



TETRIZ

An original game by Totta Lundgren
Powered by MSX[®]

MSX

48 KB ROM

Welcome to Tetpuz
A game easy to learn but hard to master

Gameplay:

The basic idea behind Tetpuz is simple. You need to create complete rows or columns by placing the tiles onto the board. Every time a row or column is complete it will be removed and points are awarded, however once removed you have a new hole to fill so it's advised to plan ahead.

Sometimes there will be a brick instead of a tile. These can be placed on any empty space on the board but they block complete rows and columns and can't be removed unless you blow them up with a bomb.

Sometimes you will get a bomb to place. Just select a position and drop it there. At any later time you can use the matchstick to blow it up. Bombs is the only way to get rid of bricks.

Stay alive as long as you can and the faster you play, the more points you are awarded. Combos removing several rows/columns in a row or at the same time also renders bonus points.

Controls:

You control the game using either the keyboard (arrow keys and space) or a joystick connected to any port. You can switch between them at any time, even during playing.

To pull out a tile onto the board you press and hold the button, move the tile into position and then release to place it.

If you have at least one bomb on the playfield you can also control a matchstick. That one can be activated by simply pressing UP without having the button pressed.

At any time you can press 'M' to mute music, 'I' for instructions, 'C' for controls or ESC to end current game.

Game information:

Game concept by Totta Lundgren, originally created 1999. Tetpuz also is included as a hidden mini game in the app RummyFight for Android and iOS. Just click on the T in the RummyFight-logo to access it.

Backa **TETPUZ** Nytt spel

Poäng: 1.992 poäng

Idag	Alla	Mina
1. Edith010	2.312.540p	
2. Peet59	2.017.809p	
3. martie	1.819.634p	
4. Louppy	1.817.240p	
5. yrstruly	1.731.899p	
6. OvdVat	1.678.374p	
7. Giiset	1.619.098p	
8. Photo122	1.604.760p	
9. Photo122	1.543.648p	
10. Mariana.63	885.455p	

Antal spel: 734 st

Bonus utdelas om du rensar flera gånger i rad

Highscores:

If you own a FM-PAC with RAM, your three best scores are saved and then retrieved the next time you start Tetpuz. The save is done in FM-PAC slot 6.

Credits:

Game concept and idea: Thomas 'Totta' Lundgren

Code: Totta

Graphics: Totta

Music: Totta

Sound effects: Totta

Tetpuz uses MSXgl by Guillaume 'Aoineko' Blanchard.
A totally amazing C-library solution for making games for MSX.



Background photo taken by Totta.

Model is Susanna Lundgren (wife). Used with permission

Huge thanks to Aoineko for creating MSXgl and providing excellent support and help to me. Without your time, efforts and dedication, Tetpuz for MSX would not exist.

