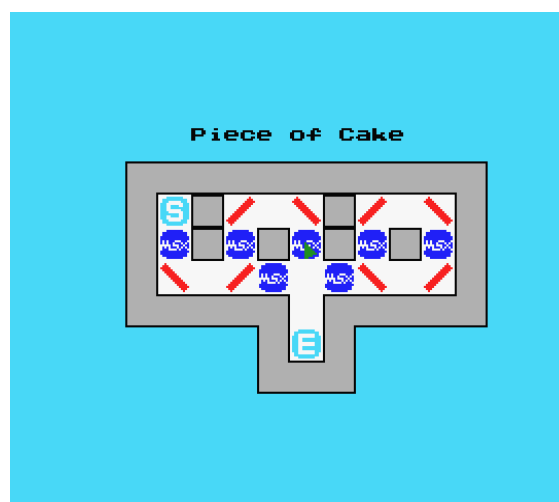
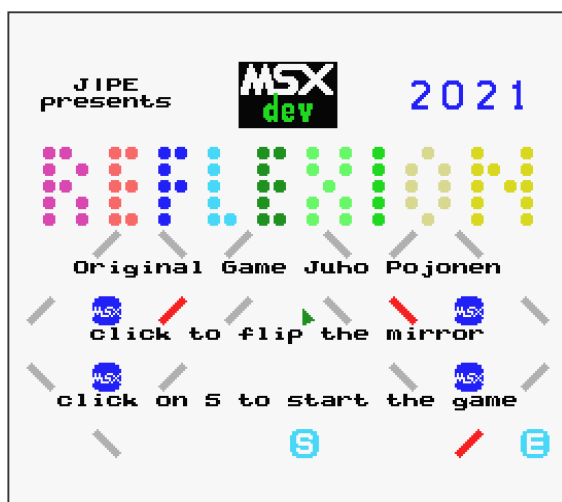
Genre: Adventure, platform
Author: Tortilla Yonkers
ROM size: 32KB



START

Reflexion

Genre: Puzzle, action
Author: Jipe
ROM size: 128KB



START

Bookworm

Genre: education, reaction, typing
Author: Z80 ASMer
ROM size: 16KB



START

MSXdev

2021

Tool Blocks

Genre: Puzzle, platform
Author: Ray2Day MSX Software
ROM size: 16KB



START



MSXdev

2022

The Circus Mystery

Genre: Platform
Author(s): DTenso Games
Medium: ROM 32KB
Hardware requirements: MSX1



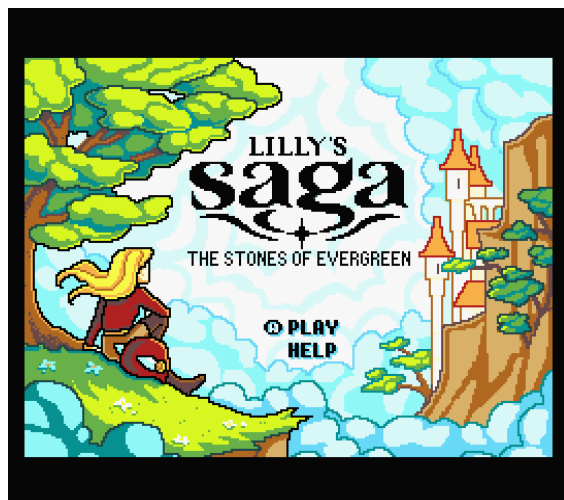
START

Lilly's Saga - The Stones of Evergreen

WINNER



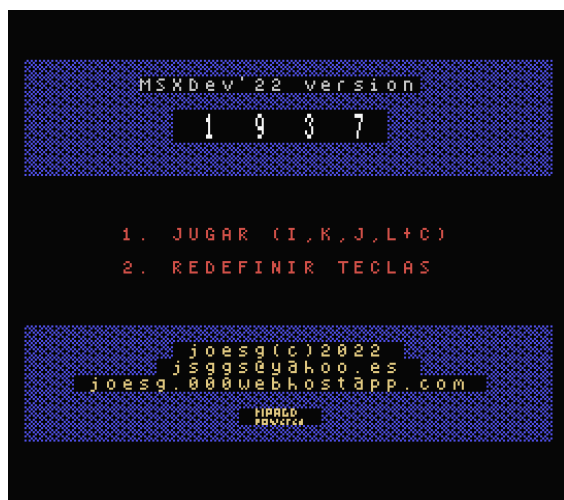
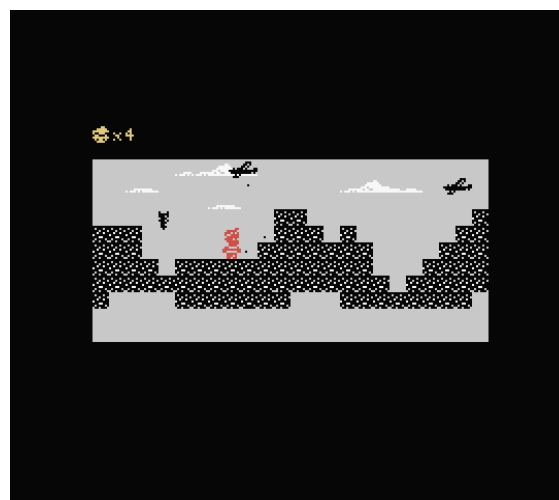
START



Genre: Platform
Author(s): Fabulous 8bit
Medium: ROM 1.2MB
Hardware requirements: MSX2, MSX-Music

1937

START



Genre: Platform, Adventure
Author(s): joesq
Medium: ROM 32KB
Hardware requirements: MSX1

The Tower of Gold

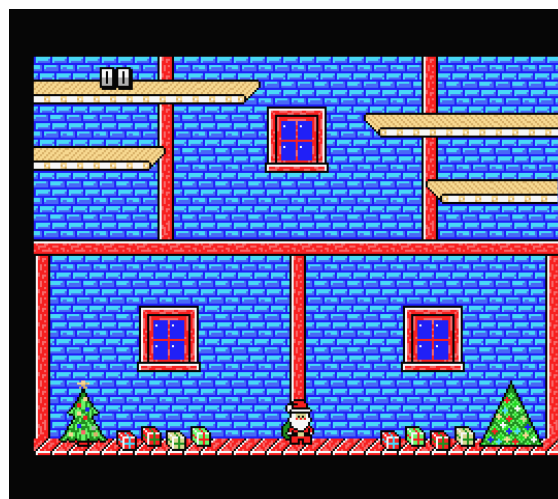
START



Genre: adventure
Author(s): Kirem
Medium: DISK 720KB
Hardware requirements: MSX1, FDD

MSXmas

Genre: Action
Author(s): André Baptista
Medium: ROM 32KB
Hardware requirements: MSX2



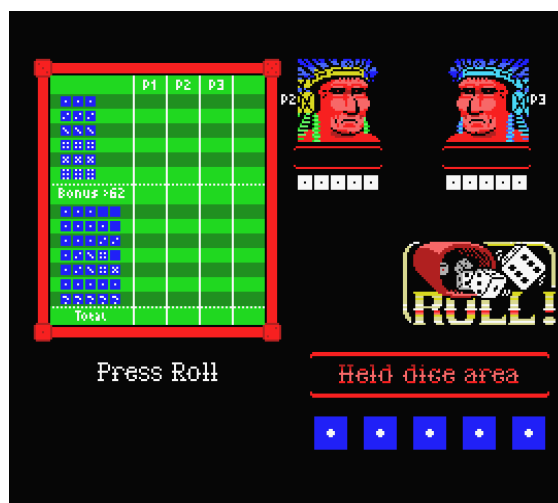
Balloon Buster

Genre: Arcade
Author(s): Hakogame
Medium: ROM 128KB
Hardware requirements: MSX1, 32KB RAM



DICED - Tournament

Genre: Dice
Author(s): Mi-Chi, Def Danny
Medium: ROM 32KB
Hardware requirements: MSX1, 8KB RAM



My Sacred Place

Genre: Action, strategy, RPG
 Author(s): Mario Cavalcanti
 Medium: ROM 48KB
 Hardware requirements: MSX1, 16KB RAM



START

Sacred Valley

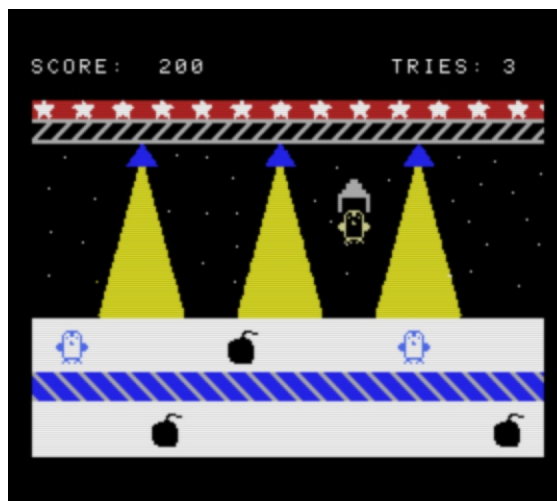
Genre: Action, platform
 Author(s): Visualedu, Bitcaffe
 Medium: ROM 64KB
 Hardware requirements: MSX1, 16KB RAM



START

Penguin Catcher

Genre: Arcade
 Author(s): _Netnomad
 Medium: DISK 720KB
 Hardware requirements: MSX1, 16KB RAM, FDD, MSX-Music



START

Shadow of the Pig

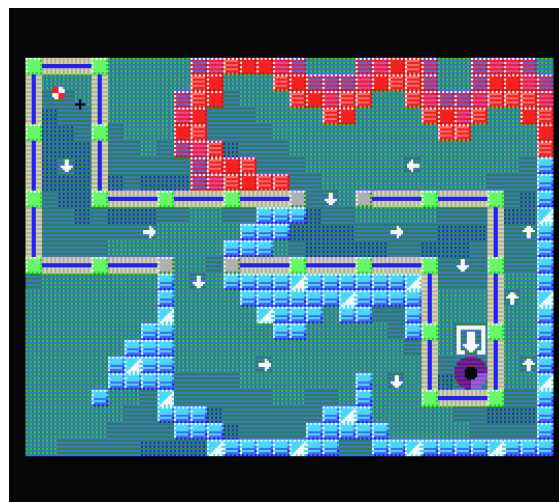
Genre: Action, Platform
 Author(s): thegeps
 Medium: ROM 32KB
 Hardware requirements: MSX1, 16KB RAM



START

Bounce Mania

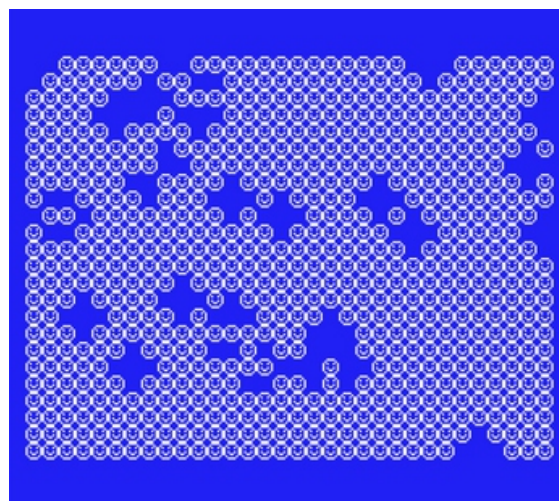
Genre: Puzzle
 Author(s): Zett Darkstone
 Medium: DSK 720KB
 Hardware requirements: MSX1, FDD, KUN BASIC



START

MSX Light

Genre: Puzzle
 Author(s): Sergio Yukio
 Medium: Single Sided DSK
 Hardware requirements: MSX2, 64KB RAM, 64KB VRAM, FDD, Mouse



START

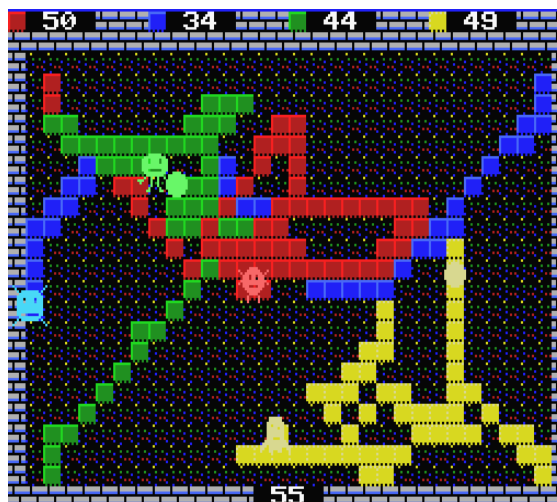
Sales Discontinued

Author(s): NOP
Medium: DSK
Hardware requirements: MSX2, 512KB RAM, 128KB VRAM, OPL4,
DOS2,FAT16,Mouse



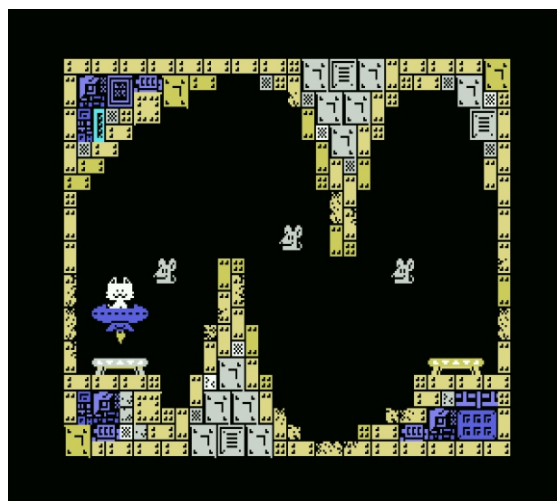
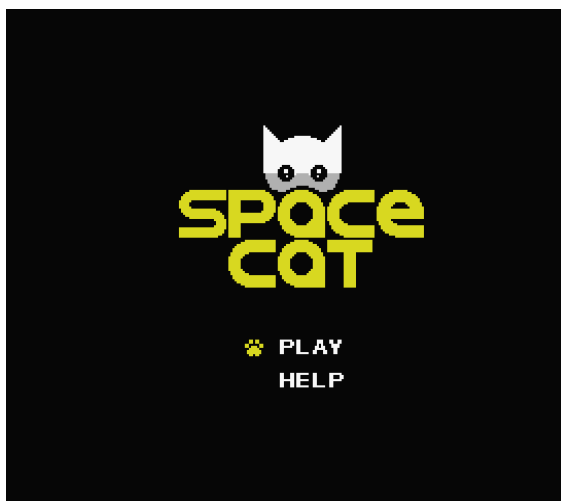
Muhonmourn 3

Genre: Action
Author(s): hoge1e3
Medium: DSK 720KB
Hardware requirements: MSX1, 32KB, FDD



Space Cat

Genre: Platformer, lander
Author(s): Platty Soft
Medium: ROM 256KB
Hardware requirements: MSX1



Bufonada

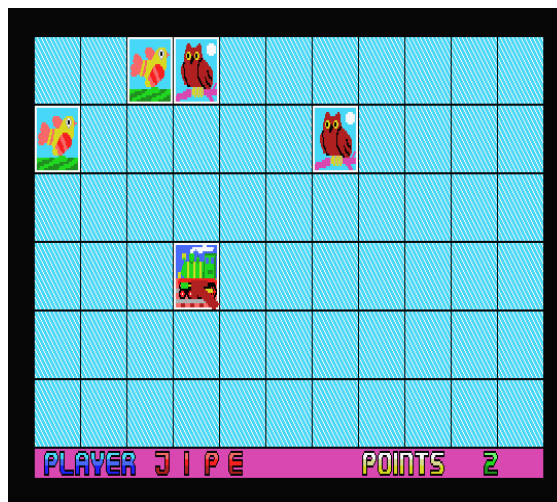
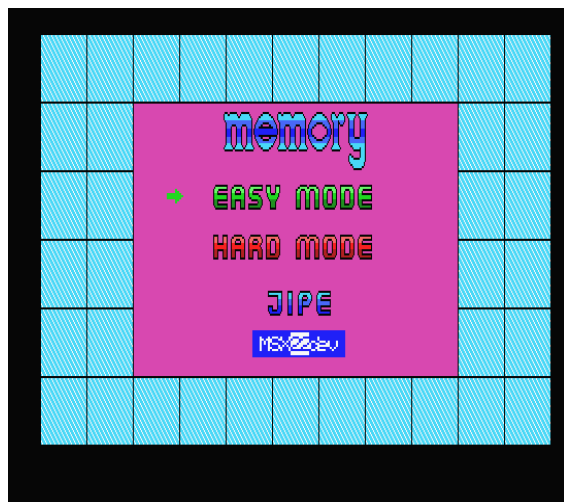
Genre: Adventure, Puzzle
Author(s): Roilandoo
Medium: ROM 48KB
Hardware requirements: MSX1, 16KB RAM



START

Memory

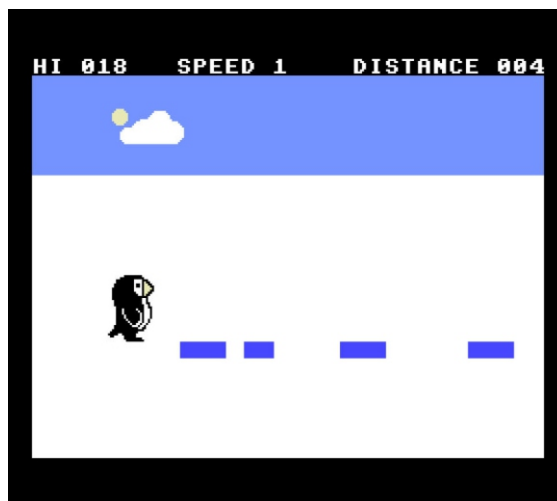
Genre: Puzzle
Author(s): Jipe MSXvillage
Medium: ROM/DSK 128KB/360KB
Hardware requirements: MSX2, FDD (optional)



START

Penguin Run

Genre: Action
Author(s): Patrik's Retro Tech
Medium: ROM 16KB
Hardware requirements: MSX1, 16KB RAM



START

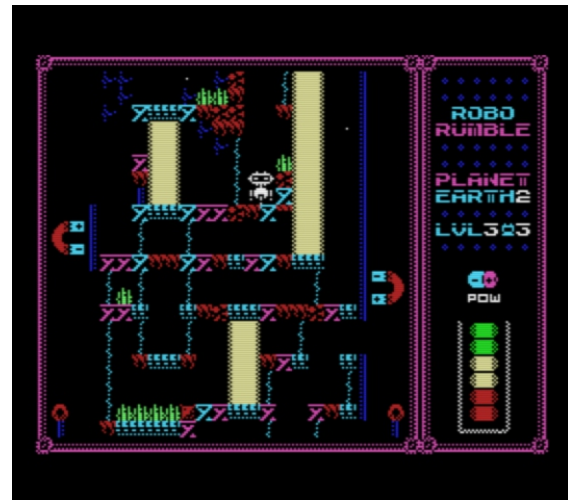
Automania

Genre: Arcade, platformer
 Author(s): Fregani
 Medium: ROM 128KB
 Hardware requirements: MSX1, 64KB RAM



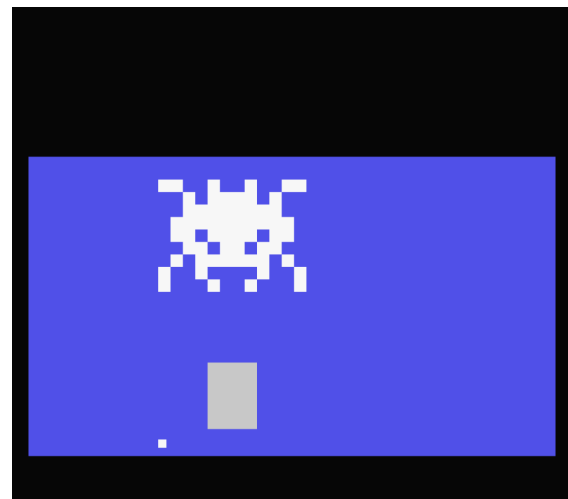
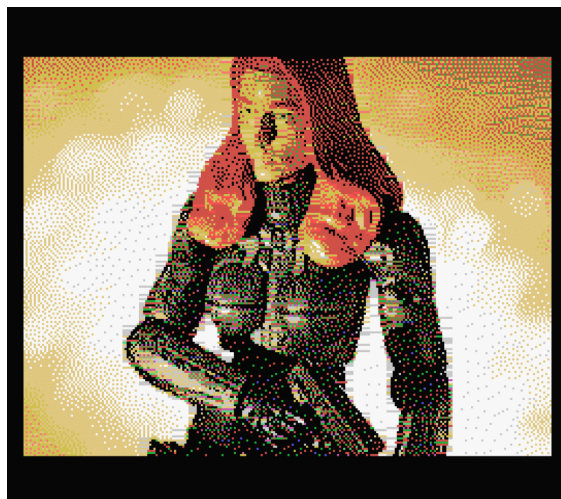
Robo Rumble

Genre: Arcade
 Author(s): RoboSoft Inc.
 Medium: ROM 32K
 Hardware requirements: MSX1, 16KB RAM



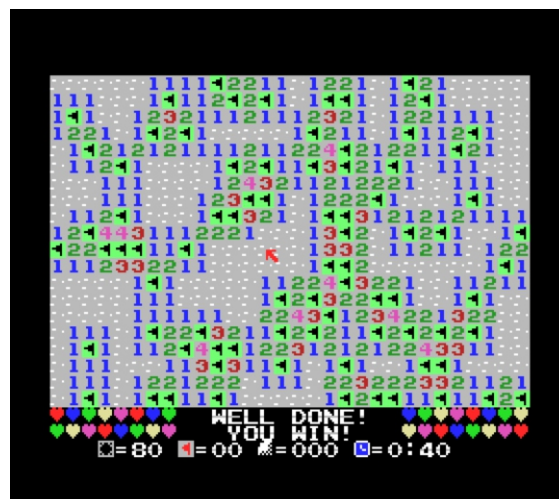
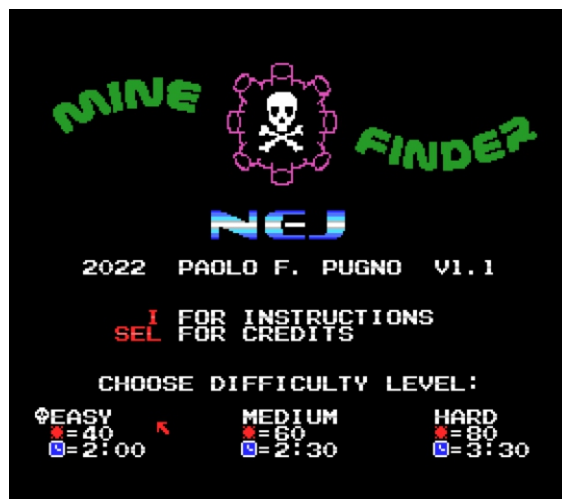
Micro Rocketz

Genre: Dexterity
 Author(s): Troll Soft
 Medium: DISK
 Hardware requirements: MSX1, 32KB RAM



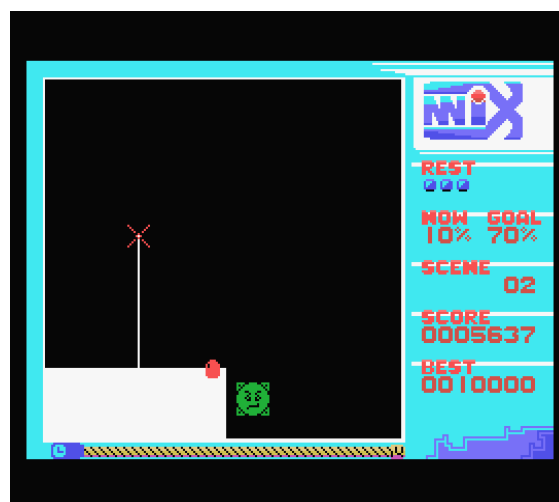
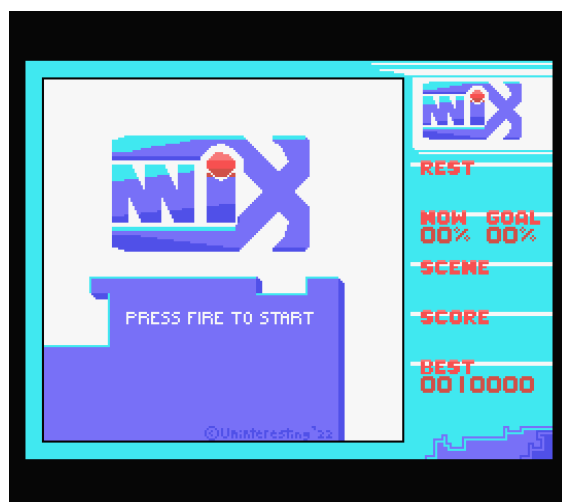
Mine Finder

Genre: Puzzle
 Author(s): Paolo Fabrizio Pugno
 Medium: ROM 16K
 Hardware requirements: MSX1, 16KB RAM



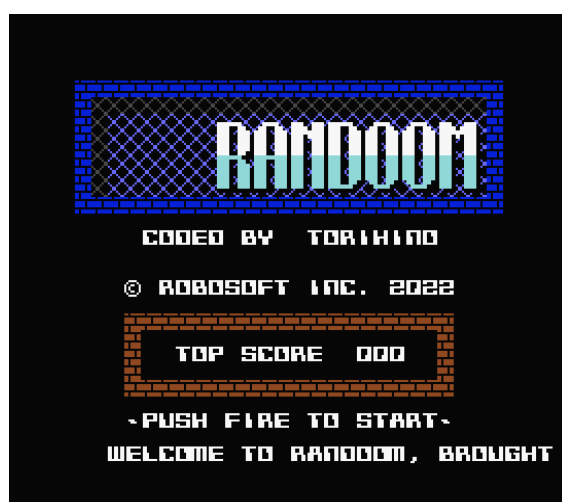
Mix

Genre: Arcade
 Author(s): Uninteresting
 Medium: ROM 16K
 Hardware requirements: MSX1, 16KB RAM



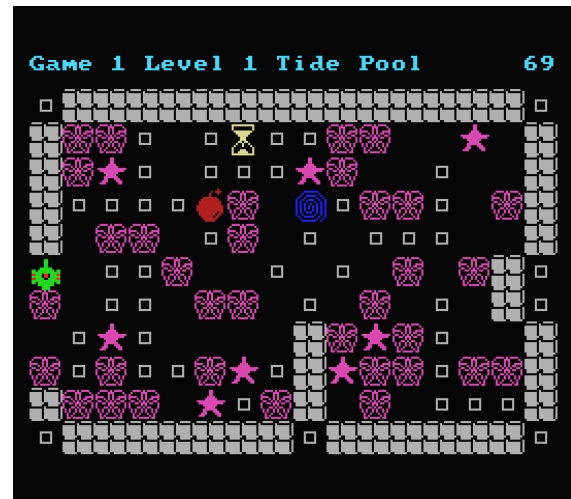
Random

Genre: Arcade
 Author(s): RoboSoft Inc.
 Medium: ROM 32KB
 Hardware requirements: MSX2, 16KB RAM



Blastoid

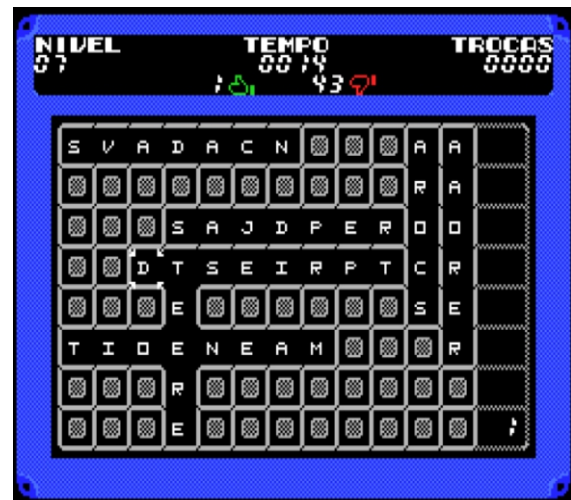
Genre: Arcade
 Author(s): Ludogix Ltd
 Medium: ROM 32KB
 Hardware requirements: MSX1



START

Cryptogram - Anagrams Crosswords

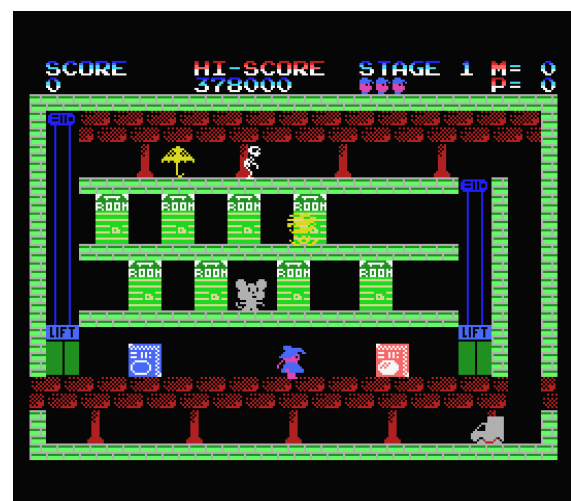
Genre: Puzzle
 Author(s): Amaury Carvalho
 Medium: ROM 49K
 Hardware requirements: MSX1, 16KB RAM



START

Wash Man

Genre: Arcade
 Author(s): GameCast Entertainment
 Medium: ROM/DSK 64KB/720KB
 Hardware requirements: MSX1, 32KB RAM



START

Defence

Genre: Arcade
 Author(s): GameCast Entertainment
 Medium: ROM 32KB
 Hardware requirements: MSX1, 16KB RAM



START

Safari Kids

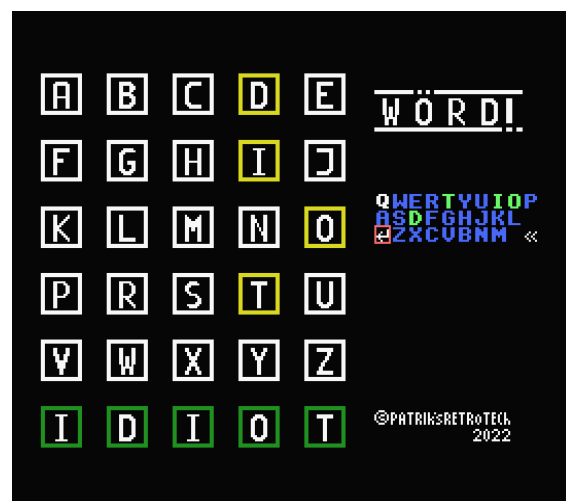
Genre: Educational
 Author(s): Jipe MSXvillage
 Medium: ROM 32KB or 1x200
 Hardware requirements: MSX2, FDD (optional)



START

WÖRD

Genre: Puzzle
 Author(s): Patrik's Retro Tech
 Medium: ROM 32KB
 Hardware requirements: MSX1, 16KB RAM



START

MSXdev

2022

Shadow Switcher

Genre: Arcade
Author(s): RoboSoft Inc.
Medium: ROM 32KB
Hardware requirements: MSX1, 16KB RAM



START

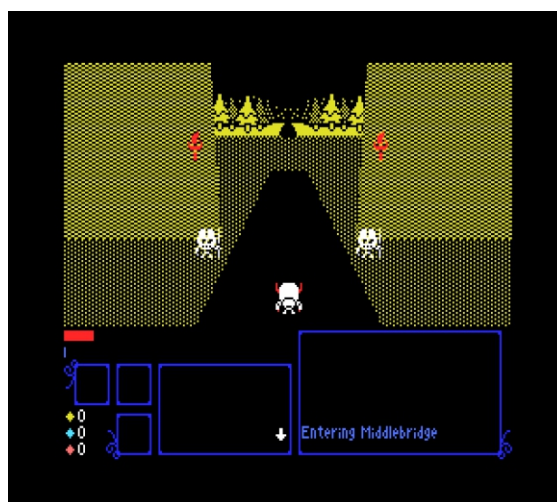
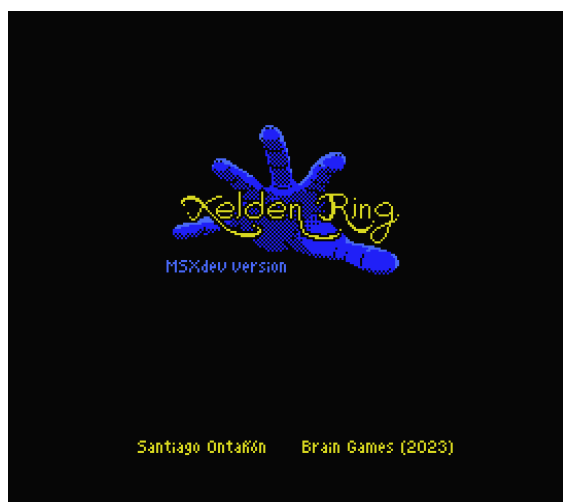


MSXdev

2023

Xelden Ring

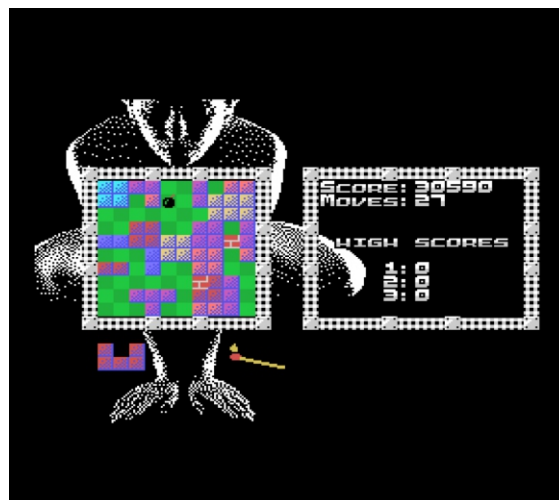
Genre: 3d action RPG
Author(s): Brain Games
Medium: ROM
Hardware requirements: MSX1, 16KB



START

Tetpuz

Genre: Puzzle
Author(s): Totta
Medium: ROM 48KB
Hardware requirements: MSX1



START

Phenix Corrupta

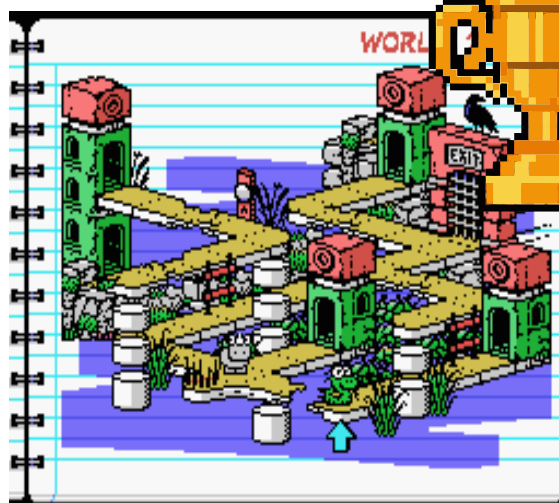
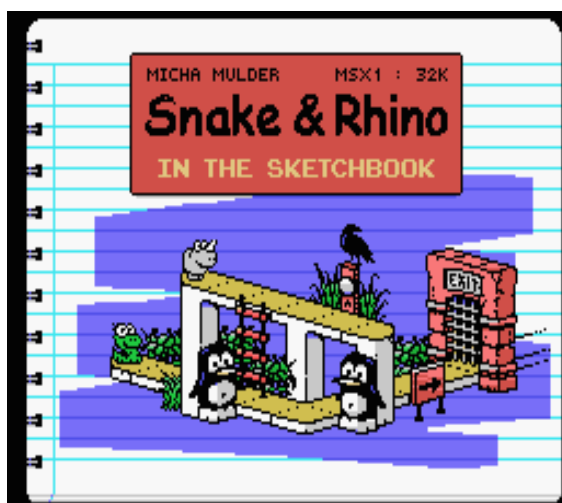
Genre: Metroidvania/Horror themed action adventure
Author(s): Casper Croes
Medium: ROM (ASCHI) 512KB
Hardware requirements: MSX2



START

Snake and Rhino in the Sketchbook

Genre: Puzzle
Author(s): APCB
Medium: ROM 48KB
Hardware requirements: MSX1, 32KB

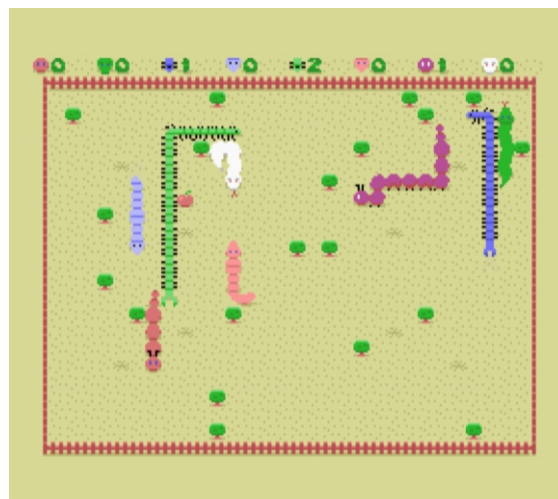


WINNER

START

Crawlers

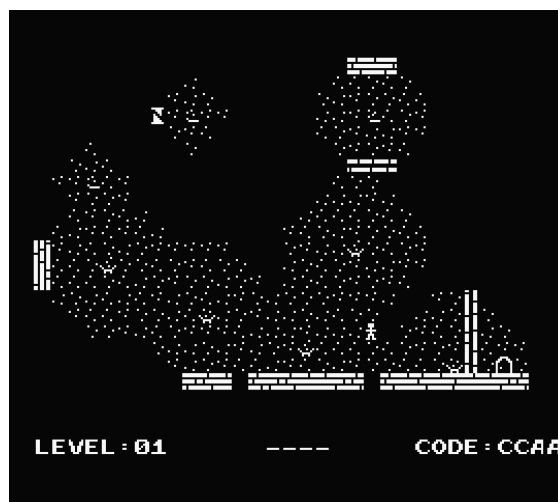
Genre: Party, action, arcade
 Author(s): Pixel Phenix
 Medium: ROM 48KB
 Hardware requirements: MSX1, 16KB



START

Tenebra 2

Genre: Puzzle
 Author(s): Haplo
 Medium: ROM 32KB
 Hardware requirements: MSX1, 8KB



START

The Goblin

Genre: Platform, Arcade
 Author(s): Hicks & Mananuk
 Medium: ROM 48KB
 Hardware requirements: MSX1



START

Last Escape

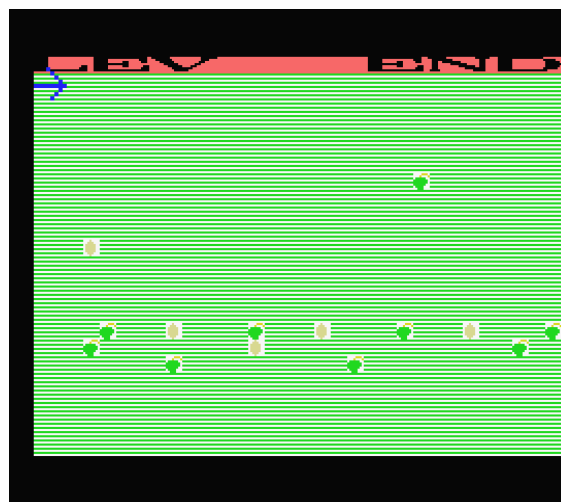
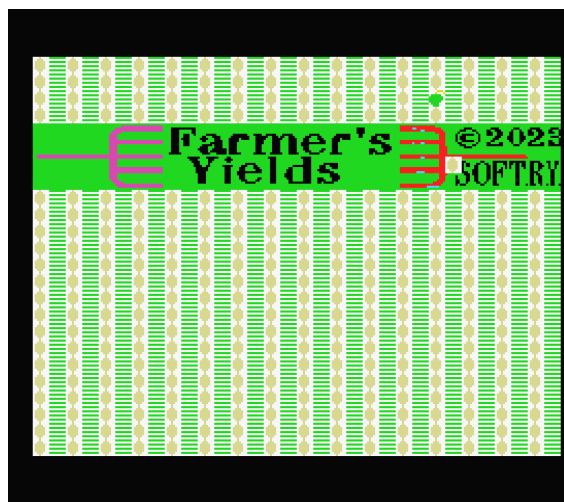
Genre: Point-and-click adventure
 Author(s): Fred Rique
 Medium: ROM 128KB
 Hardware requirements: MSX1, 16KB, (mouse)



START

Farmer's Yields

Genre: Arcade
 Author(s): Rio Yamamura
 Medium: ROM 32KB
 Hardware requirements: MSX1, 16KB



START

Woods Rat

Genre: Arcade
 Author(s): Gamecast Entertainment
 Medium: DSK 720KB
 Hardware requirements: MSX1, disk drive



START

Genre: Strategy
Author(s): Robosoft
Medium: ROM 2MB
Hardware requirements: MSX1, V9990, OPL4



START

Genre: Arcade
Author(s): Gamecast Entertainment
Medium: DSK 720KB
Hardware requirements: MSX1, disk drive



START

Genre: Simulation
Author(s): Z80ASMer
Medium: ROM 32KB
Hardware requirements: MSX1, 8KB



START

Eggy's Maze

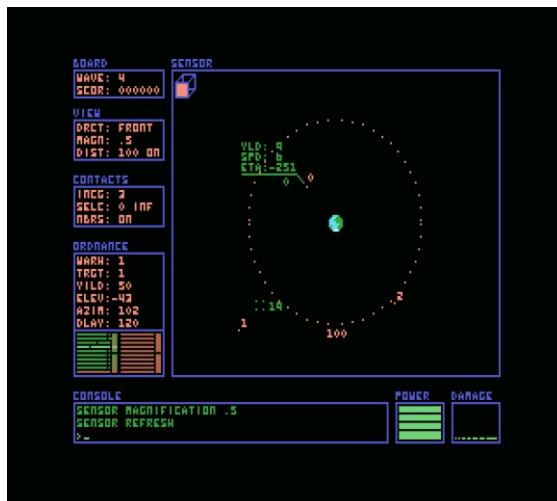
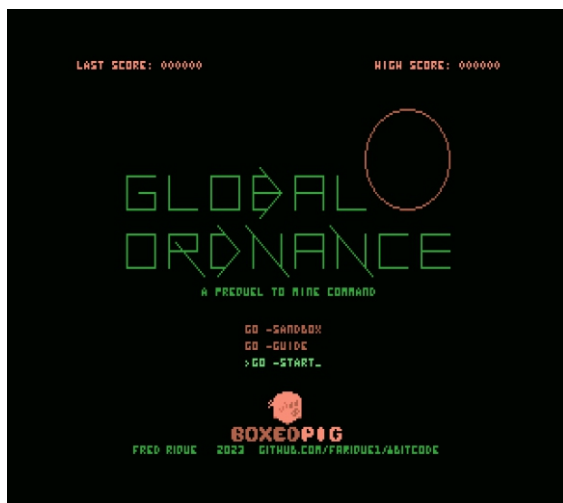
Genre: Puzzle
 Author(s): Jacco Bikker
 Medium: ROM 48KB
 Hardware requirements: MSX2



START

Global Ordnance

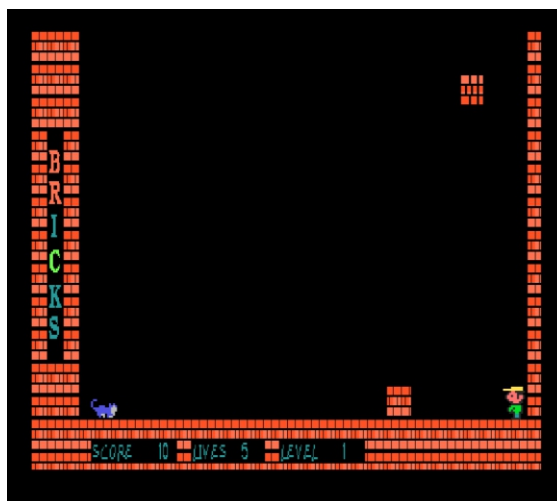
Genre: Tactical Simulation
 Author(s): Fred Rique
 Medium: ROM 128KB
 Hardware requirements: MSX1, 64KB



START

Bricks

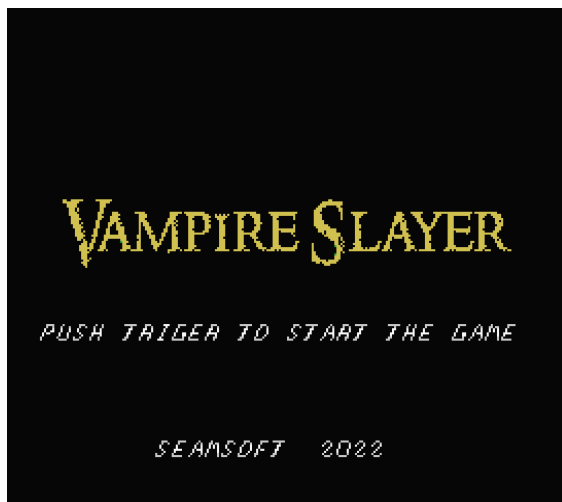
Genre: Arcade
 Author(s): MottSvalis
 Medium: DISK 720KB
 Hardware requirements: MSX2, 128KB, MSX-Music



START

Vampire Slayer

Genre: Adventure
Author(s): Seamssoft
Medium: ROM 32KB
Hardware requirements: MSX1, 16KB



START

Mine Command

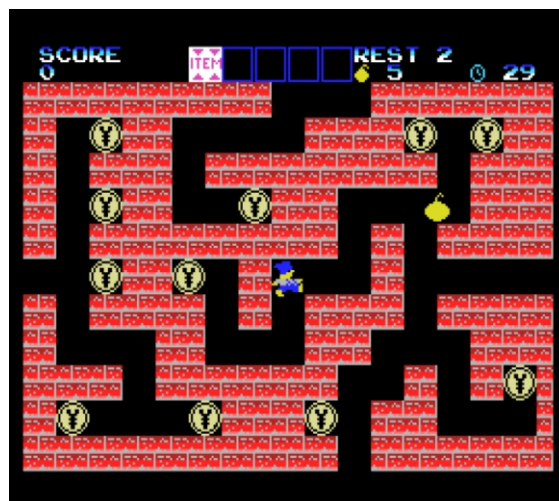
Genre: Action
Author(s): Fred Rigue
Medium: ROM 48KB
Hardware requirements: MSX1, 16KB



START

Defuse

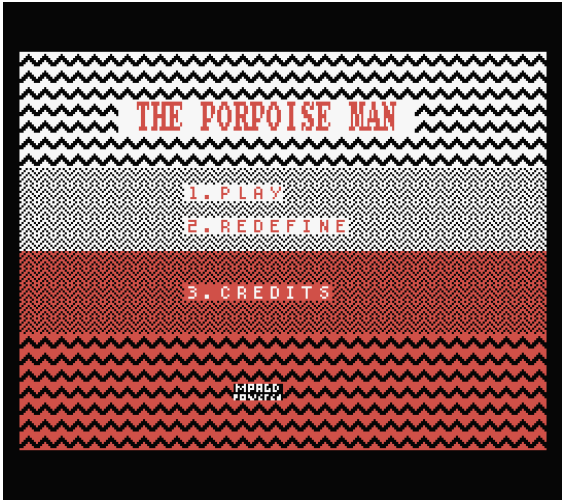
Genre: Arcade
Author(s): Gamecast Entertainment
Medium: FDI 720KB
Hardware requirements: MSX1



START

The Porpoise Man

Genre: Adventure
Author(s): Jose Soto
Medium: FDD 720KB
Hardware requirements: MSX1, 16KB



START

Flubber in The Upside Down World

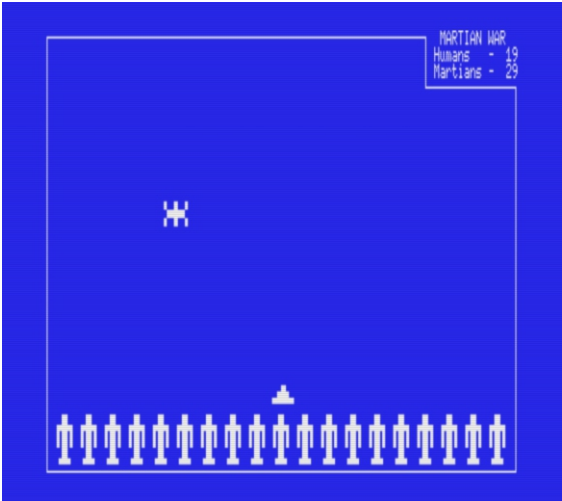
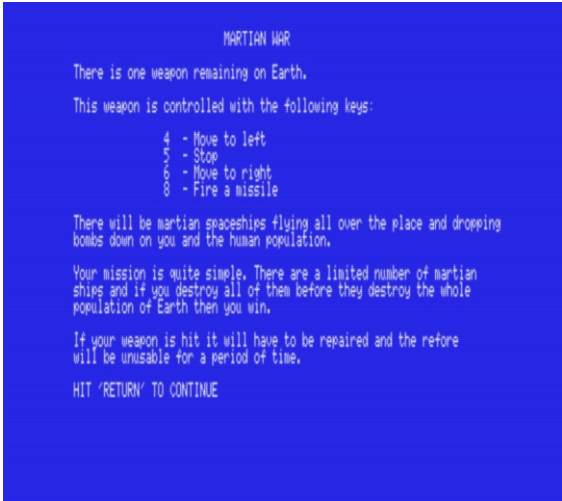
Genre: Arcade
Author(s): Amaury Carvalho
Medium: ROM
Hardware requirements: MSX1, 16KB



START

Martian War

Genre: Arcade
Author(s): Fausto Pracek
Medium: ROM 16KB
Hardware requirements: MSX2



START

Mad House

Genre: Platform
 Author(s): Gamecast Entertainment
 Medium: DSK 720KB
 Hardware requirements: MSX2, 128KB, MSX-Music



START

Super Ory 2 - Enigma

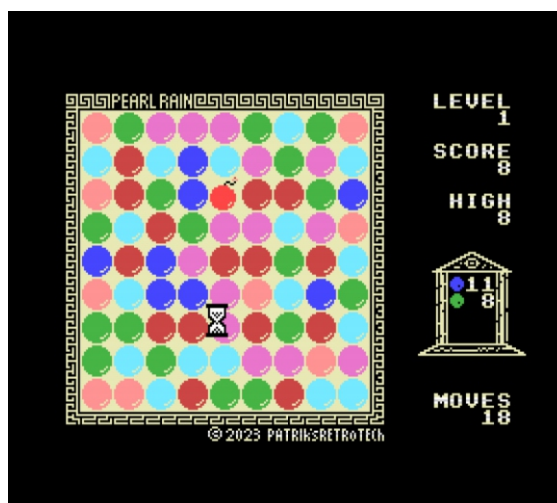
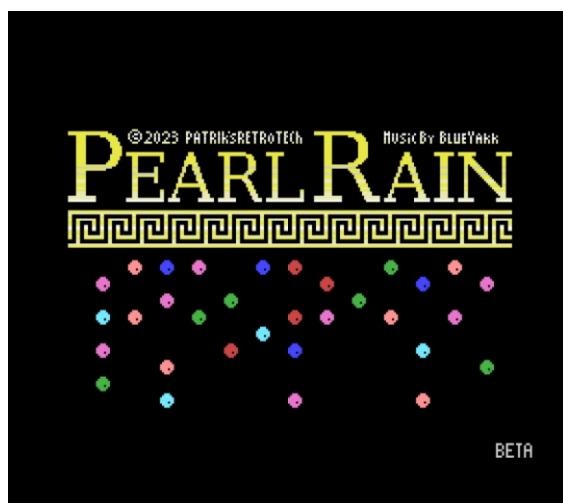
Genre: Adventure, puzzle
 Author(s): Orazio Cacciola and Cristiano Polenta
 Medium: ROM 512KB
 Hardware requirements: MSX2



START

Pearl Rain

Genre: Puzzle
 Author(s): Patrik's Retro Tech
 Medium: ROM 32KB
 Hardware requirements: MSX1, 16KB



START

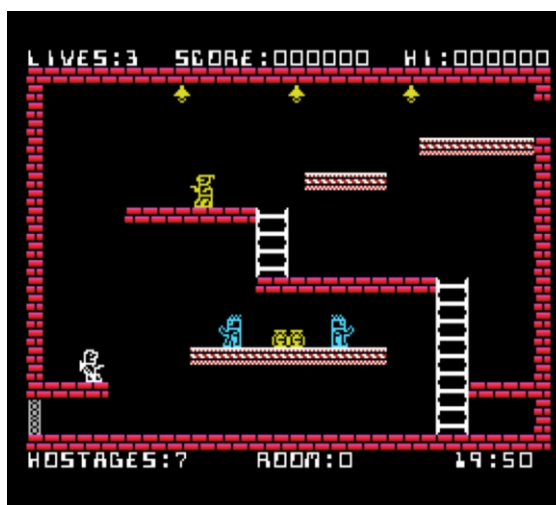
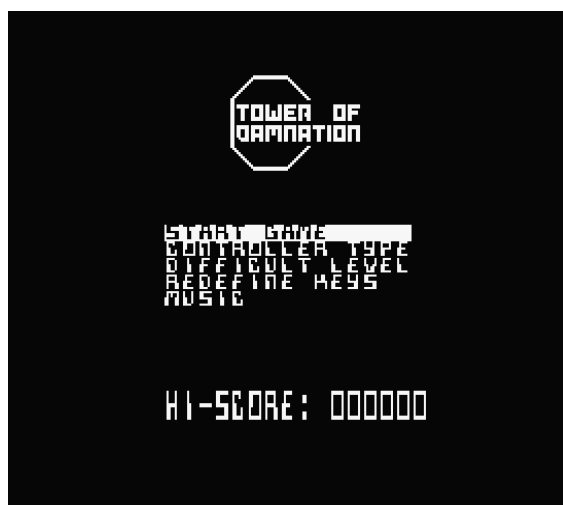
Uchu Yohei

Genre: Platform
 Author(s): FranChesstein
 Medium: ROM 128KB
 Hardware requirements: MSX1, 16KB



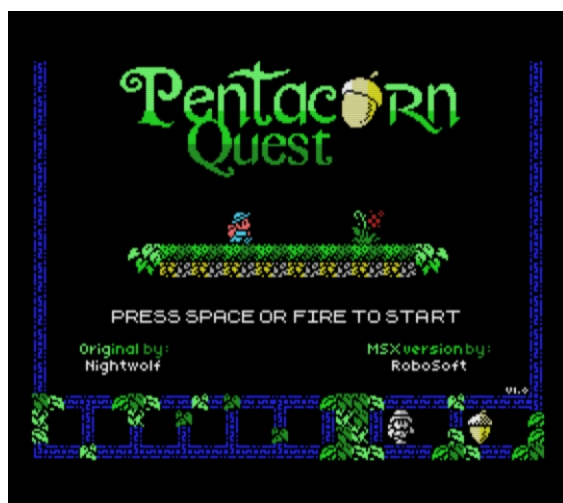
Tower of Damnation

Genre: Action, Platform
 Author(s): Marcelo "BigFive" Correia
 Medium: ROM 48KB
 Hardware requirements: MSX1



Pentacorn Quest

Genre: Platform, adventure
 Author(s): Robosoft
 Medium: ROM 48KB
 Hardware requirements: MSX1

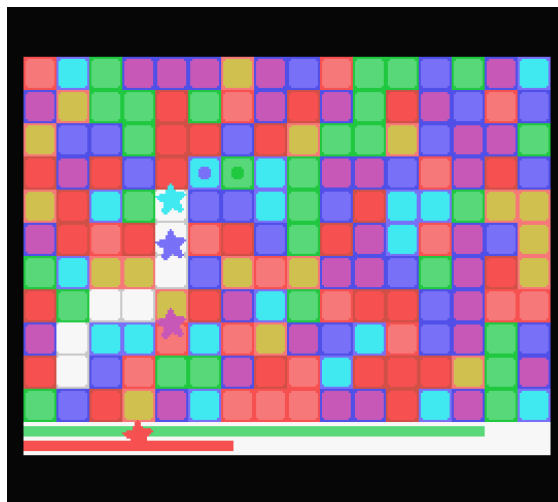


MSXdev

2023

Double Rainbow

Genre: Puzzle
Author(s): Hakogame
Medium: ROM 128KB
Hardware requirements: MSX1



START



MSXdev

2024

Princess Paloma's Rescue

Genre: platform
Author(s): InfiniteMSX
Medium: ROM
Hardware requirements: MSX2, 64KB, 128KB, MSX-Music



START

Keys 0/6
Lives 05
Score 00000
Time 1946

Whack ‘Em Smack ‘Em Byrons

Genre: arcade
Author(s): JessCreations
Medium: ROM 32
Hardware requirements: MSX, 16KB



Minas

Genre: shooter
Author(s): Jose E. Robayo
Medium: Disk 720KB
Hardware requirements: MSX, 32KB



Chimney Man

Genre: arcade
Author(s): Gamecast
Medium: Disk 720KB
Hardware requirements: MSX, 32KB



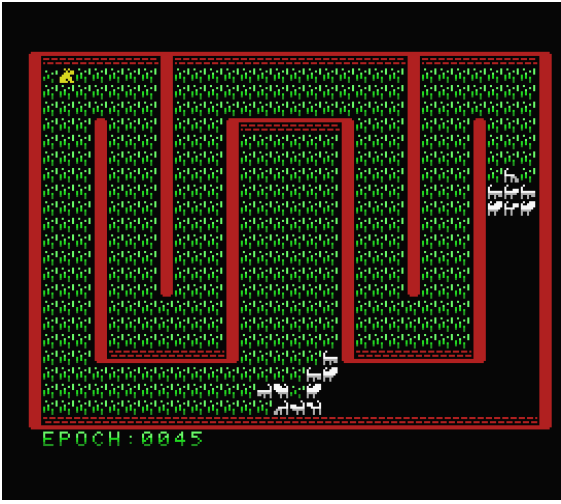
Sam.Pr

Genre: maze
Author(s): Fausto Pracek
Medium: ROM 32KB
Hardware requirements: MSX 32KB



Grazers

Genre: arcade
Author(s): Arturs Grebsteis
Medium: ROM 32KB
Hardware requirements: MSX 32KB



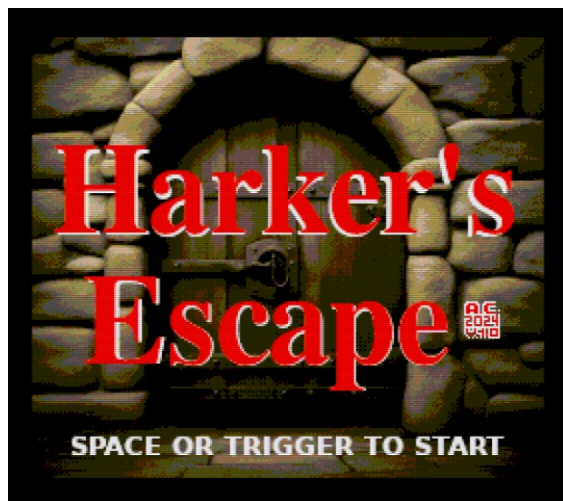
Wizsoul

Genre: adventure
Author(s): Freenit
Medium: Disk 720KB
Hardware requirements: MSX2, 64KB



Harker's Escape

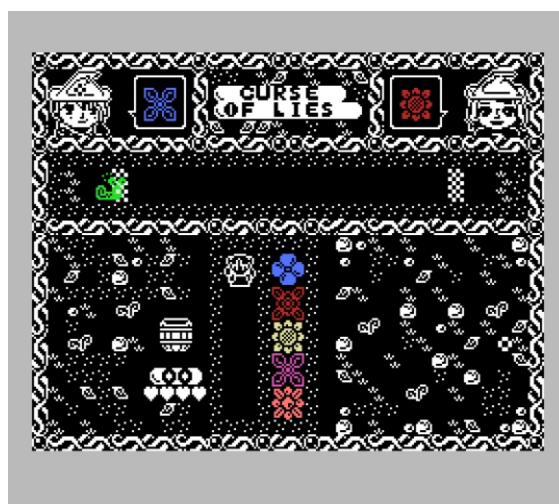
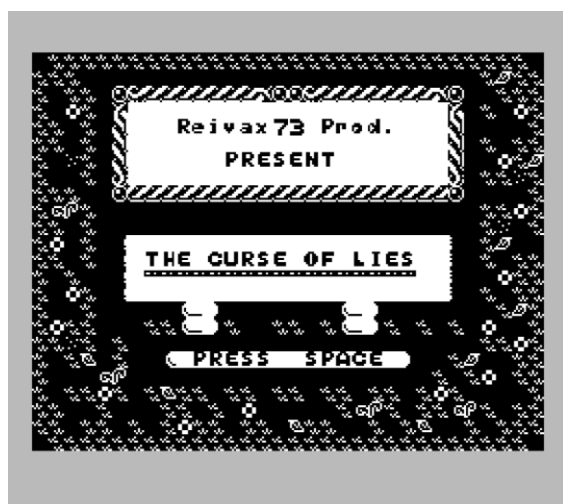
Genre: Action Adventure
Author(s): Amaury Carvalho
Medium: ROM 384KB
Hardware requirements: MSX2



START

The Curse Of Lies

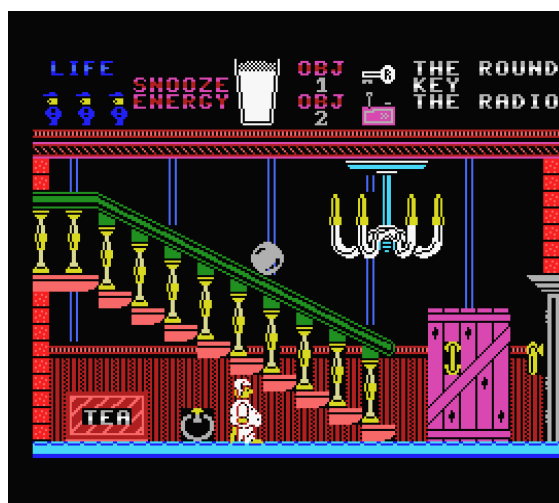
Genre: puzzle
Author(s): Rei-Vax-73
Medium: Disk 720KB
Hardware requirements: MSX2, MSXDOS2



START

Pyjamarama

Genre: arcade
Author(s): Fregami
Medium: ROM, DISK
Hardware requirements: MSX1, 64KB



START

Maiden's Extreme Fist "BUN-GA-RUA"

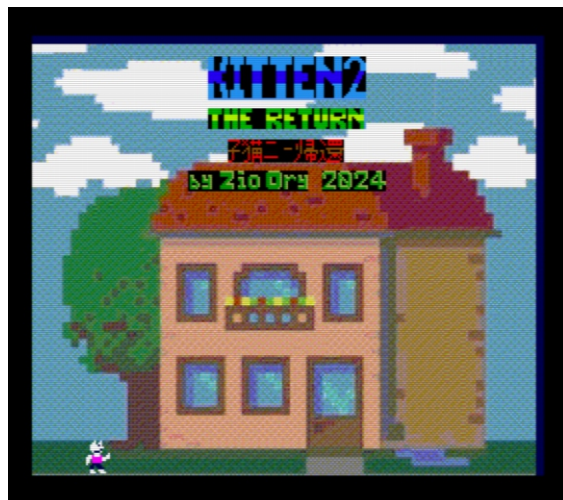
Genre: Action-Adventure
Author(s): Retromixis
Medium: ROM 512KB
Hardware requirements: MSX2, 64KB, 128KBV, SDC, PAC (optional)



START

Kitten2 - The Return

Genre: Arcade, Platform
Author(s): ZioDry
Medium: ROM 1MB
Hardware requirements: MSX turbo R



START

Titan Ufo

Genre: arcade
Author(s): Gamecast
Medium: Disk 720KB
Hardware requirements: MSX, 32KB, FDD



START

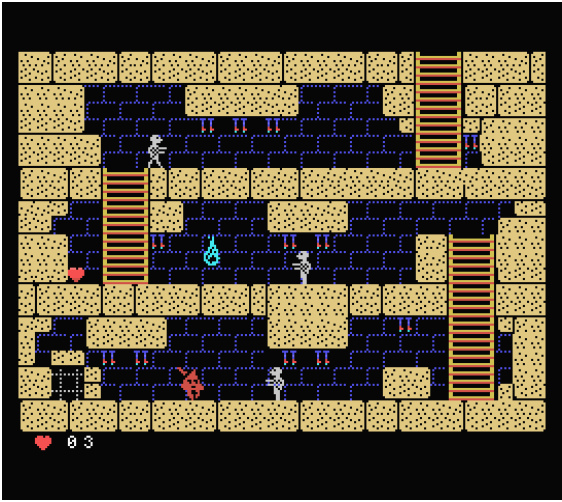
Catbox

Genre: arcade
Author(s): Gamecast
Medium: Disk 720KB
Hardware requirements: MSX, 64KB, FDD



The drop of Abu-Cymbel

Genre: platform adventure
Author(s): joesq
Medium: ROM 32KB
Hardware requirements: MSX, 16KB



Sorcerer Kid Adventure

Genre: platform adventure
Author(s): VidaExtraRetro
Medium: ROM 32KB
Hardware requirements: MSX, 16KB



Sam.Pr Explorer

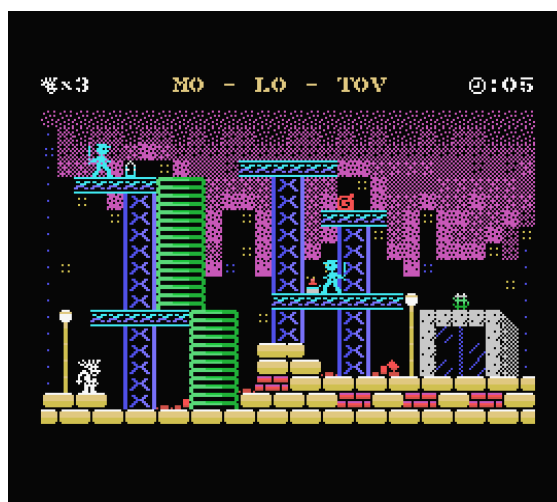
Genre: maze, adventure
 Author(s): Fausto Pracek
 Medium: ROM 256KB
 Hardware requirements: MSX2, 64KB



START

Molotov

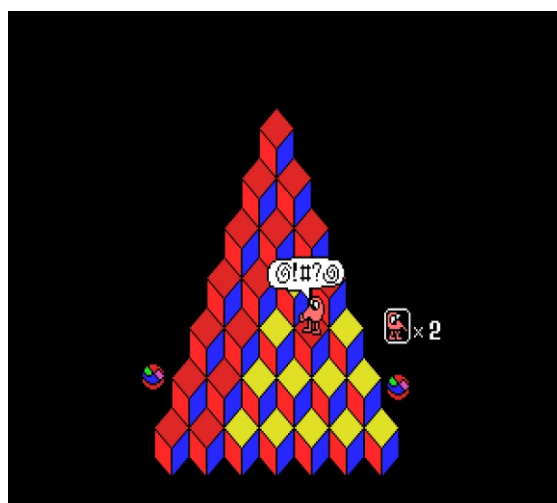
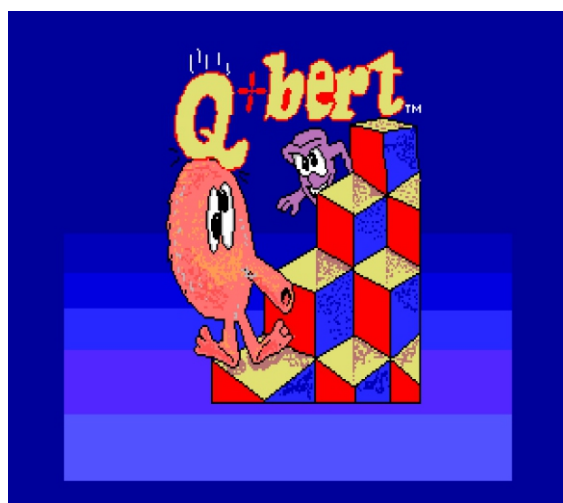
Genre: platform, puzzle
 Author(s): joesq
 Medium: ROM 32KB
 Hardware requirements: MSX, 16KB



START

Q*bert

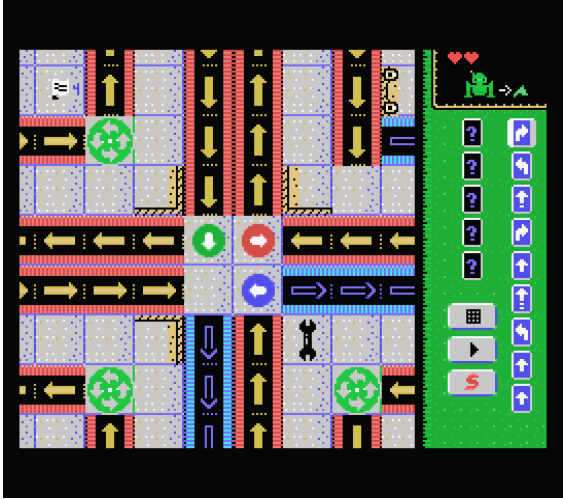
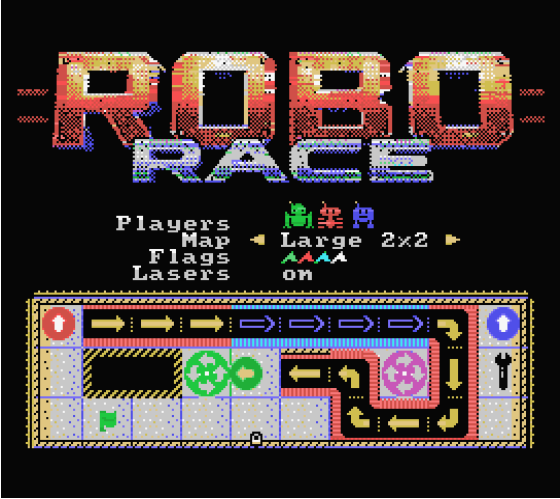
Genre: arcade, puzzle, action
 Author(s): Jelle Roggen
 Medium: DISK 720KB
 Hardware requirements: MSX2



START

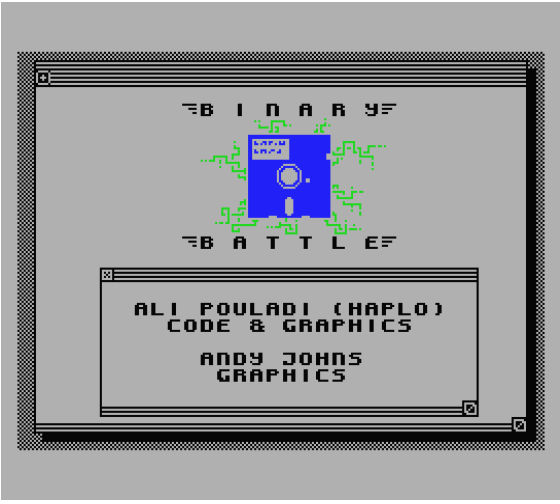
Robo Race

Genre: Boardgame adaptation
Author(s): Maximilian Wüthel
Medium: ROM 45KB
Hardware requirements: MSX1, 64KB



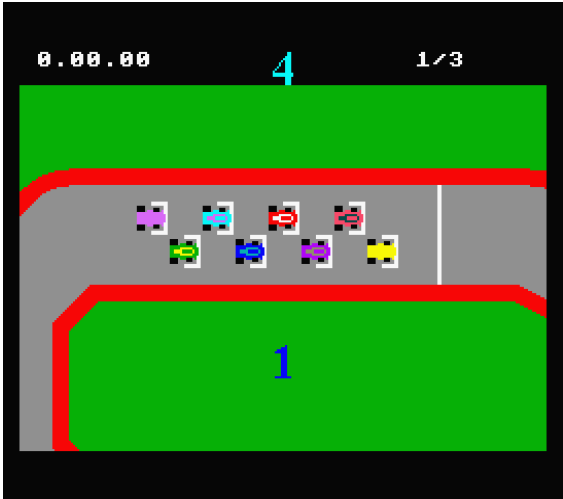
Binary Battle

Genre: RPG, dungeon crawler
Author(s): Haplo
Medium: ROM 32KB
Hardware requirements: MSX1, 16KB



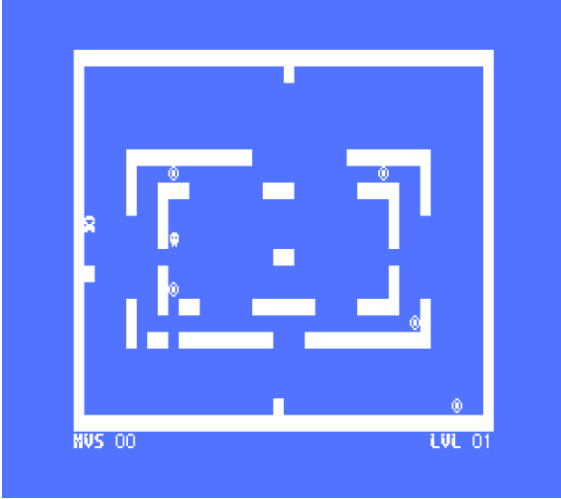
Racing

Genre: Race
Author(s): bosh77
Medium: ROM 128KB
Hardware requirements: MSX2



Beep

Genre: Puzzle
Author(s): Breinthee
Medium: Disk 720KB
Hardware requirements: MSX1, FDD



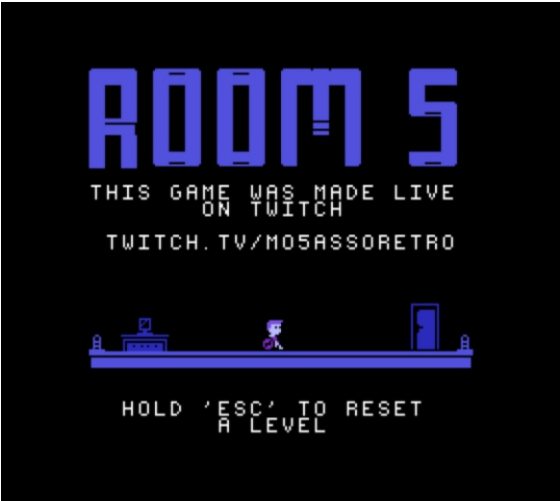
A Great New World

Genre: Strategic puzzle
Author(s): Phaze101
Medium: ROM 48KB
Hardware requirements: MSX1, 16KB



Room 5

Genre: Puzzle, adventure
Author(s): M05.com
Medium: ROM 48KB
Hardware requirements: MSX1, 16KB



Super Sokoban

Genre: Puzzle
Author(s): 2NICE
Medium: ROM 128KB
Hardware requirements: MSX2, SCC



AlienMSX

Genre: platform
Author(s): Rodrigo Siqueira
Medium: ROM 32KB
Hardware requirements: MSX, 16KB



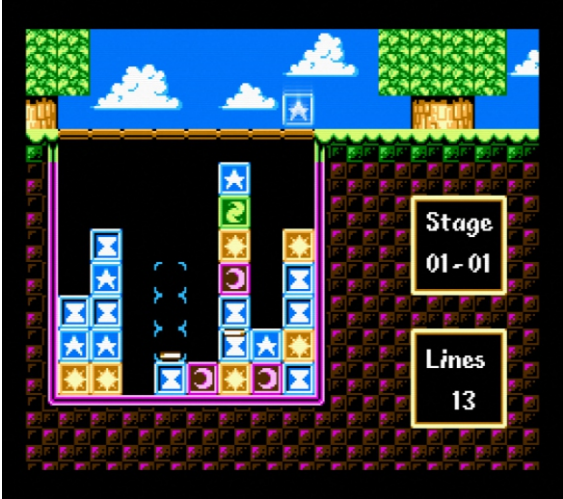
Puzzle Mania -MSXdev24 Edition

Genre: puzzle
Author(s): Fony
Medium: ROM 5120KB
Hardware requirements: MSX2, 64KB RAM, 128KB VRAM, MSX-Music



Puzzle Pals

Genre: Puzzle
Author(s): Furcifer Studios
Medium: ROM 128KB
Hardware requirements: MSX2, 64KB, 128KV, MSX-Music



Fort Knox

Genre: Arcade
Author(s): Gamecast
Medium: Disk 720KB
Hardware requirements: MSX1, 32KB



