

XV-T550

SERVICE MANUAL

AEP Model
UK Model



SPECIFICATIONS

Power requirements

For AEP: 220 V AC, 50 Hz
For UK: 240 V AC, 50 Hz

Power consumption

20 W

Operating conditions

Temperature: 0°C-40°C
Humidity: 20%-80%

INPUT and OUTPUT connectors

VIDEO IN 1,2: Pin-jack
1 V p-p, 75 Ohm terminator
Sync negative, unbalanced

VIDEO OUT 1,2: Pin-jack
1 V p-p, 75 Ohm terminator
Sync negative, unbalanced

AUDIO IN 1,2: Pin-jack
Input level: -10 dBs (0 dBs = 0.775 Vrms)
Input impedance: more than 47 KOhms

AUDIO OUT 1,2: Pin-jack
Output impedance: less than 1K Ohm

Dimensions

Main unit: Approx. 430 × 55 × 305 mm (W/H/D)
(17 × 2 1/4 × 12 1/8 inches)

Controller: Approx. 212 × 35 × 150 mm (W/H/D)
(8 3/8 × 1 7/16 × 6 inches)

Weight

Main unit: Approx. 3.9 kg (8lb 10 oz)
Controller: Approx. 400g (14 oz)

Supplied accessories

Mouse (1)
Controller (1)
Operating instructions (1)



MULTI VIDEO TITLER
SONY®

SAFETY CHECK-OUT

After correcting the original service problem, perform the following safety checks before releasing the set to the customer:

1. Check the area of your repair for unsoldered or poorly-soldered connections. Check the entire board surface for solder splashes and bridges.
2. Check the interboard wiring to ensure that no wires are "pinched" or contact high-wattage resistors.
3. Look for unauthorized replacement parts, particularly transistors, that were installed during a previous repair. Point them out to the customer and recommend their replacement.
4. Look for parts which, though functioning, show obvious signs of deterioration. Point them out to the customer and recommend their replacement.
5. Check the B+ voltage to see it is at the values specified.

SAFETY-RELATED COMPONENT WARNING!!

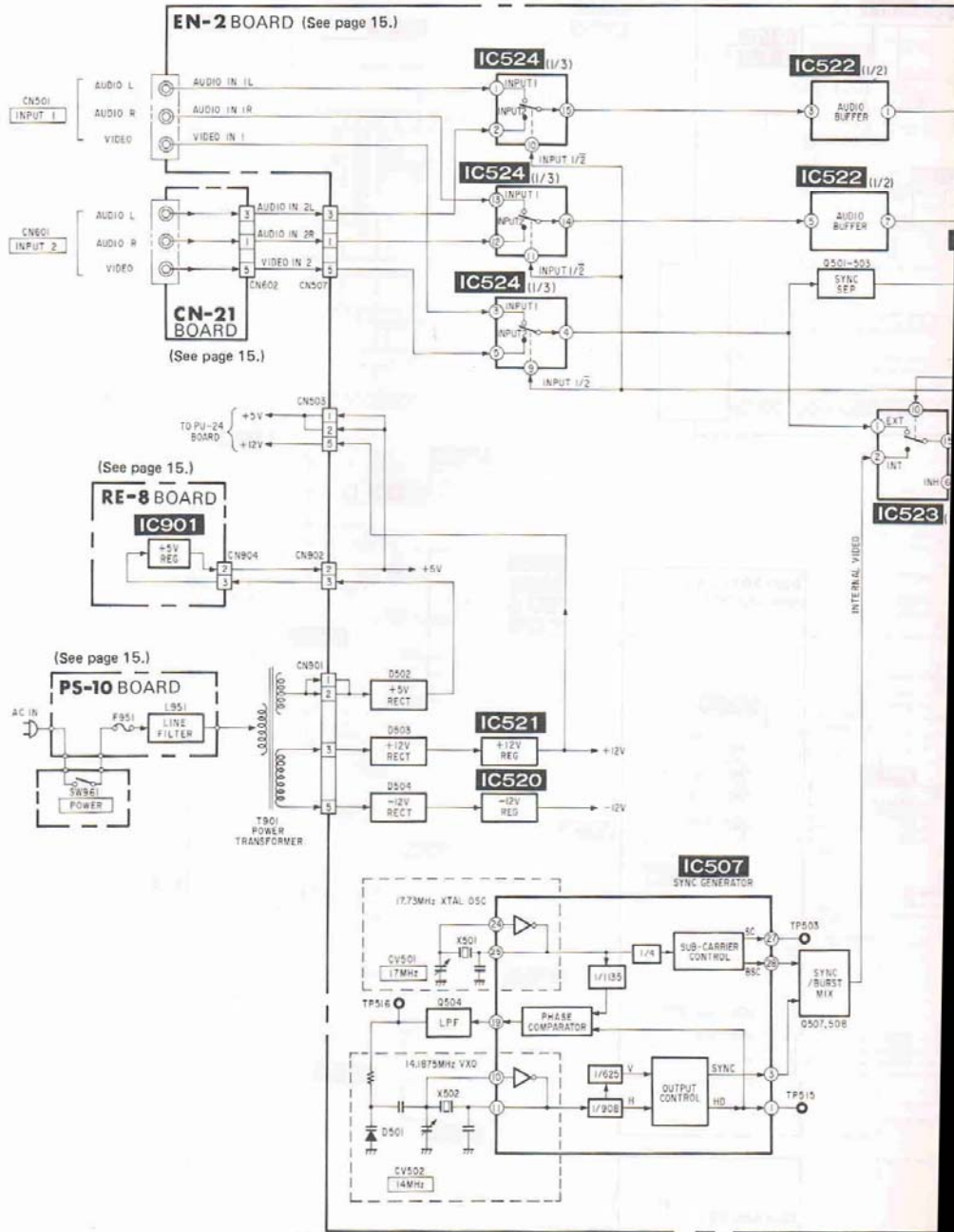
COMPONENTS IDENTIFIED BY MARK Δ OR DOTTED LINE WITH MARK Δ ON THE SCHEMATIC DIAGRAMS AND IN THE PARTS LIST ARE CRITICAL TO SAFE OPERATION. REPLACE THESE COMPONENTS WITH SONY PARTS WHOSE PART NUMBERS APPEAR AS SHOWN IN THIS MANUAL OR IN SUPPLEMENTS PUBLISHED BY SONY.

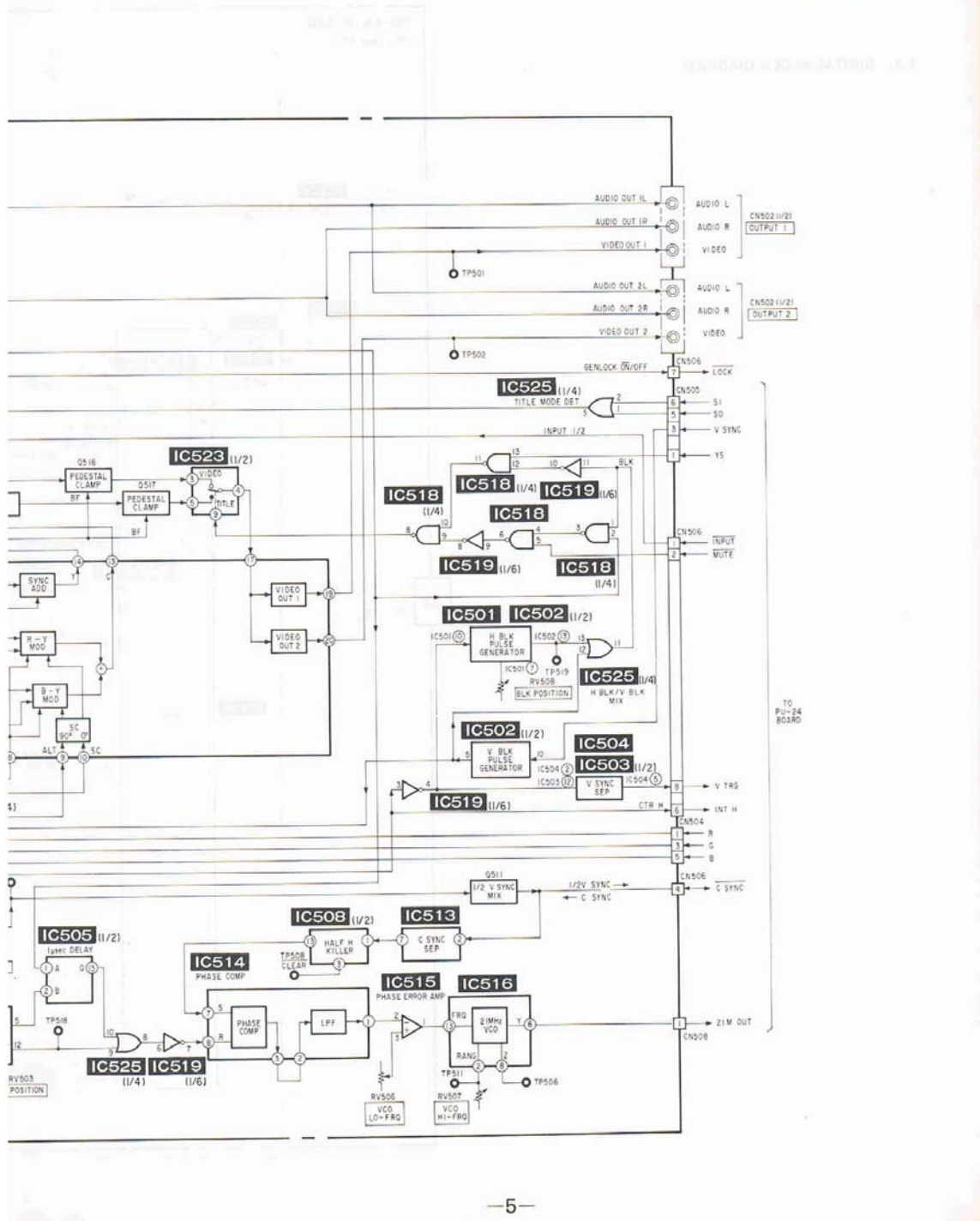
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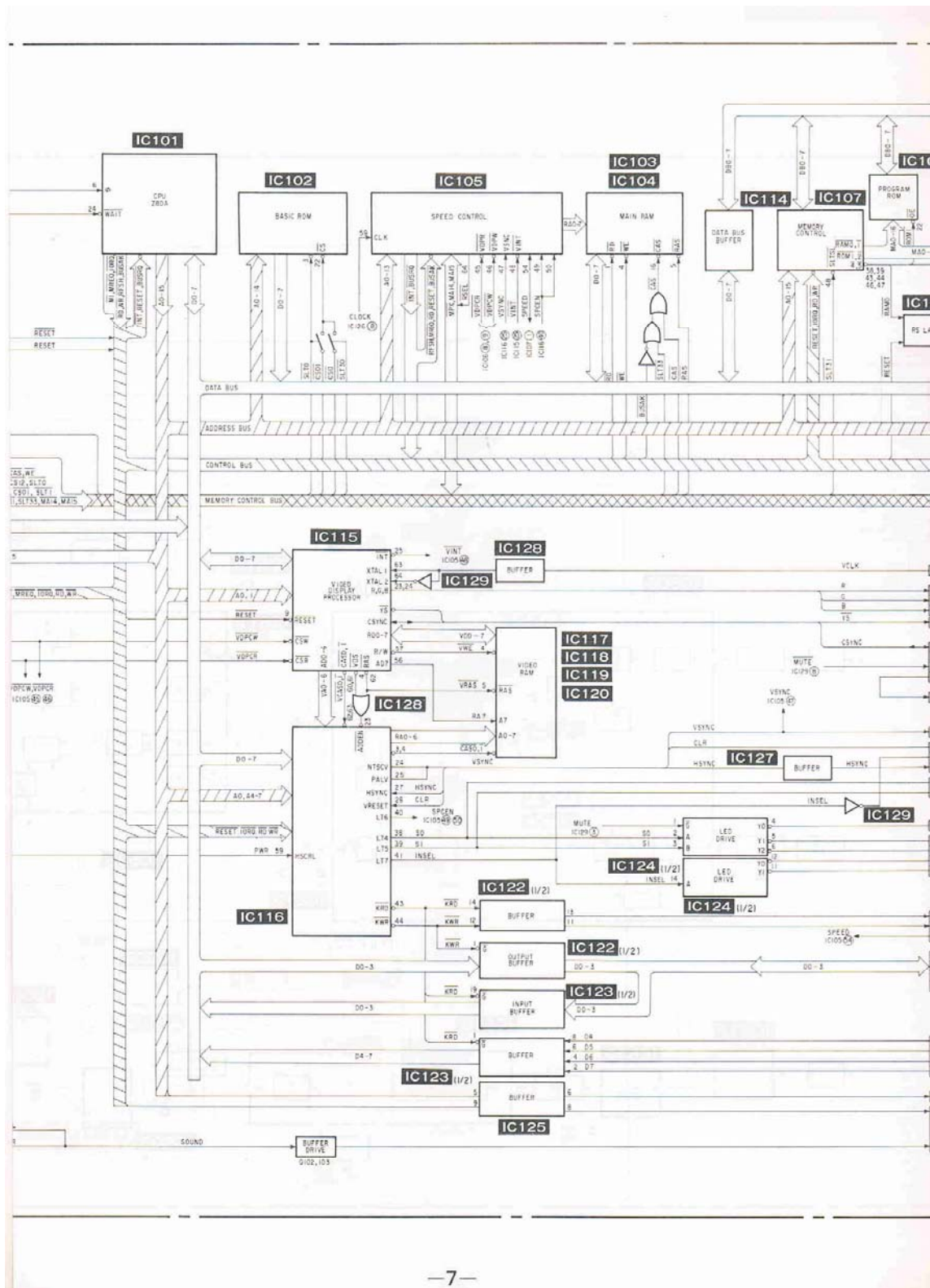
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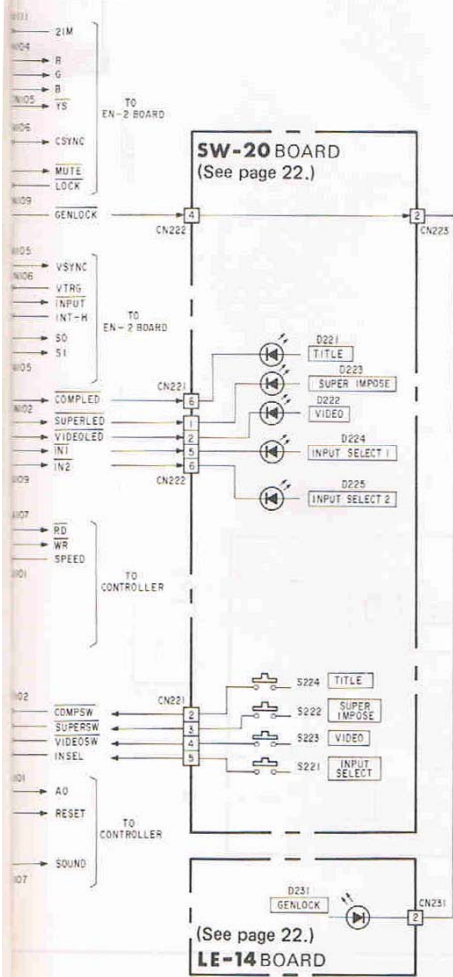
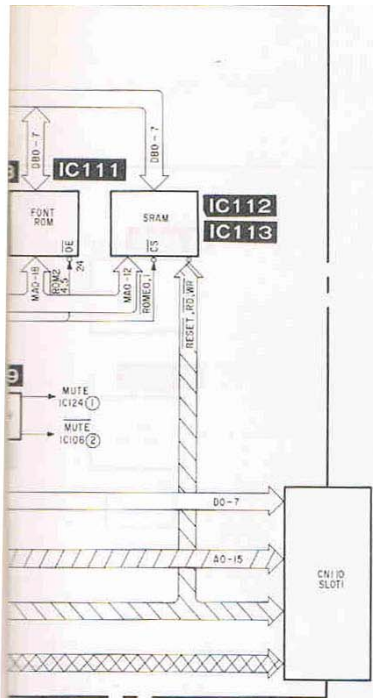
SECTION 1 DIAGRAMS

1-1. ENCODER/POWER BLOCK DIAGRAM





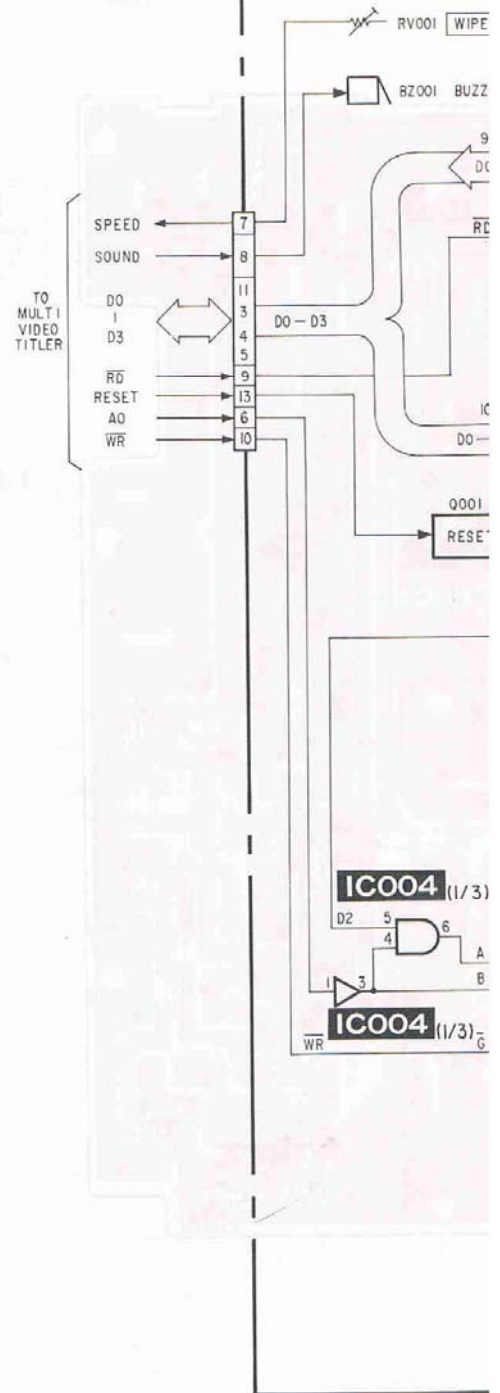




1-3. CONTROLLER BLOCK DIAGRAM

CONTROLLER BLOCK

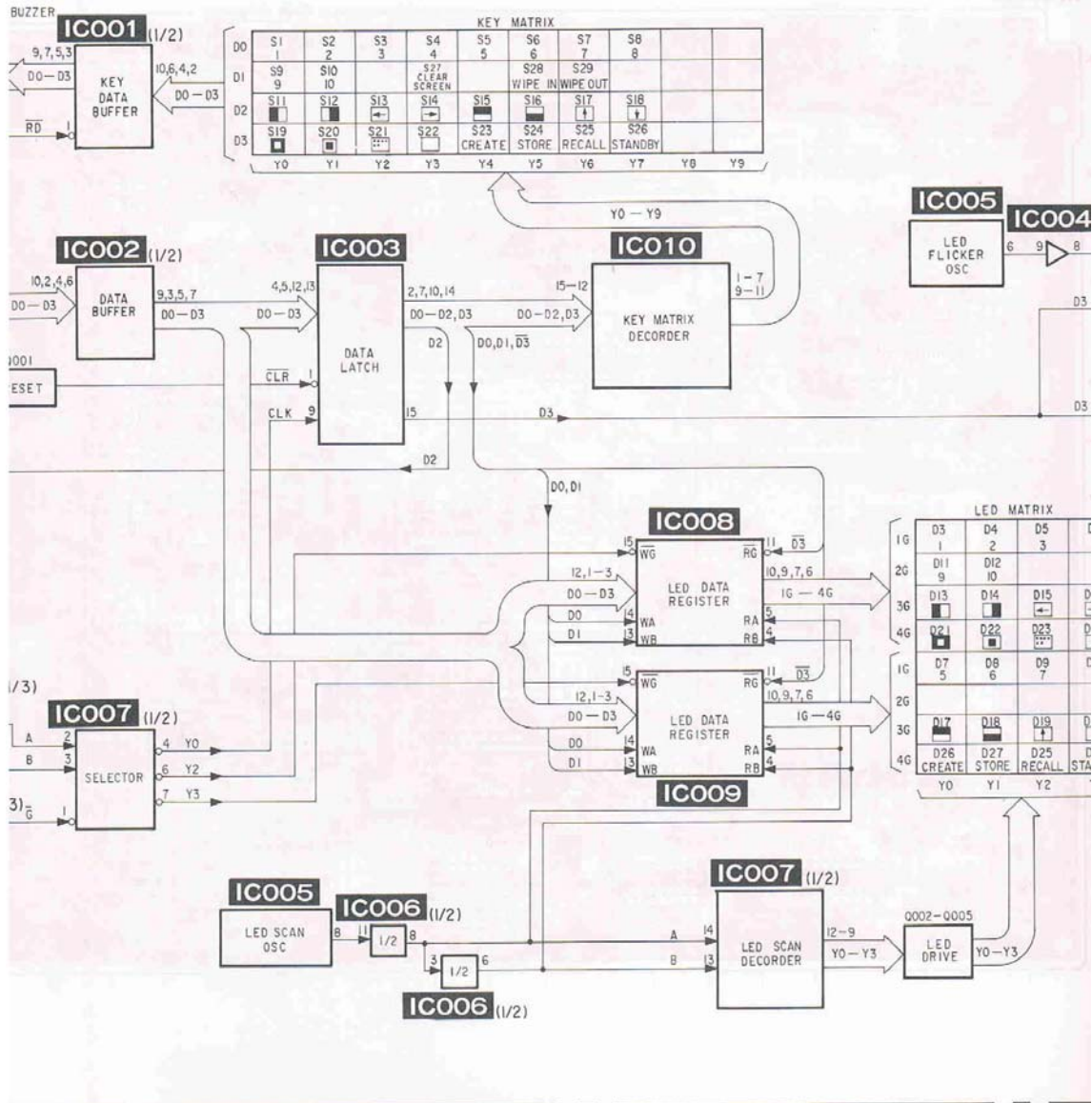
SNY-2 BOARD (S)



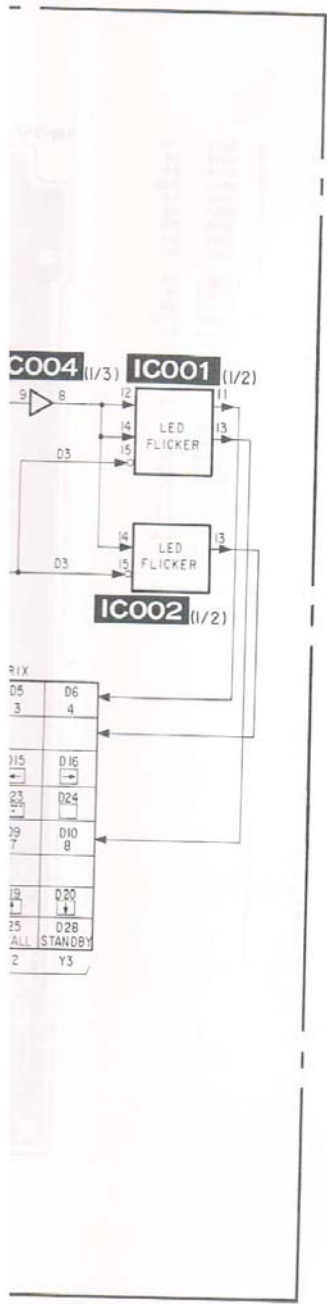
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(See page 27.)

WIPE SPEED



SECTION 2
PRINTED WIRING BOARD AND SCHEMATIC DIAGRAMS



SECTION 2
PRINTED WIRING BOARDS AND SCHEMATIC DIAGRAMS








2-1. PRINTED WIRING BOARDS AND SCHEMATIC DIAGRAMS



THIS NOTE IS COMMON FOR PRINTED WIRING BOARDS AND SCHEMATIC DIAGRAMS.
(In addition to this, the necessary note is printed in each block)

Note on Printed Wiring Board:

- : Through hole
- : conductor side.
- : component side.
- : Circled numbers refer to waveforms.

Note on Schematic Diagram:

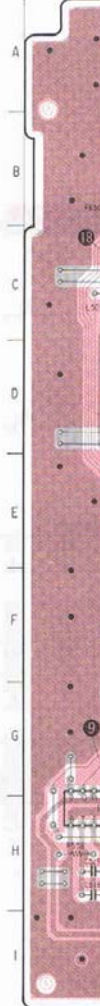
- All resistors are in ohms, 1/4W unless otherwise noted.
kΩ : 1000Ω. MΩ : 1000kΩ.
- All capacitors are in μF unless otherwise noted. pF : μμF.
50V or less are not indicated except for electrolytics and tantalums.
- All variable and adjustable resistors have characteristic curve B, unless otherwise noted.
-  : nonflammable resistor.
-  : fusible resistor.
-  : panel designation.
-  : internal component.
-  : adjustment for repair.
-  : B + Line
-  : IN/OUT direction of (+, -) B line.
- Circled numbers refer to waveforms.
- Voltages are dc between ground and measurement points.
- Readings are taken with a color-bar signal input. (INPUT 1)
- Readings are taken with a digital multimeter (DC10MΩ).
- Voltage variations may be noted due to normal production tolerances.
- Voltage and waveform measuring conditions:
INPUT SELECT switch : 1
OUTPUT SELECT switch : TITLE
CREATE switch : ON

Note: The components identified by mark  or dotted line with mark  are critical for safety.
Replace only with part number specified.

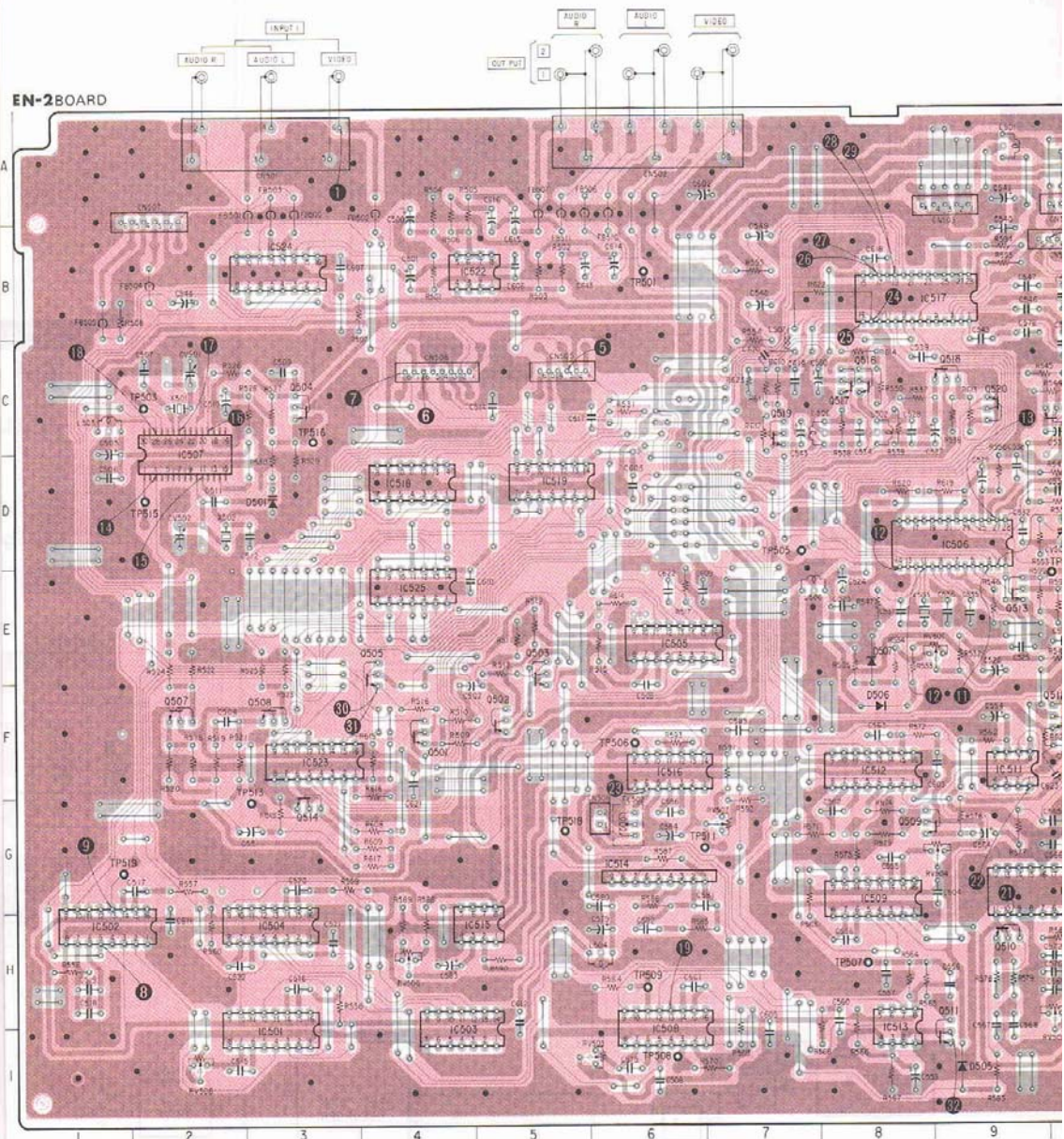
When indicating parts by reference number, please include the board name.

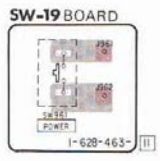
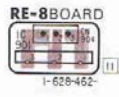
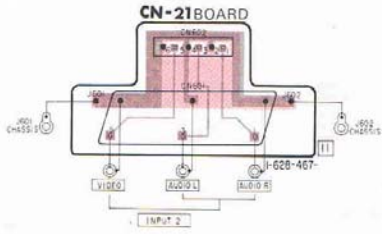
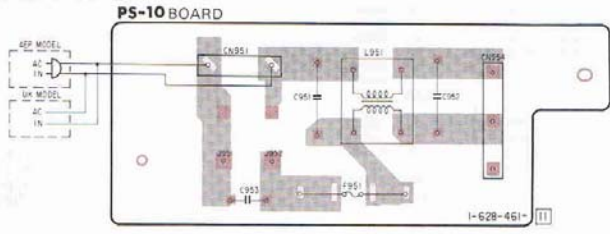
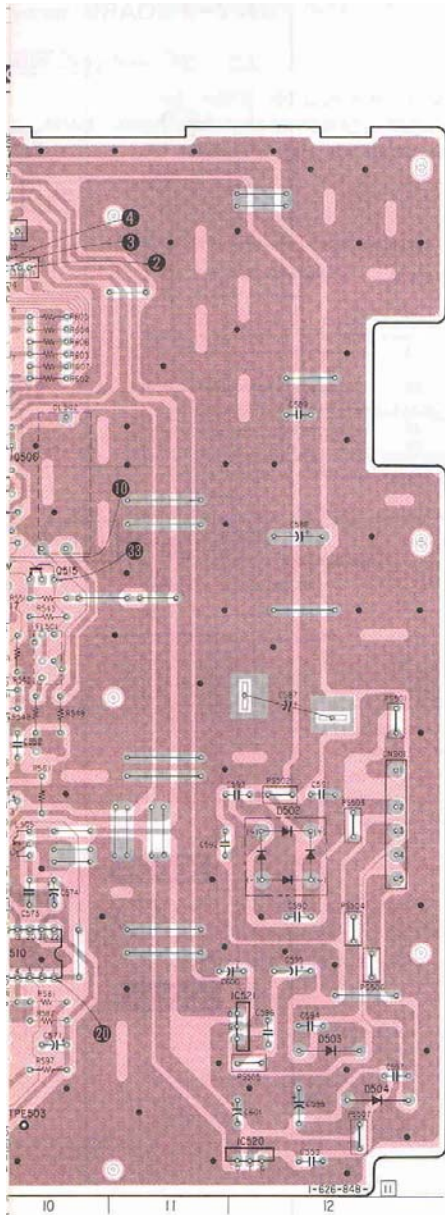
CN501	A-3	Q512	F-10
CN502	A-6	Q513	E-9
CN503	A-9	Q514	G-3
CN504	B-10	Q515	D-10
CN505	C-5	Q516	C-8
CN506	C-4	Q517	C-8
CN507	A-2	Q518	C-9
CN508	G-6	Q519	C-7
CN901	F-12	Q520	C-9
CN902	A-10		
		RV501	E-9
CV501	C-2	RV503	I-6
CV502	D-2	RV504	G-9
CV503	D-10	RV505	H-10
		RV506	H-4
D501	D-3	RV507	G-7
D502	F-12	RV508	I-2
D503	H-12		
D504	I-12	TP501	B-6
D505	I-9	TP503	C-2
D506	F-8	TP505	D-7
D507	E-8	TP506	F-6
D508	E-6	TP507	H-8
		TP508	I-6
IC501	I-3	TP509	H-6
IC502	H-1	TP511	G-7
IC503	I-4	TP513	G-3
IC504	H-3	TP515	D-2
IC505	E-6	TP516	C-3
IC506	D-9	TP517	E-10
IC507	C-2	TP518	G-5
IC508	I-6	TP519	G-1
IC509	G-8		
IC510	G-10	TPE503	I-10
IC511	F-9		
IC512	F-8		
IC513	J-8		
IC514	G-6		
IC515	H-5		
IC516	F-6		
IC517	B-8		
IC518	D-4		
IC519	D-5		
IC520	I-12		
IC521	H-12		
IC522	B-5		
IC523	F-3		
IC524	B-3		
IC525	E-4		
		Q501	F-4
		Q502	F-5
		Q503	E-5
		Q504	C-3
		Q505	E-4
		Q506	C-10
		Q507	F-2
		Q508	F-3
		Q509	G-8
		Q510	H-9
		Q511	I-9

EN-2BOAF

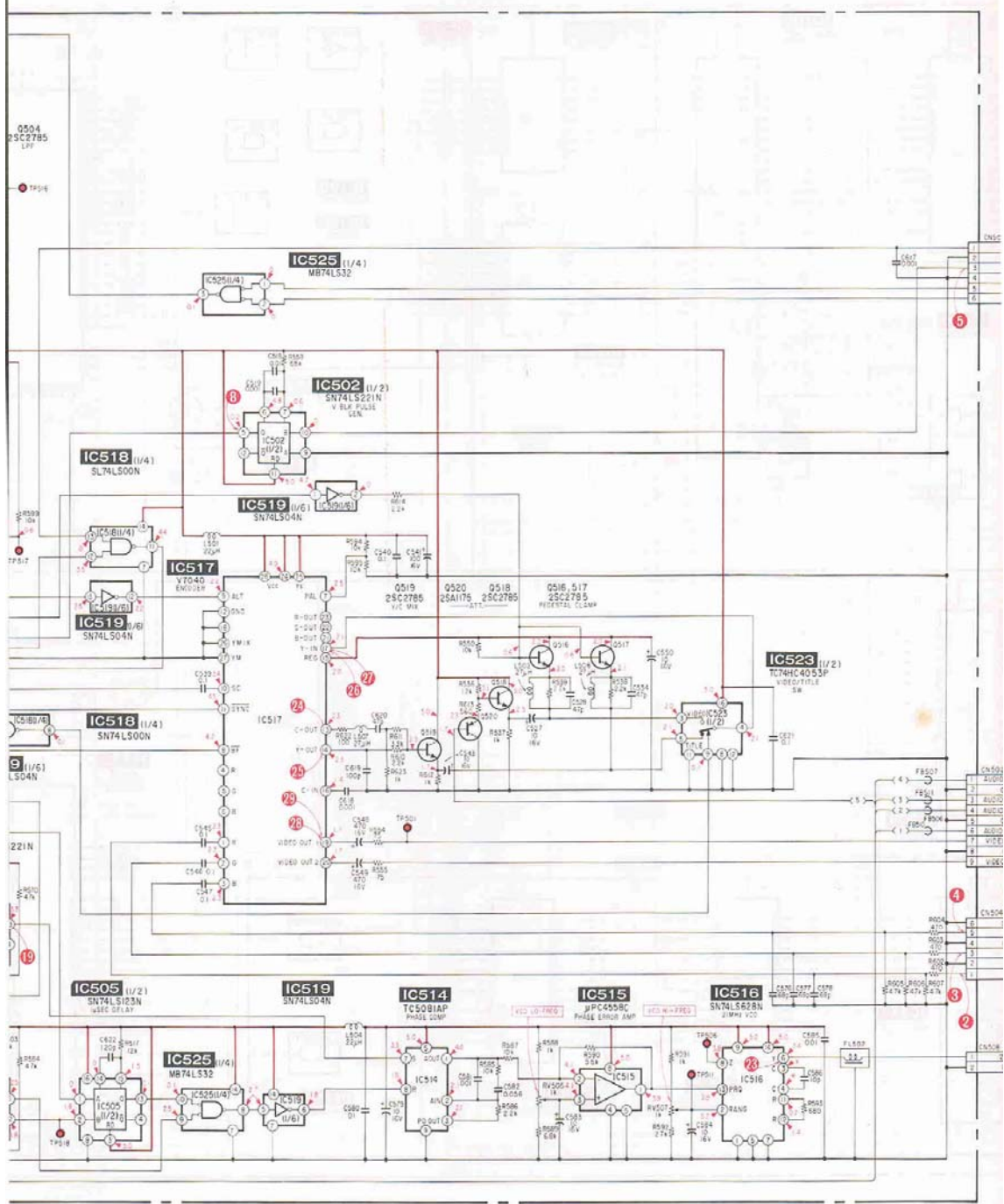


CN-21 (VIDEO/AUDIO INPUT), EN-2 (ENCODER, RECT) PS-10 (LINE FILTER), RE-8 (+5V REG), SW-19 (POWER SW) PRINT
 —Ref. No. CN-21, EN-2, PS-10, RE-8 and SW-19 BOARDS : 1000 series—





ENCODER. POWER

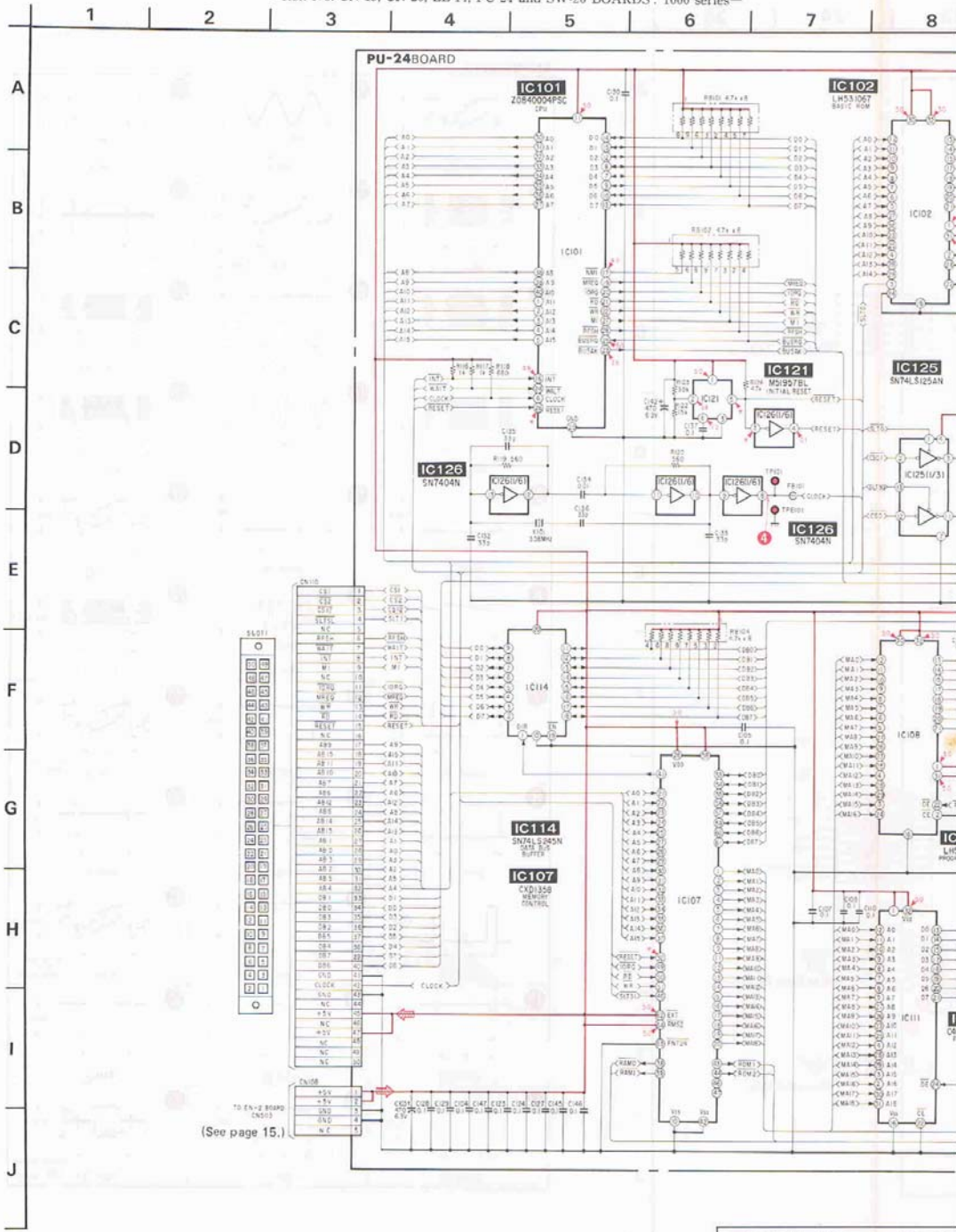


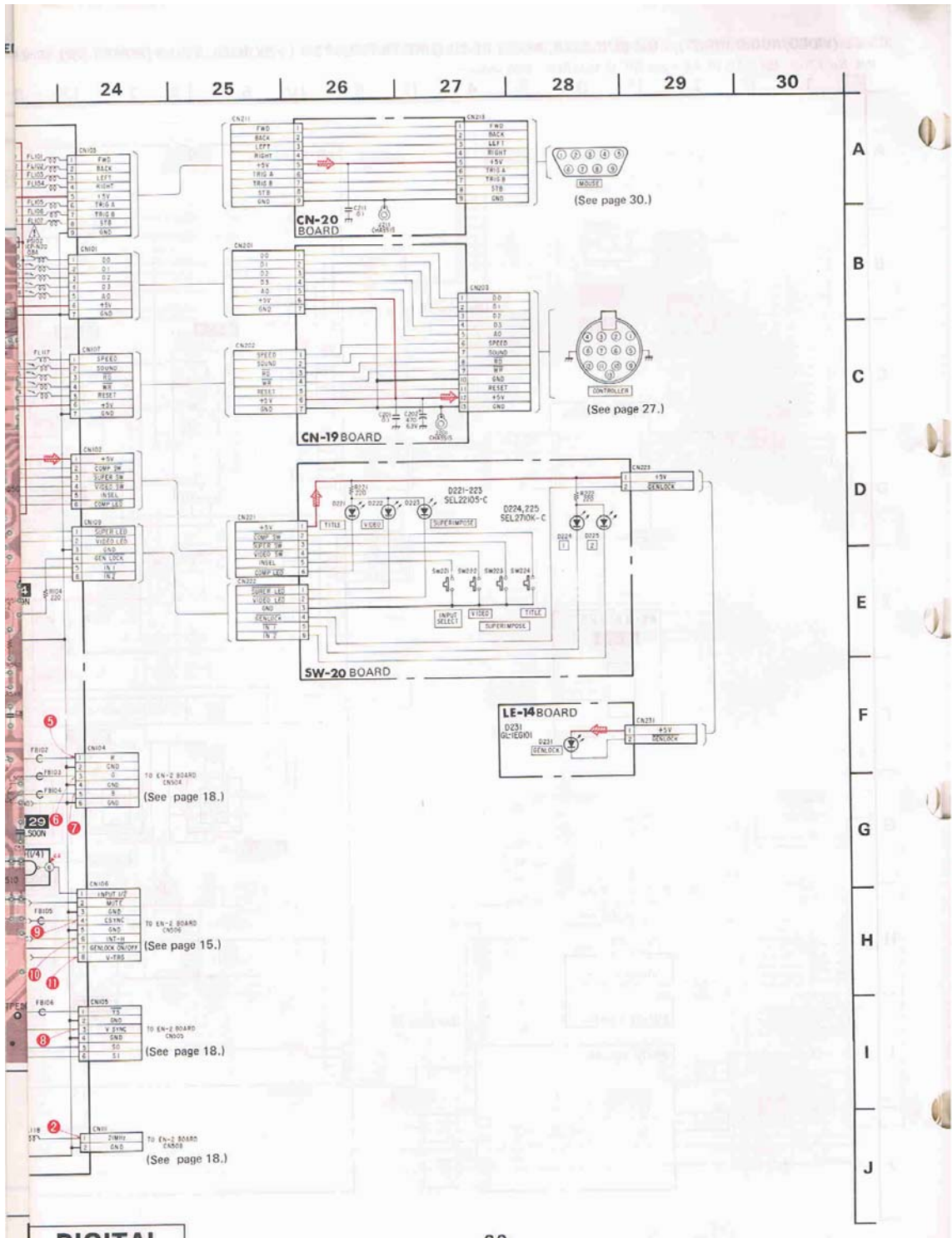
ENCODER, POWER



XV-T550

CN-19 (CONTROLLER CONNECTOR), CN-20 (MOUSE CONNECTOR), LE-14 (GENLOCK LED)
 —Ref. No. CN-19, CN-20, LE-14, PU-24 and SW-20 BOARDS: 1000 series—

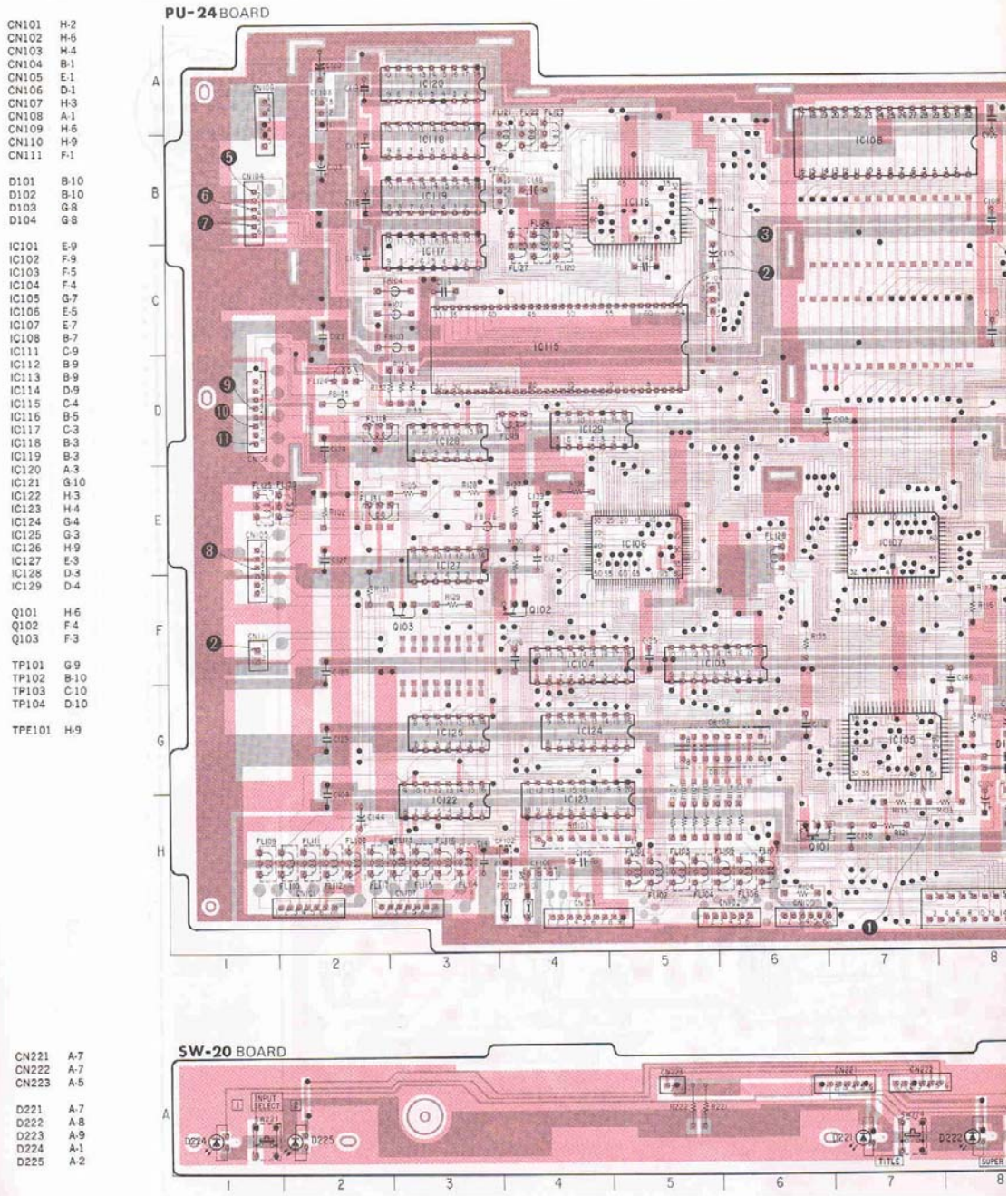


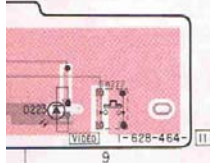
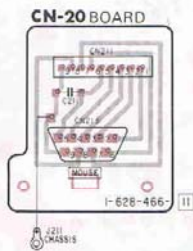
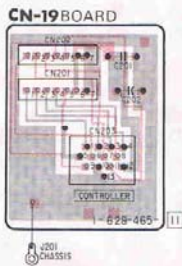
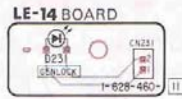
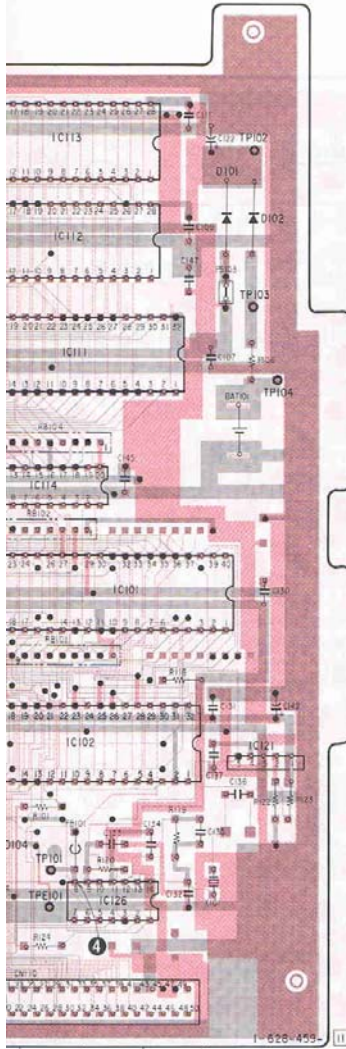


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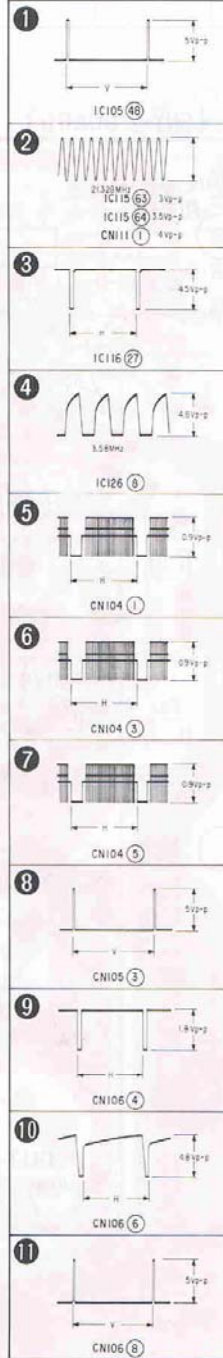
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CN-19 (CONTROLLER CONNECTOR), CN-20 (MOUSE CONNECTOR), LE-14 (GENLOCK LED), PU-24 (DIGITAL PROCESS, S
 —Ref. No. CN-19, CN-20, LE-14, PU-24 and SW-20 BOARDS: 1000 series—



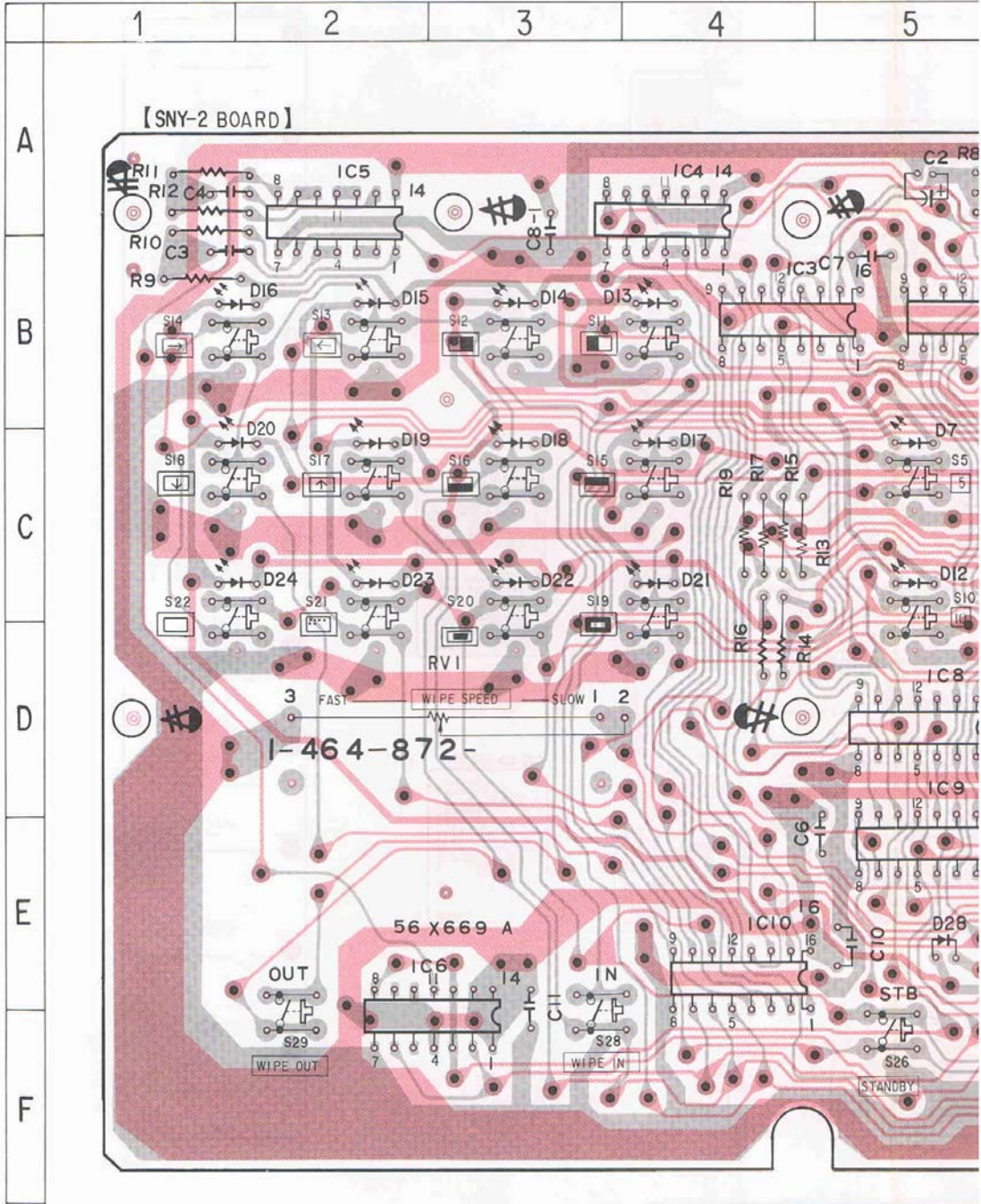


PU-24 BOARD

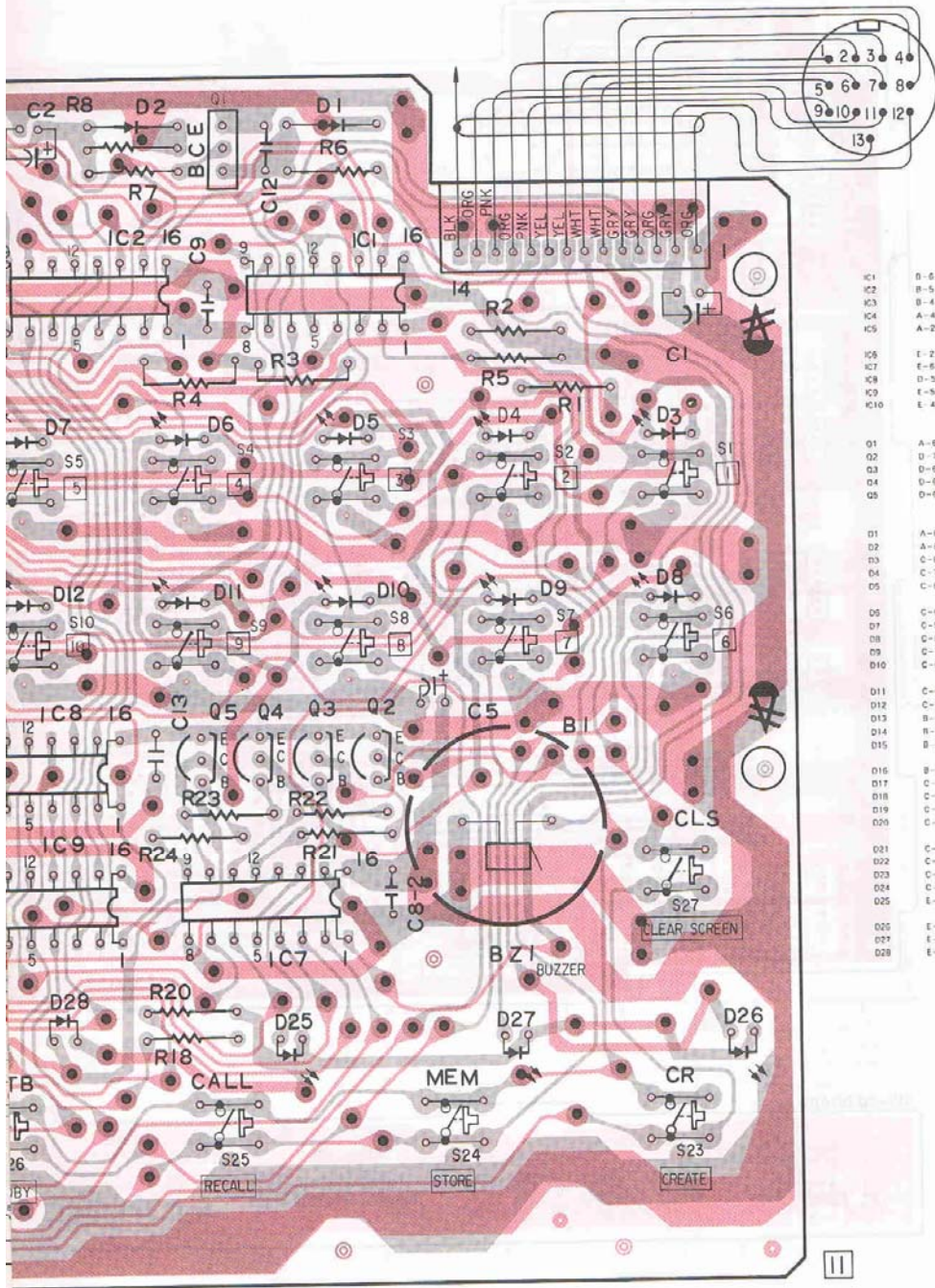


XV-T550

SNY-2 (CONTROLLER) PRINTED WIRING BOARD
—Ref. No. SNY-2 BOARD: 2000 series—



5 6 7 8 9



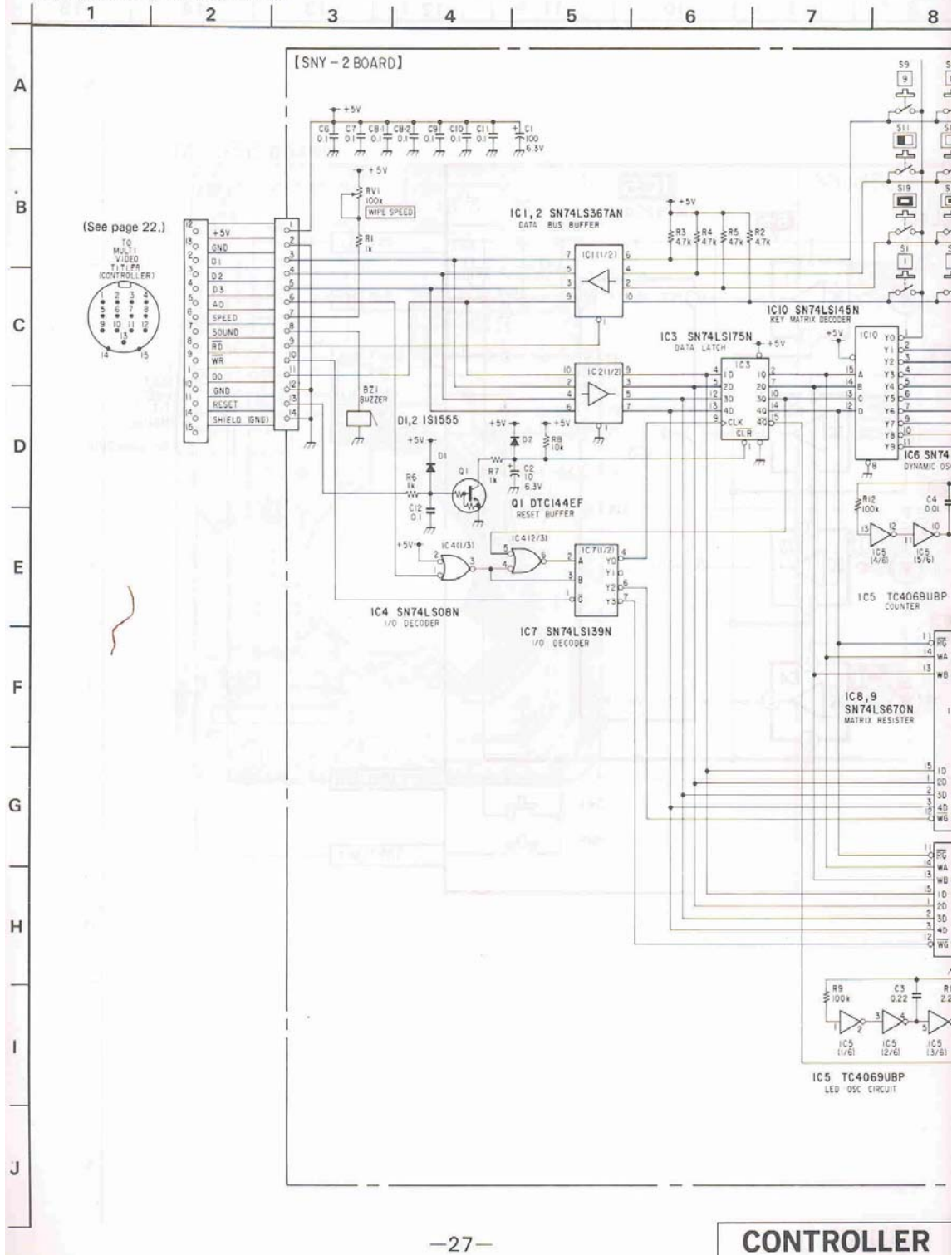
- | | |
|------|-----|
| IC1 | D-6 |
| IC2 | B-5 |
| IC3 | B-4 |
| IC4 | A-4 |
| IC5 | A-2 |
| IC6 | E-2 |
| IC7 | E-6 |
| IC8 | D-5 |
| IC9 | E-5 |
| IC10 | E-4 |
| Q1 | A-6 |
| Q2 | D-7 |
| Q3 | D-6 |
| Q4 | D-6 |
| Q5 | D-6 |
| D1 | A-6 |
| D2 | A-6 |
| D3 | C-8 |
| D4 | C-7 |
| D5 | C-6 |
| D6 | C-6 |
| D7 | C-6 |
| D8 | C-5 |
| D9 | C-8 |
| D10 | C-7 |
| D11 | C-6 |
| D12 | C-5 |
| D13 | B-4 |
| D14 | B-3 |
| D15 | B-2 |
| D16 | B-2 |
| D17 | C-4 |
| D18 | C-3 |
| D19 | C-2 |
| D20 | C-2 |
| D21 | C-4 |
| D22 | C-3 |
| D23 | C-2 |
| D24 | C-2 |
| D25 | E-6 |
| D26 | E-8 |
| D27 | E-7 |
| D28 | E-5 |

CONTROLLED

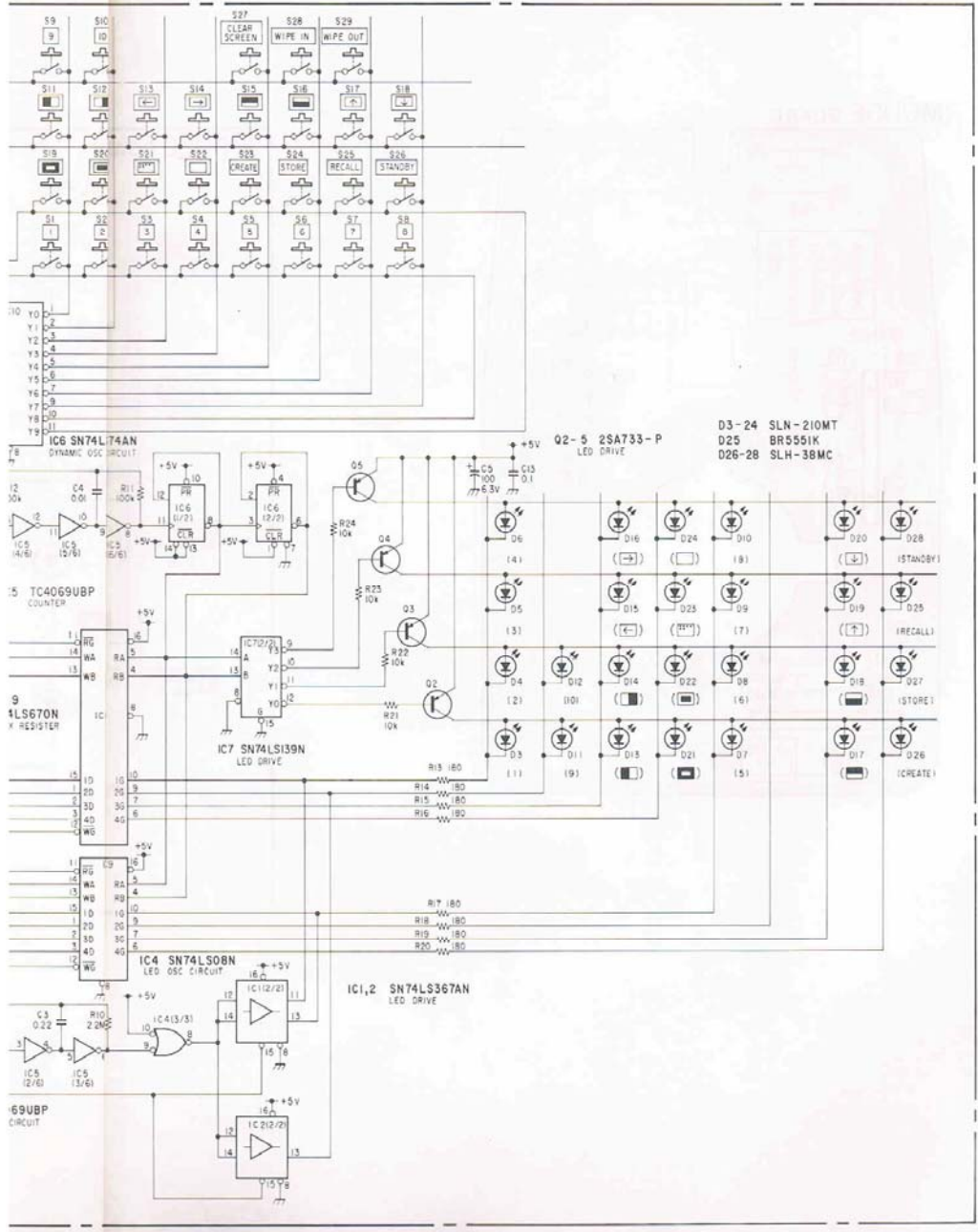
26

SNY-2 (CONTROLLER) SCHEMATIC DIAGRAM

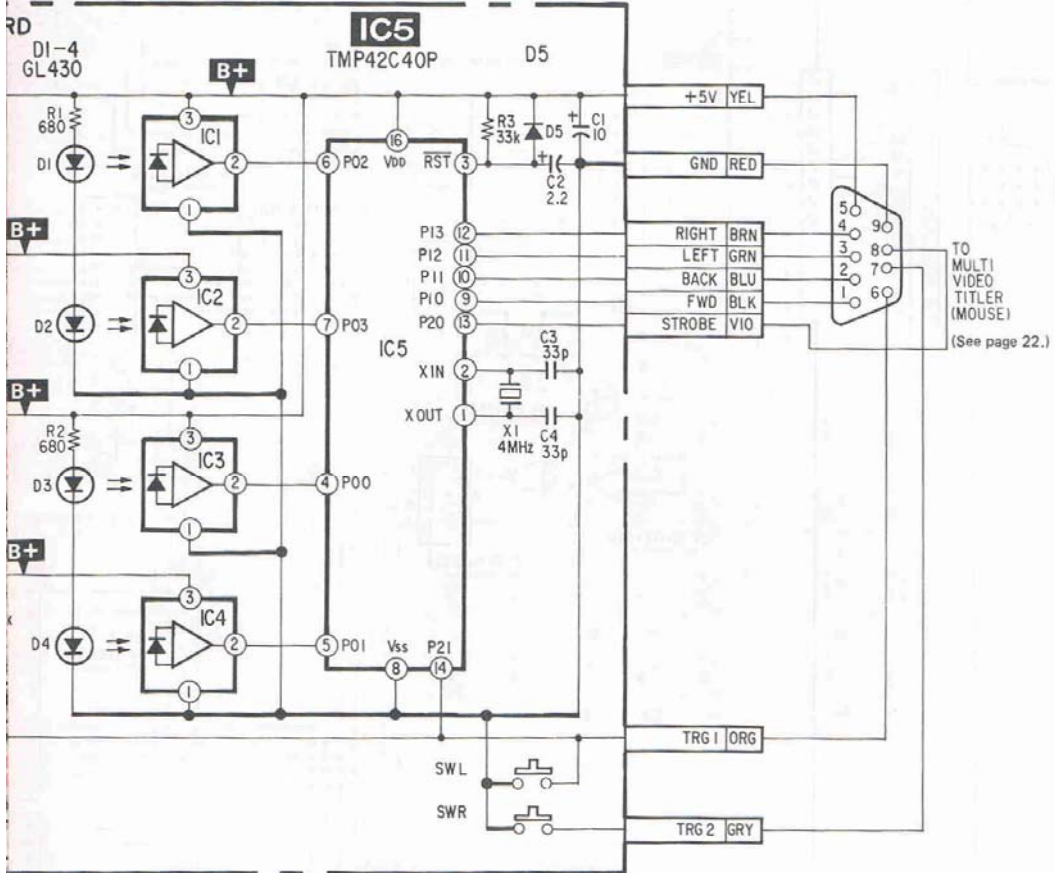
—Ref. No. SNY-2 BOARD: 2000 series—



8 | 9 | 10 | 11 | 12 | 13 | 14 | 15

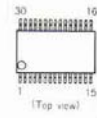


- D3-24 SLN-210MT
- D25 BR5551K
- D26-28 SLH-38MC



2-2. SEMICONDUCTORS

CXD1158M



SI-3052V



DTC144EF



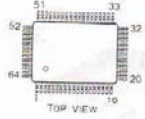
GL430



SLN-210MT



CXD1358
LMA9033-L7A0264
MB64H444PF



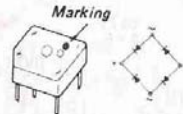
μ PC78L12



1S1555
10E2N
11DQ04



S4VB60



1SS133



IS435



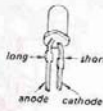
2SA733-P



1T25



SEL2210S



LH5310DY
LH531067
 μ PD23C4001EC-029



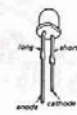
2SA1175
2SC2785



BR5551K



SEL2710K



NJM79L12A



2SC634SP
DTC114ES



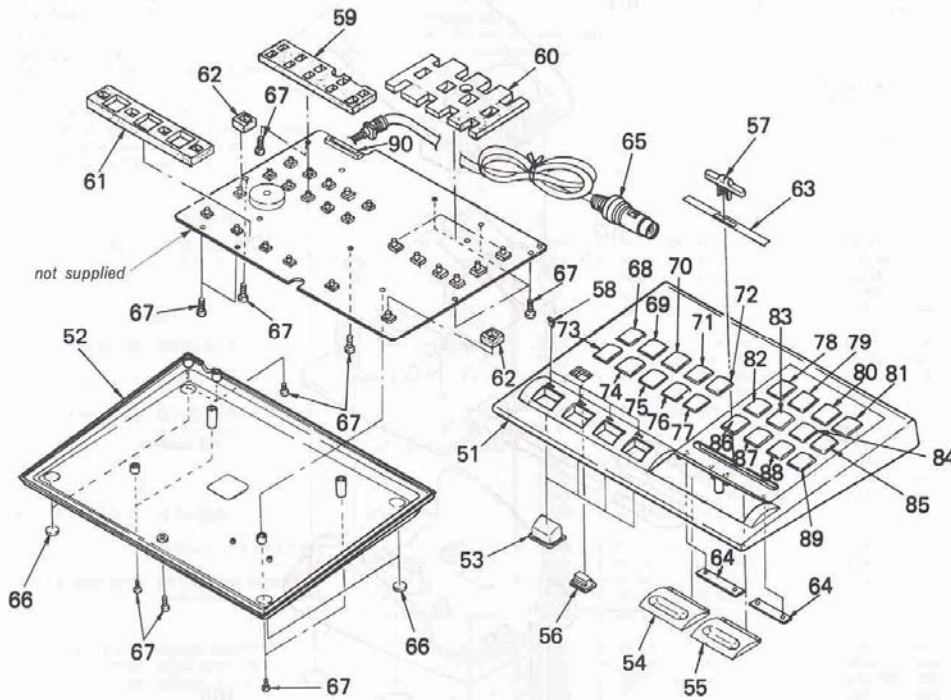
GL-1EG101



SLH-38MC

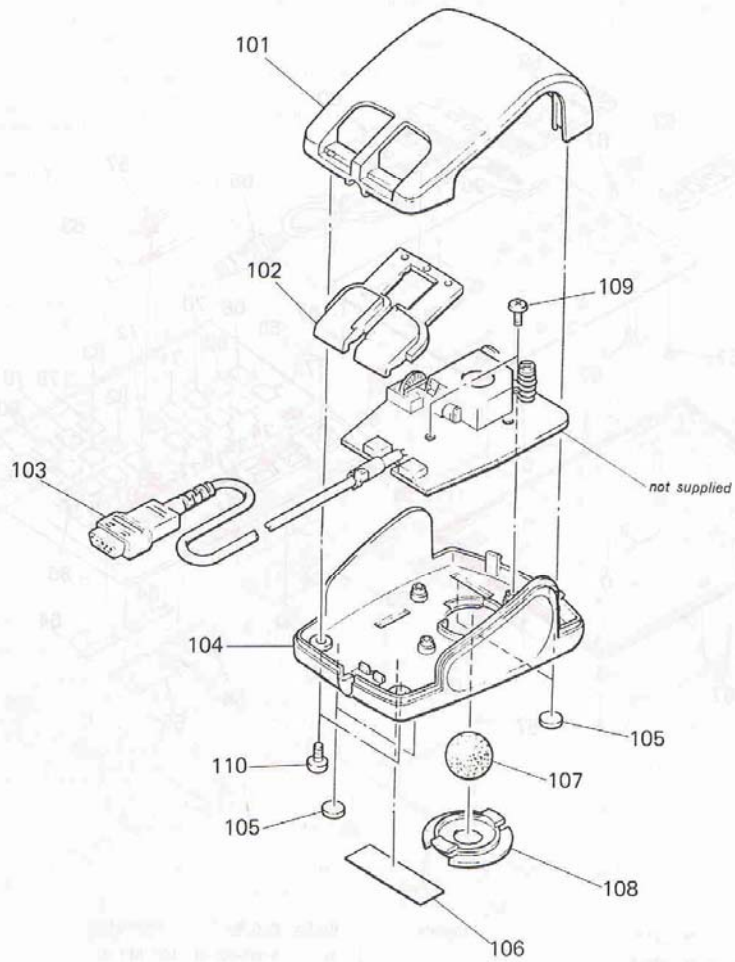


3-2. UNIT, KEY BOARD ASSEMBLY



Ref.No	Part No.	Description	Remark	Ref.No	Part No.	Description	Remark
51	9-994-405-01	CASE, UPPER		71	9-993-607-01	TOP, KEY (4)	
52	9-993-627-01	CASE, LOWER		72	9-993-608-01	TOP, KEY (5)	
53	9-993-628-01	TOR, KEY		73	9-993-609-01	TOP, KEY (6)	
54	9-994-406-01	TOP, KEY (WIPE IN)		74	9-993-610-01	TOP, KEY (7)	
55	9-994-407-01	TOP, KEY (WIPE OUT)		75	9-993-611-01	TOP, KEY (8)	
56	9-993-587-01	TOP, KEY (CLEAR SCREEN)		76	9-993-612-01	TOP, KEY (9)	
57	9-993-588-01	KNOB, VR (WIPE SPEED)		77	9-993-613-01	TOP, KEY (10)	
58	9-993-589-01	CHIP, LIGHT		78	9-993-614-01	TOP, KEY (■)	
59	9-993-590-01	CUSHION		79	9-993-615-01	TOP, KEY (□)	
60	9-993-591-01	CUSHION		80	9-993-616-01	TOP, KEY (⊞)	
61	9-993-592-01	CUSHION		81	9-993-617-01	TOP, KEY (⊞)	
62	9-993-593-01	CUSHION		82	9-993-618-01	TOP, KEY (⊞)	
63	9-993-594-01	PLATE, VR BLIND		83	9-993-619-01	TOP, KEY (⊞)	
64	9-993-595-01	BRACKET		84	9-993-620-01	TOP, KEY (⊞)	
65	9-993-596-01	CORD, CONNECTION		85	9-993-621-01	TOP, KEY (⊞)	
66	9-992-625-01	FOOT, RUBBER		86	9-993-622-01	TOP, KEY (⊞)	
67	9-993-597-01	SCREW +P 3X5		87	9-993-623-01	TOP, KEY (⊞)	
68	9-993-604-01	TOP, KEY (1)		88	9-993-624-01	TOP, KEY (⊞)	
69	9-993-605-01	TOP, KEY (2)		89	9-993-625-01	TOP, KEY (⊞)	
70	9-993-606-01	TOP, KEY (3)		90	9-993-603-01	CONNECTOR	

3-3. MOUSE ASSEMBLY



Ref.No	Part No.	Description	Remark
101	9-995-355-01	COVER, UPPER	
102	9-995-357-01	BUTTON	
103	9-994-905-01	CORD, CONNECTION 9PD	
104	9-995-356-01	COVER, LOWER	
105	9-994-875-01	SHEET	

Ref.No	Part No.	Description	Remark
106	9-994-911-01	LABEL, MODEL NUMBER	
107	9-994-874-01	BALL	
108	9-994-873-01	COVER, BALL	
109	9-994-877-01	SCREW, M2X4	
110	9-994-878-01	SCREW, M3X6	

SECTION 4
ELECTRICAL PARTS LIST

LE-14 RE-8 EN-2

NOTE:

- Due to standardization, replacements in the parts list may be different from the parts specified in the diagrams or the components used on the set.
- Items marked "*" are not stocked since they are seldom required for routine service. Some delay should be anticipated when ordering these items.
- If there are two or more same circuits in a set such as a stereophonic machine, only typical circuit parts may be indicated and capacitors and resistors in other same circuits may be omitted.

CAPACITORS:
MF: μ F, PF: μ F.

RESISTORS
• All resistors are in ohms.
• F: nonflammable

COILS
• MMH: mH, UH: μ H

SEMICONDUCTORS
In each case, U: μ , for example:
UA...: μ A..., UPA...: μ PA...,
UPC...: μ PC, UPD...: μ PD...

The components identified by mark Δ or dotted line with mark Δ are critical for safety. Replace only with part number specified.

When indicating parts by reference number, please include the board name.

Ref.No	Part No.	Description	Remark	Ref.No	Part No.	Description	Remark
	*1-628-460-11	LE-14 BOARD *****	(Ref. No. 1000 series)	C529	1-124-902-00	ELECT	0.47MF 20% 50V
		DIODE		C530	1-130-491-00	MYLAR	0.047MF 5% 50V
D231	8-719-918-67	DIODE GL-1EG101		C531	1-130-483-00	MYLAR	0.01MF 5% 50V
		*****		C532	1-130-483-00	MYLAR	0.01MF 5% 50V
	*1-628-462-11	RE-8 BOARD *****	(Ref. No. 1000 series)	C533	1-126-233-11	ELECT	22MF 20% 25V
		IC		C534	1-162-871-11	CERAMIC	47PF 5% 50V
IC901	8-749-930-52	IC SI-3052V		C535	1-130-483-00	MYLAR	0.01MF 5% 50V
		*****		C536	1-162-871-11	CERAMIC	47PF 5% 50V
	*A-8080-364-A	EN-2 BOARD, COMPLETE *****	(Ref. No. 1000 series)	C537	1-162-671-11	CERAMIC	22PF 5% 50V
		*****		C538	1-130-491-00	MYLAR	0.047MF 5% 50V
	*3-662-075-00	COVER, CONTROL		C539	1-162-851-11	CERAMIC	0.1MF 16V
	*4-863-132-00	HEAT SINK (SMALL)		C540	1-162-851-11	CERAMIC	0.1MF 16V
	7-682-650-09	SCREW PS 3X12		C541	1-126-101-11	ELECT	100MF 20% 16V
		CAPACITOR		C543	1-126-157-11	ELECT	10MF 20% 16V
C500	1-126-157-11	ELECT	10MF 20% 16V	C544	1-126-103-11	ELECT	470MF 20% 16V
C501	1-126-157-11	ELECT	10MF 20% 16V	C545	1-162-851-11	CERAMIC	0.1MF 16V
C502	1-124-499-11	ELECT	1MF 20% 50V	C546	1-162-851-11	CERAMIC	0.1MF 16V
C503	1-162-851-11	CERAMIC	0.1MF 16V	C547	1-162-851-11	CERAMIC	0.1MF 16V
C504	1-162-667-11	CERAMIC	10PF 5% 50V	C548	1-126-103-11	ELECT	470MF 20% 16V
C505	1-126-157-11	ELECT	10MF 20% 16V	C549	1-126-103-11	ELECT	470MF 20% 16V
C506	1-162-851-11	CERAMIC	0.1MF 16V	C550	1-126-157-11	ELECT	10MF 20% 16V
C507	1-162-674-11	CERAMIC	39PF 5% 50V	C551	1-126-103-11	ELECT	470MF 20% 16V
C509	1-162-851-11	CERAMIC	0.1MF 16V	C552	1-130-479-00	MYLAR	0.0047MF 5% 50V
C510	1-124-499-11	ELECT	1MF 20% 50V	C553	1-124-499-11	ELECT	1MF 20% 50V
C511	1-130-483-00	MYLAR	0.01MF 5% 50V	C554	1-124-463-00	ELECT	0.1MF 20% 50V
C512	1-162-673-11	CERAMIC	33PF 5% 50V	C555	1-130-475-00	MYLAR	0.0022MF 5% 50V
C514	1-102-123-00	CERAMIC	0.0033MF 10% 50V	C556	1-130-475-00	MYLAR	0.0022MF 5% 50V
C515	1-130-475-00	MYLAR	0.0022MF 5% 50V	C557	1-162-710-11	CERAMIC	100PF 5% 50V
C516	1-130-471-00	MYLAR	0.001MF 5% 50V	C558	1-162-710-11	CERAMIC	100PF 5% 50V
C517	1-162-726-11	CERAMIC	470PF 5% 50V	C559	1-126-157-11	ELECT	10MF 20% 16V
C518	1-130-483-00	MYLAR	0.01MF 5% 50V	C560	1-162-718-11	CERAMIC	220PF 5% 50V
C519	1-130-471-00	MYLAR	0.001MF 5% 50V	C561	1-130-471-00	MYLAR	0.001MF 5% 50V
C520	1-130-469-00	MYLAR	680PF 5% 50V	C562	1-130-471-00	MYLAR	0.001MF 5% 50V
C521	1-102-125-00	CERAMIC	0.0047MF 10% 50V	C563	1-130-471-00	MYLAR	0.001MF 5% 50V
C522	1-130-482-00	MYLAR	0.0082MF 5% 50V	C564	1-124-464-11	ELECT	0.22MF 20% 50V
C523	1-162-851-11	CERAMIC	0.1MF 16V	C565	1-130-467-00	MYLAR	470PF 5% 50V
C524	1-126-157-11	ELECT	10MF 20% 16V	C566	1-162-851-11	CERAMIC	0.1MF 16V
C525	1-136-171-00	FILM	0.33MF 5% 50V	C567	1-130-483-00	MYLAR	0.01MF 5% 50V
C526	1-124-499-11	ELECT	1MF 20% 50V	C568	1-130-487-00	MYLAR	0.022MF 5% 50V
C527	1-126-157-11	ELECT	10MF 20% 16V	C569	1-130-475-00	MYLAR	0.0022MF 5% 50V
C528	1-162-871-11	CERAMIC	47PF 5% 50V	C570	1-130-477-00	MYLAR	0.0033MF 5% 50V
				C571	1-124-499-11	ELECT	1MF 20% 50V
				C572	1-130-479-00	MYLAR	0.0047MF 5% 50V
				C573	1-162-851-11	CERAMIC	0.1MF 16V
				C574	1-126-157-11	ELECT	10MF 20% 16V
				C575	1-130-475-00	MYLAR	0.0022MF 5% 50V
				C576	1-101-888-00	CERAMIC	68PF 5% 50V
				C577	1-101-888-00	CERAMIC	68PF 5% 50V
				C578	1-101-888-00	CERAMIC	68PF 5% 50V
				C579	1-126-157-11	ELECT	10MF 20% 16V
				C580	1-162-851-11	CERAMIC	0.1MF 16V
				C581	1-130-483-00	MYLAR	0.01MF 5% 50V

SECTION 4
ELECTRICAL PARTS LIST

Ref.No	Part No.	Description	Remark	Ref.No	Part No.	Description	Remark
C582	1-130-492-11	MYLAR	0.056MF 5% 50V	D506	8-719-815-55	DIODE 1S1555	
C583	1-126-157-11	ELECT	10MF 20% 16V	D507	8-719-815-55	DIODE 1S1555	
C584	1-126-157-11	ELECT	10MF 20% 16V	D508	8-719-815-55	DIODE 1S1555	
C585	1-102-129-00	CERAMIC	0.01MF 10% 50V	DELAY LINE			
C586	1-162-667-11	CERAMIC	10PF 5% 50V	DL502	1-415-608-11	DELAY LINE (WITH TRAP)	
C587	1-125-428-11	ELECT(BLOCK)	22000MF 20% 16V	FERRITE BEAD RING			
C588	1-124-771-00	ELECT	6800MF 20% 25V	FB500	1-410-396-41	INDUCTOR 0.45UH	
C589	1-136-171-00	FILM	0.33MF 5% 50V	FB501	1-410-396-41	INDUCTOR 0.45UH	
C590	1-101-005-00	CERAMIC	0.022MF 50V	FB502	1-410-396-41	INDUCTOR 0.45UH	
C591	1-101-005-00	CERAMIC	0.022MF 50V	FB503	1-410-396-41	INDUCTOR 0.45UH	
C592	1-101-005-00	CERAMIC	0.022MF 50V	FB504	1-410-396-41	INDUCTOR 0.45UH	
C593	1-101-005-00	CERAMIC	0.022MF 50V	FB505	1-410-396-41	INDUCTOR 0.45UH	
C594	1-101-005-00	CERAMIC	0.022MF 50V	FB506	1-410-396-41	INDUCTOR 0.45UH	
C595	1-124-480-11	ELECT	470MF 20% 25V	FB507	1-410-396-41	INDUCTOR 0.45UH	
C596	1-136-171-00	FILM	0.33MF 5% 50V	FB510	1-410-396-41	INDUCTOR 0.45UH	
C597	1-101-005-00	CERAMIC	0.022MF 50V	FB511	1-410-396-41	INDUCTOR 0.45UH	
C598	1-124-480-11	ELECT	470MF 20% 25V	FILTER			
C599	1-136-171-00	FILM	0.33MF 5% 50V	FL501	1-235-439-11	FILTER, BAND PASS (4.43MHZ)	
C600	1-124-477-11	ELECT	47MF 20% 25V	FL502	1-236-058-21	ENCAPSULATED COMPONENT	
C601	1-124-477-11	ELECT	47MF 20% 25V	IC			
C602	1-124-477-11	ELECT	47MF 20% 25V	IC501	8-759-902-21	IC SN74LS221N	
C603	1-162-851-11	CERAMIC	0.1MF 16V	IC502	8-759-902-21	IC SN74LS221N	
C604	1-162-851-11	CERAMIC	0.1MF 16V	IC503	8-759-900-74	IC SN74LS74AN	
C605	1-162-851-11	CERAMIC	0.1MF 16V	IC504	8-759-902-21	IC SN74LS221N	
C606	1-162-851-11	CERAMIC	0.1MF 16V	IC505	8-759-901-23	IC SN74LS123N	
C607	1-162-851-11	CERAMIC	0.1MF 16V	IC506	8-752-030-75	IC V7020	
C608	1-162-851-11	CERAMIC	0.1MF 16V	IC507	8-752-325-58	IC CXD1158M	
C609	1-162-851-11	CERAMIC	0.1MF 16V	IC508	8-759-902-21	IC SN74LS221N	
C610	1-162-851-11	CERAMIC	0.1MF 16V	IC509	8-759-902-21	IC SN74LS221N	
C611	1-162-851-11	CERAMIC	0.1MF 16V	IC510	8-759-100-60	IC UPC1377C	
C612	1-162-851-11	CERAMIC	0.1MF 16V	IC511	8-759-972-26	IC LM1881N	
C613	1-124-902-00	ELECT	0.47MF 20% 50V	IC512	8-759-902-21	IC SN74LS221N	
C614	1-124-902-00	ELECT	0.47MF 20% 50V	IC513	8-759-131-11	IC UPC311C	
C615	1-124-902-00	ELECT	0.47MF 20% 50V	IC514	8-759-250-81	IC TC5081AP	
C616	1-124-902-00	ELECT	0.47MF 20% 50V	IC515	8-759-145-58	IC UPC4558C	
C617	1-130-471-00	MYLAR	0.001MF 5% 50V	IC516	8-759-906-28	IC SN74LS628N	
C618	1-130-471-00	MYLAR	0.001MF 5% 50V	IC517	8-752-033-58	IC V7040	
C619	1-102-973-00	CERAMIC	100PF 5% 50V	IC518	8-759-900-00	IC SN74LS00N	
C620	1-162-871-11	CERAMIC	47PF 5% 50V	IC519	8-759-900-04	IC SN74LS04N	
C621	1-162-851-11	CERAMIC	0.1MF 16V	IC520	8-759-700-69	IC NJM79L12A	
C622	1-162-712-11	CERAMIC	120PF 5% 50V	IC521	8-759-178-12	IC UPC78L12	
C623	1-130-468-00	MYLAR	560PF 5% 50V	IC522	8-759-145-58	IC UPC4558C	
CONNECTOR				IC523	8-759-007-21	MC74HC4053	
CN501	1-507-845-41	JACK, PIN (INPUT1)		IC524	8-759-240-53	IC TC4053BP	
CN502	*1-563-524-21	JACK, PIN (OUTPUT/2)		IC525	8-759-960-32	IC SN74LS32	
CN503	*1-564-508-11	PLUG, CONNECTOR 5P		COIL			
CN504	*1-564-340-61	PIN, CONNECTOR 6P		L500	1-408-413-00	INDUCTOR 22UH	
CN505	*1-564-340-81	PIN, CONNECTOR 6P		L501	1-408-413-00	INDUCTOR 22UH	
CN506	*1-564-342-11	PIN, CONNECTOR 8P		L502	1-408-414-00	INDUCTOR 27UH	
CN507	*1-564-509-11	PLUG, CONNECTOR 6P		L503	1-408-413-00	INDUCTOR 22UH	
CN901	*1-508-709-00	PIN, CONNECTOR 5P		L504	1-408-413-00	INDUCTOR 22UH	
CN902	*1-564-506-11	PLUG, CONNECTOR 3P		L505	1-408-413-00	INDUCTOR 22UH	
VARIABLE CAPACITOR				L506	1-408-414-00	INDUCTOR 27UH	
CV501	1-141-245-00	TRIMMER, CERAMIC (30PF)		L507	1-408-414-00	INDUCTOR 27UH	
CV502	1-141-245-00	TRIMMER, CERAMIC (10PF)		IC LINK			
CV503	1-141-260-00	TRIMMER, CERAMIC (50PF)		PS501	△1-532-686-00	LINK, IC (ICP-N75 2.7A)	
DIODE				PS502	△1-532-686-00	LINK, IC (ICP-N75 2.7A)	
D501	8-712-500-00	DIODE 1T25		PS503	△1-532-686-00	LINK, IC (ICP-N75 2.7A)	
D502	8-719-504-60	DIODE S4VB60		PS504	△1-532-686-00	LINK, IC (ICP-N20 0.8A)	
D503	8-719-200-77	DIODE 10E2N		PS505	△1-532-686-00	LINK, IC (ICP-N20 0.8A)	
D504	8-719-200-77	DIODE 10E2N					
D505	8-719-815-55	DIODE 1S1555					

When indicating parts by reference number, please include the board name.

Note: The components identified by mark Δ or dotted line with mark Δ are critical for safety. Replace only with part number specified.

Ref.No	Part No.	Description	Remark	Ref.No	Part No.	Description	Remark
PS506	1-532-685-00	LINK, IC (ICP-N20 0.8A)		R541	1-249-413-11	CARBON	470 5% 1/4W
PS507	1-532-685-00	LINK, IC (ICP-N20 0.8A)		R542	1-249-421-11	CARBON	2.2K 5% 1/4W
TRANSISTOR				R543	1-249-417-11	CARBON	1K 5% 1/4W
Q501	8-729-117-54	TRANSISTOR 2SA1175		R544	1-249-417-11	CARBON	1K 5% 1/4W
Q502	8-729-117-54	TRANSISTOR 2SA1175		R545	1-249-429-11	CARBON	10K 5% 1/4W
Q503	8-729-178-54	TRANSISTOR 2SC2785		R546	1-249-434-11	CARBON	27K 5% 1/4W
Q504	8-729-178-54	TRANSISTOR 2SC2785		R547	1-249-425-11	CARBON	4.7K 5% 1/4W
Q505	8-729-178-54	TRANSISTOR 2SC2785		R548	1-249-413-11	CARBON	470 5% 1/4W
Q506	8-729-117-54	TRANSISTOR 2SA1175		R549	1-249-420-11	CARBON	1.8K 5% 1/4W
Q507	8-729-178-54	TRANSISTOR 2SC2785		R550	1-249-429-11	CARBON	10K 5% 1/4W
Q508	8-729-178-54	TRANSISTOR 2SC2785		R551	1-249-417-11	CARBON	1K 5% 1/4W
Q509	8-729-178-54	TRANSISTOR 2SC2785		R552	1-249-417-11	CARBON	1K 5% 1/4W
Q510	8-729-178-54	TRANSISTOR 2SC2785		R553	1-249-421-11	CARBON	2.2K 5% 1/4W
Q511	8-729-178-54	TRANSISTOR 2SC2785		R554	1-247-804-11	CARBON	75 5% 1/4W
Q512	8-729-178-54	TRANSISTOR 2SC2785		R555	1-247-804-11	CARBON	75 5% 1/4W
Q513	8-729-178-54	TRANSISTOR 2SC2785		R556	1-249-439-11	CARBON	68K 5% 1/4W
Q514	8-729-178-54	TRANSISTOR 2SC2785		R557	1-249-435-11	CARBON	33K 5% 1/4W
Q515	8-729-117-54	TRANSISTOR 2SA1175		R558	1-249-439-11	CARBON	68K 5% 1/4W
Q516	8-729-178-54	TRANSISTOR 2SC2785		R559	1-249-436-11	CARBON	39K 5% 1/4W
Q517	8-729-178-54	TRANSISTOR 2SC2785		R560	1-249-435-11	CARBON	33K 5% 1/4W
Q518	8-729-178-54	TRANSISTOR 2SC2785		R561	1-249-425-11	CARBON	4.7K 5% 1/4W
Q519	8-729-178-54	TRANSISTOR 2SC2785		R562	1-247-899-11	CARBON	680K 5% 1/4W
Q520	8-729-117-54	TRANSISTOR 2SA1175		R563	1-249-430-11	CARBON	12K 5% 1/4W
RESISTOR				R564	1-249-429-11	CARBON	10K 5% 1/4W
R501	1-249-438-11	CARBON	56K 5% 1/4W	R565	1-249-433-11	CARBON	22K 5% 1/4W
R502	1-249-417-11	CARBON	1K 5% 1/4W	R566	1-249-417-11	CARBON	1K 5% 1/4W
R503	1-249-417-11	CARBON	1K 5% 1/4W	R567	1-249-424-11	CARBON	3.9K 5% 1/4W
R504	1-249-438-11	CARBON	56K 5% 1/4W	R568	1-249-417-11	CARBON	1K 5% 1/4W
R505	1-249-417-11	CARBON	1K 5% 1/4W	R569	1-249-439-11	CARBON	68K 5% 1/4W
R506	1-249-417-11	CARBON	1K 5% 1/4W	R570	1-249-425-11	CARBON	4.7K 5% 1/4W
R507	1-247-804-11	CARBON	75 5% 1/4W	R571	1-249-439-11	CARBON	68K 5% 1/4W
R508	1-247-804-11	CARBON	75 5% 1/4W	R572	1-249-429-11	CARBON	10K 5% 1/4W
R509	1-249-421-11	CARBON	2.2K 5% 1/4W	R573	1-249-425-11	CARBON	4.7K 5% 1/4W
R510	1-249-405-11	CARBON	100 5% 1/4W	R574	1-249-423-11	CARBON	3.3K 5% 1/4W
R511	1-247-903-00	CARBON	1M 5% 1/4W	R575	1-249-421-11	CARBON	2.2K 5% 1/4W
R512	1-249-441-11	CARBON	100K 5% 1/4W	R576	1-249-429-11	CARBON	10K 5% 1/4W
R513	1-249-405-11	CARBON	100 5% 1/4W	R577	1-249-415-11	CARBON	680 5% 1/4W
R514	1-249-413-11	CARBON	470 5% 1/4W	R578	1-249-429-11	CARBON	10K 5% 1/4W
R515	1-249-429-11	CARBON	10K 5% 1/4W	R579	1-249-427-11	CARBON	6.8K 5% 1/4W
R516	1-249-429-11	CARBON	10K 5% 1/4W	R580	1-249-436-11	CARBON	39K 5% 1/4W
R517	1-249-430-11	CARBON	12K 5% 1/4W	R581	1-249-429-11	CARBON	10K 5% 1/4W
R518	1-249-417-11	CARBON	1K 5% 1/4W	R582	1-249-440-11	CARBON	82K 5% 1/4W
R519	1-249-417-11	CARBON	1K 5% 1/4W	R583	1-249-423-11	CARBON	3.3K 5% 1/4W
R520	1-249-425-11	CARBON	4.7K 5% 1/4W	R584	1-249-425-11	CARBON	4.7K 5% 1/4W
R521	1-249-425-11	CARBON	4.7K 5% 1/4W	R585	1-249-429-11	CARBON	10K 5% 1/4W
R522	1-249-412-11	CARBON	390 5% 1/4W	R586	1-249-421-11	CARBON	2.2K 5% 1/4W
R523	1-249-421-11	CARBON	2.2K 5% 1/4W	R587	1-249-429-11	CARBON	10K 5% 1/4W
R524	1-249-425-11	CARBON	4.7K 5% 1/4W	R588	1-249-417-11	CARBON	1K 5% 1/4W
R525	1-249-425-11	CARBON	4.7K 5% 1/4W	R589	1-249-427-11	CARBON	6.8K 5% 1/4W
R526	1-249-429-11	CARBON	10K 5% 1/4W	R590	1-249-426-11	CARBON	5.6K 5% 1/4W
R527	1-249-425-11	CARBON	4.7K 5% 1/4W	R591	1-249-417-11	CARBON	1K 5% 1/4W
R528	1-247-887-00	CARBON	220K 5% 1/4W	R592	1-249-422-11	CARBON	2.7K 5% 1/4W
R529	1-249-429-11	CARBON	10K 5% 1/4W	R593	1-249-415-11	CARBON	680 5% 1/4W
R530	1-249-441-11	CARBON	100K 5% 1/4W	R594	1-249-429-11	CARBON	10K 5% 1/4W
R531	1-249-405-11	CARBON	100 5% 1/4W	R595	1-249-429-11	CARBON	10K 5% 1/4W
R532	1-249-441-11	CARBON	100K 5% 1/4W	R596	1-247-887-00	CARBON	220K 5% 1/4W
R533	1-249-421-11	CARBON	2.2K 5% 1/4W	R597	1-249-431-11	CARBON	15K 5% 1/4W
R534	1-249-427-11	CARBON	6.8K 5% 1/4W	R598	1-249-425-11	CARBON	4.7K 5% 1/4W
R535	1-249-418-11	CARBON	1.2K 5% 1/4W	R599	1-249-429-11	CARBON	10K 5% 1/4W
R536	1-249-418-11	CARBON	1.2K 5% 1/4W	R602	1-249-413-11	CARBON	470 5% 1/4W
R537	1-249-417-11	CARBON	1K 5% 1/4W	R603	1-249-413-11	CARBON	470 5% 1/4W
R538	1-249-421-11	CARBON	2.2K 5% 1/4W	R604	1-249-413-11	CARBON	470 5% 1/4W
R539	1-249-421-11	CARBON	2.2K 5% 1/4W	R605	1-249-425-11	CARBON	4.7K 5% 1/4W
R540	1-247-893-11	CARBON	390K 5% 1/4W	R606	1-249-425-11	CARBON	4.7K 5% 1/4W
				R607	1-249-425-11	CARBON	4.7K 5% 1/4W

When indicating parts by reference number, please include the board name.

Note: The components identified by mark Δ or dotted line with mark Δ are critical for safety. Replace only with part number specified.

EN-2

PU-24

Ref.No	Part No.	Description	Remark	Ref.No	Part No.	Description	Remark
R608	1-249-425-11	CARBON	4.7K 5% 1/4W	C126	1-162-851-11	CERAMIC	0.1MF 16V
R609	1-249-429-11	CARBON	10K 5% 1/4W	C127	1-162-851-11	CERAMIC	0.1MF 16V
R610	1-249-421-11	CARBON	2.2K 5% 1/4W	C128	1-162-851-11	CERAMIC	0.1MF 16V
R611	1-249-423-11	CARBON	3.3K 5% 1/4W	C129	1-162-851-11	CERAMIC	0.1MF 16V
R612	1-249-417-11	CARBON	1K 5% 1/4W	C130	1-162-851-11	CERAMIC	0.1MF 16V
R613	1-249-414-11	CARBON	560 5% 1/4W	C131	1-162-851-11	CERAMIC	0.1MF 16V
R614	1-249-421-11	CARBON	2.2K 5% 1/4W	C132	1-102-963-00	CERAMIC	33PF 5% 50V
R615	1-249-437-11	CARBON	47K 5% 1/4W	C133	1-102-963-00	CERAMIC	33PF 5% 50V
R616	1-249-437-11	CARBON	47K 5% 1/4W	C134	1-102-129-00	CERAMIC	0.01MF 10% 50V
R617	1-249-437-11	CARBON	47K 5% 1/4W	C135	1-102-963-00	CERAMIC	33PF 5% 50V
R618	1-249-437-11	CARBON	47K 5% 1/4W	C136	1-102-963-00	CERAMIC	33PF 5% 50V
R619	1-249-422-11	CARBON	2.7K 5% 1/4W	C137	1-162-851-11	CERAMIC	0.1MF 16V
R620	1-249-421-11	CARBON	2.2K 5% 1/4W	C138	1-162-851-11	CERAMIC	0.1MF 16V
R621	1-249-409-11	CARBON	220 5% 1/4W	C139	1-126-157-11	ELECT	10MF 20% 16V
R622	1-249-405-11	CARBON	100 5% 1/4W	C140	1-162-851-11	CERAMIC	0.1MF 16V
R623	1-249-417-11	CARBON	1K 5% 1/4W	C141	1-162-851-11	CERAMIC	0.1MF 16V
VARIABLE RESISTOR				C142	1-124-472-11	ELECT	470MF 20% 6.3V
RV501	1-226-770-11	RES, ADJ, METAL GLAZE 470		C143	1-161-485-00	CERAMIC	0.1MF 50V
RV503	1-226-774-00	RES, ADJ, METAL GLAZE 47K		C144	1-124-472-11	ELECT	470MF 20% 6.3V
RV504	1-226-774-00	RES, ADJ, METAL GLAZE 47K		C145	1-162-851-11	CERAMIC	0.1MF 16V
RV505	1-226-772-11	RES, ADJ, METAL GLAZE 4.7K		C146	1-162-851-11	CERAMIC	0.1MF 16V
RV506	1-226-771-11	RES, ADJ, METAL GLAZE 1K		C147	1-161-485-00	CERAMIC	0.1MF 50V
RV507	1-226-771-11	RES, ADJ, METAL GLAZE 1K		C148	1-124-225-00	ELECT	100MF 20% 6.3V
RV508	1-226-774-00	RES, ADJ, METAL GLAZE 47K		CERAMIC FILTER			
CRYSTAL				CF101	1-236-058-21	ENCAPSULATED COMPONENT	100PF
X501	1-527-521-00	VIBRATOR, CRYSTAL (17.734MHz)		CF102	1-236-058-21	ENCAPSULATED COMPONENT	100PF
X502	1-527-723-00	VIBRATOR, CRYSTAL (14.1875MHz)		CF103	1-236-058-21	ENCAPSULATED COMPONENT	100PF
X503	1-567-504-11	CRYSTAL OSC (4.43MHz)		CF104	1-236-058-21	ENCAPSULATED COMPONENT	100PF
*****				CF105	1-236-058-21	ENCAPSULATED COMPONENT	100PF
*A-8080-365-A PU-24 BOARD, COMPLETE				CONNECTOR			
*****				CN101	*1-564-341-11	PIN, CONNECTOR 7P	
(Ref. No. 1000 series)				CN102	*1-564-340-00	PIN, CONNECTOR 6P	
BATTERY				CN103	*1-506-503-11	PIN, CONNECTOR 9P	
BAT101	*1-528-138-11	BATTERY, LITHIUM		CN107	*1-564-341-71	PIN, CONNECTOR 7P	
CAPACITOR				CN109	*1-564-340-71	PIN, CONNECTOR 6P	
C101	1-124-499-11	ELECT	1MF 20% 50V	CN110	1-562-383-00	SOCKET, CONNECTOR	
C102	1-124-902-00	ELECT	0.47MF 20% 50V	CN111	*1-564-505-11	PLUG, CONNECTOR 2P	
C103	1-124-472-11	ELECT	470MF 20% 6.3V	DIODE			
C104	1-162-851-11	CERAMIC	0.1MF 16V	D101	8-719-200-29	DIODE 11DQ04	
C105	1-162-851-11	CERAMIC	0.1MF 16V	D102	8-719-200-29	DIODE 11DQ04	
C106	1-164-159-11	CERAMIC	0.1MF 50V	D103	8-719-815-55	DIODE 1S1555	
C107	1-164-159-11	CERAMIC	0.1MF 50V	D104	8-719-815-55	DIODE 1S1555	
C108	1-164-159-11	CERAMIC	0.1MF 50V	FERRITE BEAD RING			
C109	1-164-159-11	CERAMIC	0.1MF 50V	FB101	1-410-396-41	INDUCTOR 0.45UH	
C110	1-164-159-11	CERAMIC	0.1MF 50V	FB102	1-410-396-41	INDUCTOR 0.45UH	
C111	1-164-159-11	CERAMIC	0.1MF 50V	FB103	1-410-396-41	INDUCTOR 0.45UH	
C112	1-162-851-11	CERAMIC	0.1MF 16V	FB104	1-410-396-41	INDUCTOR 0.45UH	
C113	1-161-485-00	CERAMIC	0.1MF 50V	FB105	1-410-396-41	INDUCTOR 0.45UH	
C114	1-161-485-00	CERAMIC	0.1MF 50V	FB106	1-410-396-41	INDUCTOR 0.45UH	
C115	1-124-225-00	ELECT	100MF 20% 6.3V	FILTER			
C116	1-161-485-00	CERAMIC	0.1MF 50V	FL101	1-421-972-11	COIL, LINE FILTER	
C117	1-161-485-00	CERAMIC	0.1MF 50V	FL102	1-421-972-11	COIL, LINE FILTER	
C118	1-161-485-00	CERAMIC	0.1MF 50V	FL103	1-421-972-11	COIL, LINE FILTER	
C119	1-161-485-00	CERAMIC	0.1MF 50V	FL104	1-421-972-11	COIL, LINE FILTER	
C120	1-124-225-00	ELECT	100MF 20% 6.3V	FL105	1-421-972-11	COIL, LINE FILTER	
C121	1-162-851-11	CERAMIC	0.1MF 16V	FL106	1-421-972-11	COIL, LINE FILTER	
C122	1-126-157-11	ELECT	10MF 20% 16V	FL107	1-421-972-11	COIL, LINE FILTER	
C123	1-161-485-00	CERAMIC	0.1MF 50V	FL108	1-421-972-11	COIL, LINE FILTER	
C124	1-161-485-00	CERAMIC	0.1MF 50V	FL109	1-421-972-11	COIL, LINE FILTER	
C125	1-162-851-11	CERAMIC	0.1MF 16V	FL110	1-421-972-11	COIL, LINE FILTER	

When indicating parts by reference number please include the board

PU-24 SW-19 SW-20

Ref.No	Part No.	Description	Remark
FL111	1-421-972-11	COIL, LINE FILTER	
FL112	1-421-972-11	COIL, LINE FILTER	
FL113	1-421-972-11	COIL, LINE FILTER	
FL114	1-421-972-11	COIL, LINE FILTER	
FL115	1-421-972-11	COIL, LINE FILTER	
FL116	1-421-972-11	COIL, LINE FILTER	
FL117	1-421-972-11	COIL, LINE FILTER	
FL118	1-424-151-21	COIL, LINE FILTER	
FL119	1-424-151-21	COIL, LINE FILTER	
FL120	1-424-151-21	COIL, LINE FILTER	
FL121	1-424-151-21	COIL, LINE FILTER	
FL122	1-424-151-21	COIL, LINE FILTER	
FL123	1-424-151-21	COIL, LINE FILTER	
FL124	1-424-151-21	COIL, LINE FILTER	
FL125	1-424-151-21	COIL, LINE FILTER	
FL126	1-424-151-21	COIL, LINE FILTER	
FL127	1-424-151-21	COIL, LINE FILTER	
FL128	1-421-972-11	COIL, LINE FILTER	
FL129	1-421-972-11	COIL, LINE FILTER	
FL130	1-421-972-11	COIL, LINE FILTER	
FL131	1-421-972-11	COIL, LINE FILTER	
IC			
IC101	8-759-916-80	IC LH0080A	
IC102	8-759-970-74	IC LH531067	
IC103	8-759-922-42	IC MB81464-12	
IC104	8-759-922-42	IC MB81464-12	
IC105	8-759-939-62	IC MB64H444PF	
IC106	8-759-933-46	IC S-1985	
IC107	8-759-794-29	IC CXD1358	
IC108	8-759-980-36	IC LH5310DY	
IC111	8-759-143-74	IC UPD23C4001FC-029	
IC112	8-759-230-75	IC TC5564APL-15	
IC113	8-759-230-75	IC TC5564APL-15	
IC114	8-759-902-45	IC SN74LS245N	
IC115	8-759-922-51	IC V9938	
IC116	8-759-980-37	IC LMA9033-L7A0264	
IC117	8-759-929-47	IC MB81464-10	
IC118	8-759-929-47	IC MB81464-10	
IC119	8-759-929-47	IC MB81464-10	
IC120	8-759-929-47	IC MB81464-10	
IC121	8-759-603-69	IC M51957BL	
IC122	8-759-903-67	IC SN74LS367AN	
IC123	8-759-902-44	IC SN74LS244N	
IC124	8-759-901-39	IC SN74LS139N	
IC125	8-759-901-25	IC SN74LS125AN	
IC126	8-759-974-04	IC SN7404N	
IC127	8-759-900-14	IC SN74LS14N	
IC128	8-759-900-32	IC SN74LS32N	
IC129	8-759-900-00	IC SN74LS00N	
IC LINK			
PS101	1-532-679-00	LINK, IC (ICP-N15 0.6A)	
PS102	1-532-685-00	LINK, IC (ICP-N20 0.8A)	
PS103	1-532-679-00	LINK, IC (ICP-N15 0.6A)	
TRANSISTOR			
Q101	8-729-900-80	TRANSISTOR DTC114ES	
Q102	8-729-600-27	TRANSISTOR 2SC634SP	
Q103	8-729-600-27	TRANSISTOR 2SC634SP	
RESISTOR			
R101	1-249-415-11	CARBON 680 5% 1/4W	
R102	1-249-425-11	CARBON 4.7K 5% 1/4W	
R103	1-249-417-11	CARBON 1K 5% 1/4W	

Ref.No	Part No.	Description	Remark
R104	1-249-409-11	CARBON 220 5% 1/4W	
R105	1-249-417-11	CARBON 1K 5% 1/4W	
R106	1-249-417-11	CARBON 1K 5% 1/4W	
R107	1-249-415-11	CARBON 680 5% 1/4W	
R108	1-249-415-11	CARBON 680 5% 1/4W	
R109	1-249-415-11	CARBON 680 5% 1/4W	
R110	1-249-415-11	CARBON 680 5% 1/4W	
R111	1-249-415-11	CARBON 680 5% 1/4W	
R112	1-249-415-11	CARBON 680 5% 1/4W	
R113	1-249-415-11	CARBON 680 5% 1/4W	
R114	1-249-417-11	CARBON 1K 5% 1/4W	
R115	1-249-425-11	CARBON 4.7K 5% 1/4W	
R116	1-249-417-11	CARBON 1K 5% 1/4W	
R117	1-249-417-11	CARBON 1K 5% 1/4W	
R118	1-249-415-11	CARBON 680 5% 1/4W	
R119	1-249-414-11	CARBON 560 5% 1/4W	
R120	1-249-414-11	CARBON 560 5% 1/4W	
R121	1-249-413-11	CARBON 470 5% 1/4W	
R122	1-249-419-11	CARBON 1.5K 5% 1/4W	
R123	1-249-424-11	CARBON 3.9K 5% 1/4W	
R124	1-249-425-11	CARBON 4.7K 5% 1/4W	
R125	1-249-429-11	CARBON 10K 5% 1/4W	
R126	1-249-429-11	CARBON 10K 5% 1/4W	
R127	1-249-435-11	CARBON 33K 5% 1/4W	
R128	1-249-429-11	CARBON 10K 5% 1/4W	
R129	1-249-417-11	CARBON 1K 5% 1/4W	
R130	1-249-425-11	CARBON 4.7K 5% 1/4W	
R131	1-249-417-11	CARBON 1K 5% 1/4W	
R132	1-249-421-11	CARBON 2.2K 5% 1/4W	
R133	1-249-421-11	CARBON 2.2K 5% 1/4W	
R134	1-249-421-11	CARBON 2.2K 5% 1/4W	
R135	1-249-425-11	CARBON 4.7K 5% 1/4W	
R136	1-249-417-11	CARBON 1K 5% 1/4W	
CRYSTAL			
X101	1-567-505-11	CRYSTAL, OSC (3.58MHz)	

*1-628-463-11 SW-19 BOARD			

(Ref. No. 1000 series)			
SWITCH			
SW961A, 1-553-318-23 SWITCH, PUSH (1 KEY) (POWER)			

*1-628-464-11 SW-20 BOARD			

(Ref. No. 1000 series)			
CONNECTOR			
CN223 *1-564-336-41 PIN, CONNECTOR 2P			
DIODE			
D221	8-719-301-38	DIODE SEL2210S-C (TITLE)	
D222	8-719-301-38	DIODE SEL2210S-C (VIDEO)	
D223	8-719-301-38	DIODE SEL2210S-C (SUPERIMPOSE)	
D224	8-719-300-95	DIODE SEL2710K (1)	
D225	8-719-300-95	DIODE SEL2710K (2)	
RESISTOR			
R221	1-249-409-11	CARBON 220 5% 1/4W	
R222	1-249-409-11	CARBON 220 5% 1/4W	

When indicating parts by reference number, please include the board name.

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SW-20

CN-19

CN-20

CN-21

PS-10

SNY-2

Ref.No	Part No.	Description	Remark
<u>SWITCH</u>			
SW221	1-554-303-21	SWITCH, KEY BOARD (INPUT SELECT)	
SW222	1-554-303-21	SWITCH, KEY BOARD (VIDEO)	
SW223	1-554-303-21	SWITCH, KEY BOARD (SUPERIMPOSE)	
SW224	1-554-303-21	SWITCH, KEY BOARD (TITLE)	

	*1-628-465-11	CN-19 BOARD	(Ref. No. 1000 series)

<u>CAPACITOR</u>			
C201	1-162-851-11	CERAMIC	0.1MF 16V
C202	1-124-472-11	ELECT	470MF 20% 6.3V
<u>CONNECTOR</u>			
CN203	1-562-407-11	SOCKET 13P (CONTROLLER)	

	*1-628-466-11	CN-20 BOARD	(Ref. No. 1000 series)

<u>CAPACITOR</u>			
C211	1-162-851-11	CERAMIC	0.1MF 16V
<u>CONNECTOR</u>			
CN213	1-564-372-00	PIN, CONNECTOR 9P (MOUSE)	

	*1-628-467-11	CN-21 BOARD	(Ref. No. 1000 series)

<u>CONNECTOR</u>			
CN601	1-507-845-41	JACK, PIN (INPUT2)	

	*1-628-461-11	PS-10 BOARD	(Ref. No. 1000 series)

	1-533-183-11	HOLDER, FUSE	
<u>CAPACITOR</u>			
C951	△ 1-136-211-12	FILM	0.022MF 20% 250V
C952	△ 1-136-211-12	FILM	0.022MF 20% 250V
C953	△ 1-161-742-51	CERAMIC	0.0022MF 20% 400V
<u>FUSE</u>			
F951	△ 1-532-259-11	FUSE TIME LAG 1.6A	
<u>COIL</u>			
L951	△ 1-421-895-11	COIL, SU (LFT)	

<u>SNY-2 BOARD</u>			

	9-993-603-01	CONNECTOR 14P	(Ref. No. 2000 series)

Ref.No	Part No.	Description	Remark
<u>BUZZER</u>			
BZ1	9-993-601-01	BUZZER	
<u>CAPACITOR</u>			
C1	1-124-225-00	ELECT	100MF 20% 6.3V
C2	1-126-157-11	ELECT	10MF 20% 6.3V
C3	1-162-562-11	CERAMIC	0.22MF 16V
C4	1-164-095-11	CERAMIC	0.01MF 20% 16V
C5	1-124-225-00	ELECT	100MF 20% 6.3V
C6	1-162-851-11	CERAMIC	0.1MF 10% 16V
C7	1-162-851-11	CERAMIC	0.1MF 10% 16V
C8-1	1-162-851-11	CERAMIC	0.1MF 10% 16V
C8-2	1-162-851-11	CERAMIC	0.1MF 10% 16V
C9	1-162-851-11	CERAMIC	0.1MF 10% 16V
C10	1-162-851-11	CERAMIC	0.1MF 10% 16V
C11	1-162-851-11	CERAMIC	0.1MF 10% 16V
C12	1-162-851-11	CERAMIC	0.1MF 10% 16V
C13	1-162-851-11	CERAMIC	0.1MF 10% 16V
<u>DIODE</u>			
D1	8-719-815-55	DIODE 1S1555	
D2	8-719-815-55	DIODE 1S1555	
D3	9-993-598-01	DIODE SLN-210MT	
D4	9-993-598-01	DIODE SLN-210MT	
D5	9-993-598-01	DIODE SLN-210MT	
D6	9-993-598-01	DIODE SLN-210MT	
D7	9-993-598-01	DIODE SLN-210MT	
D8	9-993-598-01	DIODE SLN-210MT	
D9	9-993-598-01	DIODE SLN-210MT	
D10	9-993-598-01	DIODE SLN-210MT	
D11	9-993-598-01	DIODE SLN-210MT	
D12	9-993-598-01	DIODE SLN-210MT	
D13	9-993-598-01	DIODE SLN-210MT	
D14	9-993-598-01	DIODE SLN-210MT	
D15	9-993-598-01	DIODE SLN-210MT	
D16	9-993-598-01	DIODE SLN-210MT	
D17	9-993-598-01	DIODE SLN-210MT	
D18	9-993-598-01	DIODE SLN-210MT	
D19	9-993-598-01	DIODE SLN-210MT	
D20	9-993-598-01	DIODE SLN-210MT	
D21	9-993-598-01	DIODE SLN-210MT	
D22	9-993-598-01	DIODE SLN-210MT	
D23	9-993-598-01	DIODE SLN-210MT	
D24	9-993-598-01	DIODE SLN-210MT	
D25	8-719-945-71	DIODE BR5551K	
D26	9-993-599-01	DIODE SLH-38MC	
D27	9-993-599-01	DIODE SLH-38MC	
D28	9-993-599-01	DIODE SLH-38MC	
<u>IC</u>			
IC1	8-759-903-67	IC SN74LS367AN	
IC2	8-759-903-67	IC SN74LS367AN	
IC3	8-759-901-75	IC SN74LS175N	
IC4	8-759-900-08	IC SN74LS08N	
IC5	8-759-240-69	IC TC4069UBP	
IC6	8-759-900-74	IC SN74LS74AN	
IC7	8-759-901-39	IC SN74LS139N	
IC8	8-759-906-70	IC SN74LS670N	
IC9	8-759-906-70	IC SN74LS670N	
IC10	8-759-901-45	IC SN74LS145N	
<u>TRANSISTOR</u>			
Q1	8-729-900-33	TRANSISTOR DTC144EF	
Q2	8-729-173-37	TRANSISTOR 2SA733-P	
Q3	8-729-173-37	TRANSISTOR 2SA733-P	

When indicating parts by reference number, please include the board name.

Note: The components identified by mark △ or dotted line with mark △ are critical for safety. Replace only with part number specified.

Ref.No	Part No.	Description	Remark
Q4	8-729-173-37	TRANSISTOR 2SA733-P	
Q5	8-729-173-37	TRANSISTOR 2SA733-P	
<u>RESISTOR</u>			
R1	1-247-713-11	CARBON 1K 5% 1/4W	
R2	1-247-721-11	CARBON 4.7K 5% 1/4W	
R3	1-247-721-11	CARBON 4.7K 5% 1/4W	
R4	1-247-721-11	CARBON 4.7K 5% 1/4W	
R5	1-247-721-11	CARBON 4.7K 5% 1/4W	
R6	1-247-713-11	CARBON 1K 5% 1/4W	
R7	1-247-713-11	CARBON 1K 5% 1/4W	
R8	1-247-725-11	CARBON 10K 5% 1/4W	
R9	1-249-469-11	CARBON 100K 5% 1/4W	
R10	1-249-749-00	CARBON 2.2K 5% 1/4W	
R11	1-249-469-11	CARBON 100K 5% 1/4W	
R12	1-249-469-11	CARBON 100K 5% 1/4W	
R13	1-247-703-11	CARBON 180 5% 1/4W	
R14	1-247-703-11	CARBON 180 5% 1/4W	
R15	1-247-703-11	CARBON 180 5% 1/4W	
R16	1-247-703-11	CARBON 180 5% 1/4W	
R17	1-247-703-11	CARBON 180 5% 1/4W	
R18	1-247-703-11	CARBON 180 5% 1/4W	
R19	1-247-703-11	CARBON 180 5% 1/4W	
R20	1-247-703-11	CARBON 180 5% 1/4W	
R21	1-247-725-11	CARBON 10K 5% 1/4W	
R22	1-247-725-11	CARBON 10K 5% 1/4W	
R23	1-247-725-11	CARBON 10K 5% 1/4W	
R24	1-247-725-11	CARBON 10K 5% 1/4W	
<u>VARIABLE RESISTOR</u>			
RV1	9-993-600-01	RES, VAR, SLIDE 100K	
<u>SWITCH</u>			
S1	9-993-602-01	SWITCH, TACT (1)	
S2	9-993-602-01	SWITCH, TACT (2)	
S3	9-993-602-01	SWITCH, TACT (3)	
S4	9-993-602-01	SWITCH, TACT (4)	
S5	9-993-602-01	SWITCH, TACT (5)	
S6	9-993-602-01	SWITCH, TACT (6)	
S7	9-993-602-01	SWITCH, TACT (7)	
S8	9-993-602-01	SWITCH, TACT (8)	
S9	9-993-602-01	SWITCH, TACT (9)	
S10	9-993-602-01	SWITCH, TACT (10)	
S11	9-993-602-01	SWITCH, TACT ([])	
S12	9-993-602-01	SWITCH, TACT ([])	
S13	9-993-602-01	SWITCH, TACT ([])	
S14	9-993-602-01	SWITCH, TACT ([])	
S15	9-993-602-01	SWITCH, TACT ([])	
S16	9-993-602-01	SWITCH, TACT ([])	
S17	9-993-602-01	SWITCH, TACT ([])	
S18	9-993-602-01	SWITCH, TACT ([])	
S19	9-993-602-01	SWITCH, TACT ([])	
S20	9-993-602-01	SWITCH, TACT ([])	
S21	9-993-602-01	SWITCH, TACT ([])	
S22	9-993-602-01	SWITCH, TACT ([])	
S23	9-993-602-01	SWITCH, TACT (CREATE)	
S24	9-993-602-01	SWITCH, TACT (STORE)	
S25	9-993-602-01	SWITCH, TACT (RECALL)	
S26	9-993-602-01	SWITCH, TACT (STANDBY)	
S27	9-993-602-01	SWITCH, TACT (CLEAR SCREEN)	
S28	9-993-602-01	SWITCH, TACT (WIPE IN)	
S29	9-993-602-01	SWITCH, TACT (WIPE OUT)	

When indicating parts by reference number, please include the board name.

Ref.No	Part No.	Description	Remark
MOUSE BOARD *****			
(Ref. No. 3000 series)			
9-994-905-01		CORD WITH D SUB CONNECTOR (9P)	
<u>CAPACITOR</u>			
C1	9-994-900-01	ELECT 10MF 20% 16V	
C2	9-994-898-01	ELECT 2.2MF 20% 50V	
C3	9-994-899-01	CERAMIC 33PF 5% 50V	
C4	9-994-899-01	CERAMIC 33PF 5% 50V	
<u>DIODE</u>			
D1	9-994-889-01	LED GL430	
D2	9-994-889-01	LED GL430	
D3	9-994-889-01	LED GL430	
D4	9-994-889-01	LED GL430	
D5	9-994-893-01	DIODE 1SS133	
<u>IC</u>			
IC1	9-994-890-01	PHOTO SENSOR IS435	
IC2	9-994-890-01	PHOTO SENSOR IS435	
IC3	9-994-890-01	PHOTO SENSOR IS435	
IC4	9-994-890-01	PHOTO SENSOR IS435	
IC5	9-994-892-01	IC TMP42C40P-1307	
<u>RESISTOR</u>			
R1	9-994-895-01	CARBON 680 5% 1/4W	
R2	9-994-895-01	CARBON 680 5% 1/4W	
R3	9-994-896-01	CARBON 33K 5% 1/4W	
R4	9-994-897-01	CARBON 10K 5% 1/4W	
<u>SWITCH</u>			
SWL	9-994-903-01	SWITCH HKW0180-01-900	
SWR	9-994-903-01	SWITCH HKW0180-01-900	
<u>CRYSTAL</u>			
X1	9-994-894-01	VIBRATOR, CRYSTAL (4MHz)	

<u>MISCELLANEOUS</u> *****			
▲1-551-908-11		CORD, POWER, EULO PLUG (AEP MODEL)	
▲1-555-001-12		CORD, POWER, (UK MODEL)	
T901	▲1-449-413-11	TRANSFORMER, POWER	

<u>ACCESSORY AND PACKING MATERIALS</u> *****			
1-550-422-11		MOUSE	
3-769-631-11		MANUAL INSTRUCTION	
4-613-518-01		CUSHION (FRONT)	
4-613-519-01		CUSHION (REAR)	
*4-613-527-01		INDIVIDUAL CARTON	

HARDWARE LIST

SCREW

7-682-546-04	SCREW +P	3X5
7-685-646-79	SCREW +BVTP	3X8 TYPE2 N-S
7-685-646-79	SCREW +BVTP	3X8 TYPE2 IT-3
7-685-647-79	SCREW +BVTP	3X10 TYPE2 N-S
7-685-648-79	SCREW +BVTP	3X12 TYPE2 IT-3
7-682-147-01	SCREW +BVTT	3X6 (S)

Note: The components identified by mark ▲ or dotted line with mark ▲ are critical for safety. Replace only with part number specified.

ELECTRICAL ADJUSTMENTS

See the adjusting elements location diagram on page 47 for the adjustments.

The following measuring instruments are needed in adjusting.

[Equipment Required]

- 1) Monitor TV
- 2) Oscilloscope, dual-trace, band 10MHz or wider, with delay mode
(Use a 10 : 1 probe unless otherwise specified)
- 3) Frequency counter
- 4) Signal generator
- 5) Vectorscope
- 6) Digital voltmeter

[Connection]

Unless otherwise specified connect and adjust the measuring instruments as shown in the following diagram.

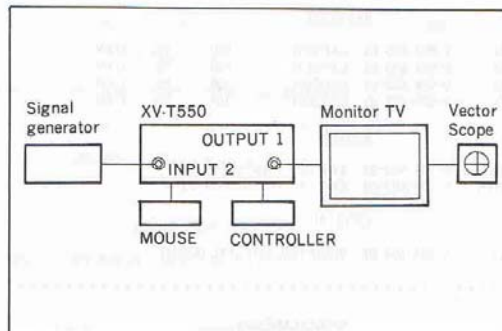


Fig. 5-1.

5-1. POWER SUPPLY CHECK (EN-2 BOARD)

Mode	E-E
Measurement equipment	Digital voltmeter
+12V check	
Measurement point	Output of IC521
Specified value	+12±0.3V
+5V check	
Measurement point	Pin ② of CN902
Specified value	+5±0.3V
-12V check	
Measurement point	Output of IC520
Specified value	-12±0.3V

[Checking method]

- 1) Confirm that each voltage satisfies its specified value.

EN-2 board (component side)

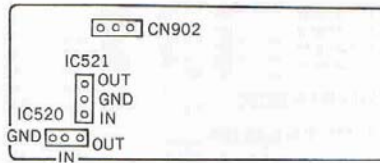


Fig. 5-2.

5-2. S.G FREQUENCY ADJUSTMENT (EN-2 BOARD)

5-2-1. S.G Frequency Adjustment

Mode	E-E
Signal	None
Measurement point	TP503
Measurement equipment	Frequency counter
Adjustment element	CV501
Specified value	4433618±10Hz

[Adjustment method]

- 1) Set the INPUT SELECT switch to the INPUT 1 position.
(None signal)
- 2) Adjust to 4433618±10Hz with CV501.

**5-2-2. S.G Reference Voltage Adjustment
(EN-2 BOARD)**

Mode	E-E
Signal	None
Measurement point	TP516
Measurement equipment	Digital voltmeter
Adjustment element	CV502
Specified value	$2.0 \pm 0.1\text{Vdc}$

[Adjustment method]

- 1) Set the INPUT SELECT switch to the INPUT 1 position. (None signal)
- 2) Adjust to $2.0 \pm 0.1\text{Vdc}$ with CV502.

**5-3. AFC FREQUENCY ADJUSTMENT
(EN-2 BOARD)**

Mode	E-E
Signal	None
Measurement point	TP518
Measurement equipment	Frequency counter
Adjustment element	RV505
Specified value	$15625 \pm 50\text{Hz}$

[Adjustment method]

- 1) Set the INPUT SELECT switch to the INPUT 1 position. (None signal)
- 2) Connect TP513 and GND with a jumper wire.
- 3) Adjust to $15625 \pm 50\text{Hz}$ with RV505.
- 4) Disconnect the jumper wire.

5-4. AFC H-POSITION ADJUSTMENT (EN-2 BOARD)

Mode	E-E
Signal	Color bar
Measurement point	CH1 : TP501 CH2 : TP518
Measurement equipment	Oscilloscope
Adjustment element	RV503
Specified value	$D = 0 \pm 0.5\mu\text{sec}$

[Adjustment method]

- 1) Set the INPUT SELECT switch to the INPUT 2 position.
- 2) Set the OUTPUT SELECT switch to the SUPERIMPOSE position.
- 3) Adjust to $D = 0 \pm 0.5\mu\text{sec}$ with RV503

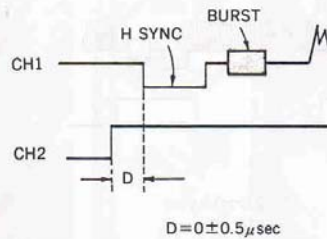


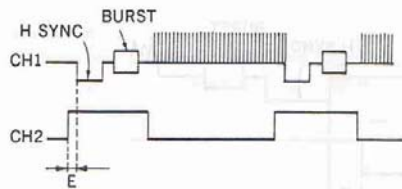
Fig. 5-3.

5-5. BLK-POSITION ADJUSTMENT (EN-2 BOARD)

Mode	E-E
Signal	Color bar
Measurement point	CH1: TP501 CH2: TP519
Measurement equipment	Oscilloscope
Adjustment element	RV508
Specified value	$E=2.0\pm 0.2\mu\text{sec}$

[Adjustment method]

- 1) Set the INPUT SELECT switch to the INPUT 2 position.
- 2) Set the OUTPUT SELECT switch to the SUPER-IMPOSE position.
- 3) Adjust to $E=2.0\pm 0.2\mu\text{sec}$.



$$E=2.0\pm 0.2\mu\text{sec}$$

Fig. 5-4.

5-6. DECODER ADJUSTMENT (EN-2 BOARD)

Mode	E-E
Signal	None
Measurement point	TP505
Measurement equipment	Frequency counter
Adjustment element	RV501
Specified value	$4433618\pm 10\text{Hz}$

[Adjustment method]

- 1) Connect the TP517 and GND with a jumper wire.
- 2) Adjust to $4433618\pm 10\text{Hz}$ with RV501.
- 3) Disconnect the jumper wire.

5-7. VDP FREQUENCY ADJUSTMENT (EN-2 BOARD)

Mode	E-E
Signal	None
RV507 PRE ADJUSTMENT	
Measurement point	TP511
Measurement equipment	Digital voltmeter
Adjustment element	RV507
Specified value	$3.3\pm 0.1\text{Vdc}$
RV506 ADJUSTMENT	
Measurement point	TP506
Measurement equipment	Frequency counter
Adjustment element	RV506
Specified value	$20.4\pm 0.1\text{MHz}$
RV507 ADJUSTMENT	
Measurement point	TP506
Measurement equipment	Frequency counter
Adjustment element	RV507
Specified value	$22.4\pm 0.1\text{MHz}$

[Adjustment method]

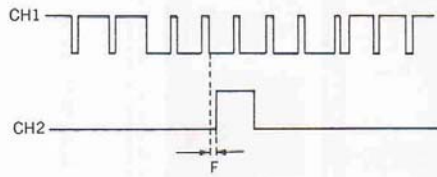
- 1) Set the INPUT SELECT switch to the INPUT 1 position.
- 2) Connect the digital voltmeter to the TP511 and adjust to $3.3\pm 0.1\text{V}$ with RV507.
- 3) Connect the TP509 and GND with a jumper wire.
- 4) Connect the frequency counter to the TP506 and adjust to $20.4\pm 0.1\text{MHz}$ with RV506.
- 5) Disconnect the jumper wire.
- 6) Connect the TP508 and GND with a jumper wire.
- 7) Connect the frequency counter to the TP506 and adjust to $22.4\pm 0.1\text{MHz}$ with RV507.
- 8) Disconnect the jumper wire.

5-8. V-RESET ADJUSTMENT (EN-2 BOARD)

Mode	E-E
Signal	Color bar
Measurement point	CH1 : TP501 CH2 : TP507
Measurement equipment	Oscilloscope
Adjustment element	RV504
Specified value	$F = 8 \pm 1 \mu\text{sec}$

[Adjustment method]

- 1) Set the INPUT SELECT switch to the INPUT 2 position.
- 2) Set the OUTPUT SELECT switch to the SUPER-IMPOSE position.
- 3) Adjust to $F = 8 \pm 1 \mu\text{sec}$ with RV504.



$F = 8 \pm 1 \mu\text{sec}$
Fig. 5-5.

5-9. S.C PHASE ADJUSTMENT (EN-2 BOARD)

Mode	Note1 : (State of initial screen)
Signal	Color bar
Measurement point	VIDEO OUTPUT Terminal
Measurement equipment	Vectorscope
Adjustment element	CV503
Specified value	The phases of the Computer's and signal generator's color bar should be the same.

Note 1 : (state of initial screen)

After turning off the power supply once, turn on the power supply. Then, wait for a moment by setting INPUT SELECT switch to INPUT 2 position. At this time, the state of initial screen is shown as in Fig. 5-6. However, the screen disappears in about 20 seconds. In this case, press CREATE switch of the controller to display this screen again.

[Adjustment method]

- 1) Set the INPUT SELECT switch to the INPUT 2 position.
- 2) Set the OUTPUT SELECT switch to the SUPER-IMPOSE position.
- 3) Make the state of initial screen (Fig. 5-6).
- 4) Match the phases of the computer's color bar and signal generator's with CV503.

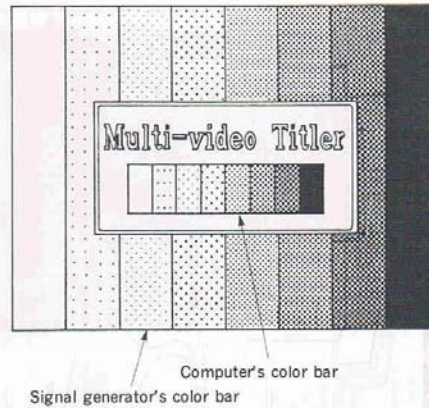
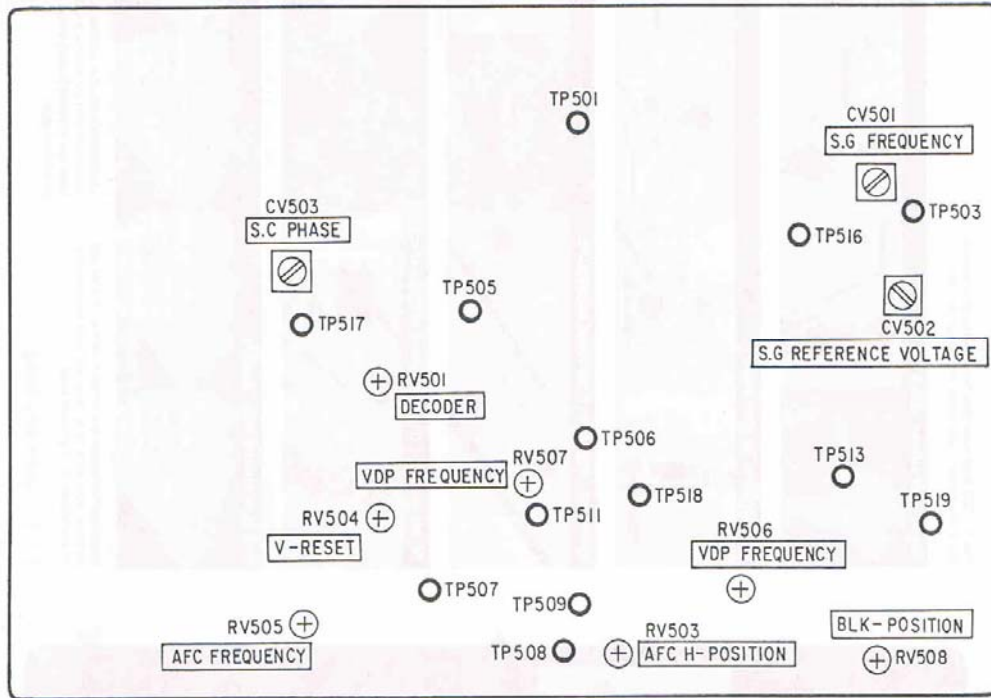


Fig. 5-6.

5-10. ADJUSTING ELEMENT LOCATION

EN-2BOARD(COMPONENT SIDE)



6-3-1. POSSIBILITIES WITH THE TITLER

Your XV1550 Multi-video titler has a palette of 14 colours and a wide range of type styles with which you can:

Begin your videos with titles.



Add captions to your videos.



Insert messages on a coloured background.



Divide portions of your videos with solid colour.



End your videos with "credits".



In fact, you can create innumerable varieties of titles and captions, store up to 10 of them, and bring them on and off your videos in 12 different ways.

Use the this manual as a guide, but don't hesitate to experiment with the titler — it's almost impossible to break and it's easy to start afresh by just turning the titler off then on again.

6-3. INTRODUCTION

6-1. WARNING

To prevent fire or shock hazard, do not expose the unit to rain or moisture.
To avoid electrical shock, do not open the cabinet. Refer servicing to qualified personnel only.

NOTICE FOR THE CUSTOMERS IN THE UNITED KINGDOM

Important
The wires in this mains lead are coloured in accordance with the following code:
Brown: Live
Blue: Neutral
As the colour of the wires in the mains lead of this apparatus may not correspond with the coded markings identifying the terminals in your plug proceed as follows:
The wire which is coloured blue must be connected to the terminal which is marked with the letter N or coloured black. The wire which is coloured brown must be connected to the terminal which is marked with the letter L or coloured red.

Note:
This appliance conforms with EEC Directives 76/689 and 82/499 regarding interference suppression.

6-2. OVERVIEW

This manual will show you how to design your own titles and add them to videos with the Multi-Video Titler.
Begin with "Getting Started" for instructions on how to connect your equipment and how to get it ready for making titles.

"Tutorial" teaches you step-by-step how to make a title and then add it to a video. If this is your first time using the titler, you may want to go through this section for an Introduction to the basic skills necessary for creating titles.

"Creating Titles" explains how to write titles, how to specify their colour, style, and size, how to choose their positions on the screen, and how, finally, to store them. You also learn how to operate the titler by each specific choice, and how to use the "Create" and "Store" keys to make you become more familiar with the Multi-Video Titler.

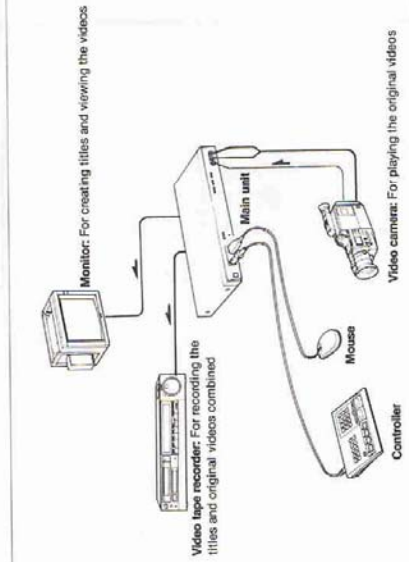
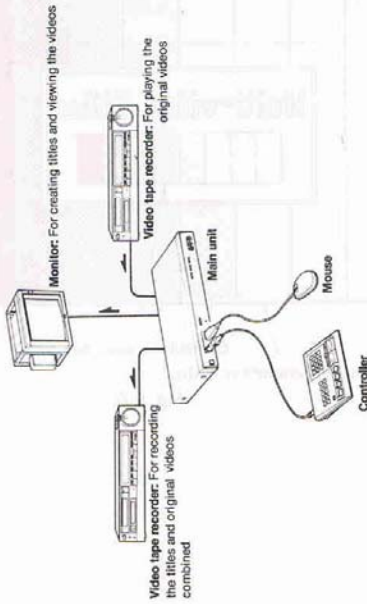
"Adding Titles to Your Videos" shows you how to combine the titles you've made with your videos and record them onto a second tape. This section also describes the various ways you can have the titles arrive on and go off the video.

"More About the Video Titler" not only tells you how to fine tune the titler and the monitor, it provides a simple guide which explains what to do if something goes wrong.



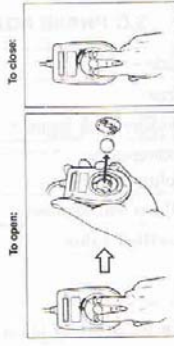
6-3-2. PRECAUTIONS

The following are two possible system configurations:



On cleaning:

- Unplug the titler before cleaning it.
- Clean the cabinet, panel and controls with a soft dry cloth or a soft cloth moistened with a mild detergent. Do not use any type of solvent, like alcohol or benzoline, which might damage the finish.
- To clean the ball within the mouse, rotate the bottom plate counterclockwise then turn the mouse over so that the weight of the ball pushes the plate out into your hand. Clean the ball with a soft dry cloth or a soft cloth moistened with a mild detergent. Return the ball to its socket, making sure it is thoroughly dry, and place the bottom plate over the ball. Rotate the plate clockwise so that it locks in place.



On moving:

- Save the carton and packing materials for when you have to move the titler. Repack it as illustrated on the carton.

- **On general safety:**
- Before you use the titler, make sure that its operating voltage and frequency—these can be found on the unit itself—are the same as those of your local power supply.
- If anything falls or spills into the cabinet, unplug the titler and have it checked by a qualified serviceman.
- Unplug the titler from the wall outlet if it will not be used for an extended period of time. Pull the cord out by the plug—never yank the cord itself.
- Never use the titler when its cord is damaged.

- **On placement:**
- Position the cord so that it will not come in contact with hot surfaces, be tripped over or be stepped on.
- Allow room around the titler for air to circulate. This prevents the internal heat from building up.
- Do not place the titler near a heat source, such as a radiator or air duct, or in a location subject to direct sunlight, excessive dust, mechanical vibration or shock.
- The titler is designed to be used in a horizontal position. Do not use it at an angle.
- Do not place a monitor on top of the titler.

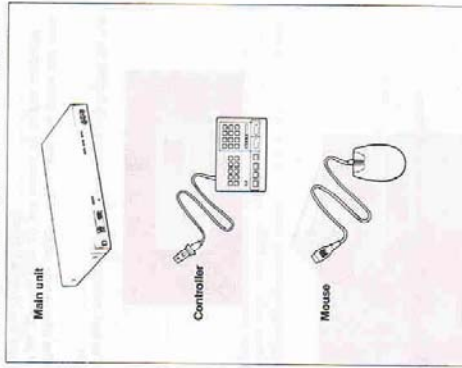
6-4. GETTING STARTED



Getting Started

6-4-1. CONNECTING YOUR EQUIPMENT

Check that the following parts have been supplied:



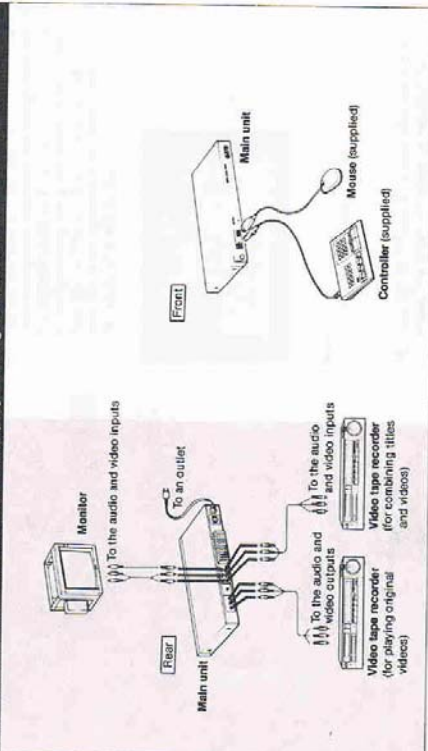
In addition, you'll need:

- A monitor on which you can create titles and view the video.
- Either a video camera or a video tape recorder on which you can play the original video.
- A video tape recorder on which you can record the titles and the original video combined.
- Connecting cords.

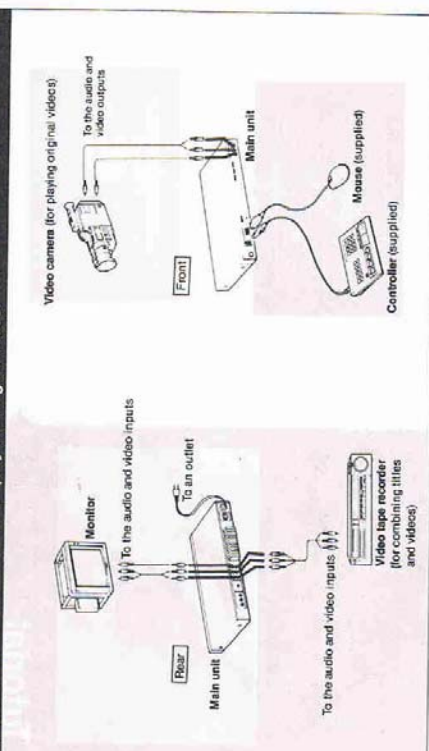
Note:

- Unplug each unit before connecting the equipment.
- To make it easier for you to connect your equipment, the INPUT and OUTPUT jacks on the main unit are colour coded. If the plugs of your connecting cords are similarly coded, make sure that the plugs and the jacks' colours match.
- As you set up your equipment, you may have to unplug connecting cords. Always pull them out by their plugs—never pull the cords themselves.
- Refer to the individual manuals of your other equipment for further details on how to connect them.

When you use a video tape recorder to play the original video:



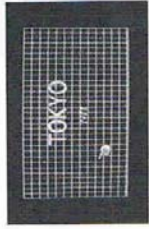
When you use a video camera to play the original video:



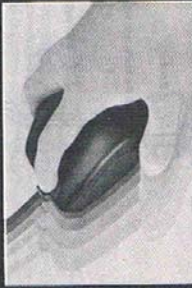
Note:
 Make sure the connections you've made are secure. A loose connection may cause a noisy picture.

6-5-1. INTRODUCTION

This section is devoted to a tutorial that will teach you how to create a title like the one illustrated here. It takes less than 10 minutes and when you finish you'll have covered many of the options on the Multi-video Titrer. Refer to "Creating Titles" (p. 18) for a detailed explanation of each option.



6-5. TUTORIAL



Tutorial

6-4-2. SPECIFYING THE TITLER'S LANGUAGE

The Multi-video titler has four different language settings: English, French, Spanish and German. Although the titler comes preset to English, you can easily change it to one of the other three.



English



French



Spanish



German

1. Turn on the monitor and the titler. A test pattern will appear.



2. While the test pattern is on the screen, press the left button of the mouse and, keeping the mouse button depressed, press **CREATE** on the controller. (If you miss the test pattern, turn the titler off and start again.)



A menu of the four possible choices will appear.



3. Press the numbered button on the controller that corresponds to the number of the language you'll be using.



The language that corresponds to the number will be highlighted. You can always change your choice by pressing another number.

4. Press **WIPE OUT** to confirm your choice.



The test pattern will reappear as if you just turned the titler on.

The titler is now set for the language you chose and, even if you turn the titler off, will remain set to that language until you change it again.

6-5-2. GETTING THE EQUIPMENT READY

1. Turn on the monitor and the titler. If the equipment is already on, turn the titler off then on again for a fresh start.



The following test pattern will appear on the screen:



The titler is able to demonstrate how it can be used to make a variety of titles and how its many WIPE PATTERNS can bring titles on and off the screen.

If you'd like to go through this demonstration: Wait about 20 seconds and the test pattern will be replaced by a grid. The titler will then begin demonstrating itself and continue for about 10 minutes.

To stop the demonstration, press [CLEAR SCREEN] and you'll return the screen to the test pattern. Press [CLEAR SCREEN] again while the test pattern is still on the screen. The screen will empty.

When the demonstration is over, the test pattern will appear again and the demonstration will repeat until you stop it.

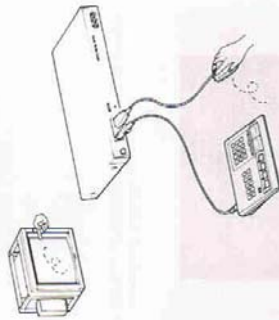
If you'd rather skip the demonstration:
Press [CLEAR SCREEN] while the test pattern is on the screen. (Pressing it during the demonstration will bring back the test pattern.) The screen will empty.

6-5-3. CREATING THE TITLE

The way you create titles is to select letters and characteristics from the menu with the mouse. This is easiest to learn by actually doing it.

Trying the mouse by writing the first row

1. Roll the mouse on a flat surface. By doing this, you will also move the pointed hand on the screen in the same way. When you want to move the hand, roll the mouse on the surface in the direction you want the hand to move on the screen.



2. Lift up the mouse and place it on a different spot. The pointing hand will not move. If you run out of room to move the mouse, just lift it up, put it down where you have more room, and pick up where you left off.

3. Position the hand so that it points to **T** on the menu. Press and quickly release the left button of the mouse. This is called clicking. When you click **T**, you'll put a **T** in the working line at the bottom of the screen and thus choose it for your title. If you click a wrong letter, click [BS] at the right end of the working line to erase the wrong letter and try again.





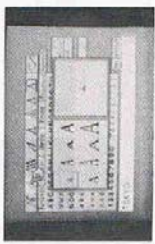
Note:
The right button doesn't work for clicking.



4. Click [O], [K], [V] and [C] to select the rest of the letters. The letters will appear as you click them in the working line. Remember, if you click a wrong letter, just click [BS] at the right end of the line and you'll erase the last letter you clicked.



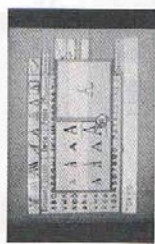
Selecting a type style and colour




1. Click  for a choice of type sizes. A small menu will pop out of . As this happens, the pointing hand temporarily turns into the picture of the mouse.

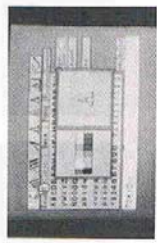


 is on the screen when the title is busy.
 is on the screen when the title is ready to accept a choice.

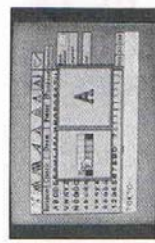
2. Click the largest letter in the size menu. The sample letter on the right will get larger, indicating the size of all the letters in the working line once they're laid out on the screen. If you click the wrong size, click the size you want—in this case, the largest—and you'll correct your mistake.




3. Click  for a choice of colours for the letters in the working line. The size menu will go back into  and a different small menu will pop out of .



4. Click the grey square. The sample letter will turn grey. If you click another colour by mistake, just try again.



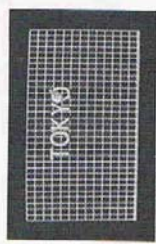
Laying out the first row

1. Click  to position the first part of the title, creating the second part of the title.



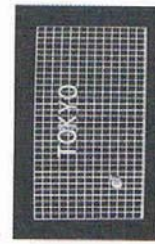
The screen will change to a simple grid and attached to the pointing hand will be a rectangle. This rectangle shows you the approximate size of the line you just entered and moves with the pointing hand as you roll the mouse.

2. Move the rectangle to the centre of the grid then click it to confirm its placement. The letters will appear on the grid in the style and colour you chose for them.





Writing and laying out the second row

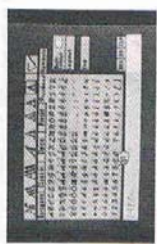
1. Move the pointer away from "TOKYO" and click the open grid to return to the main menu and begin creating the second part of the title.



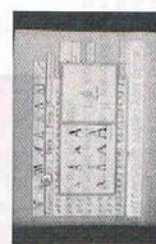
2. Click  to change the typeface. The alphabet will reappear in "Freshhand."





3. Click , , and . Remember, all you have to do is click  to back up if you make a mistake.




4. Click . The size menu will pop out.




Selecting a type style and colour

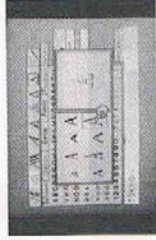
1. Click  for a choice of type sizes. A small menu will pop out of . As this happens, the pointing hand temporarily turns into the picture of the mouse.



 is on the screen when the titler is busy.

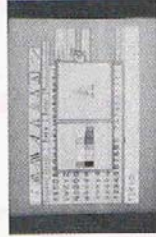
 is on the screen when the titler is ready to accept a choice.

2. Click the largest letter in the size menu. The sample letter on the right will get larger, indicating the size of all the letters in the working line once they're laid out on the screen. If you click the wrong size, click the size you want—in this case, the largest—and you'll correct your mistake.



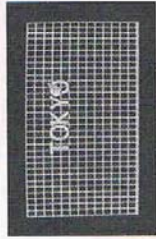
Laying out the first row

1. Click **Layout** to position the first part of the title.



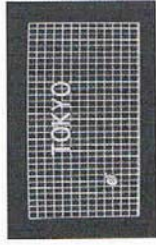
The screen will change to a simple grid and attached to the pointing hand will be a rectangle. This rectangle shows you the approximate size of the line you just entered and moves with the pointing hand as you roll the mouse.

2. Move the rectangle to the centre of the grid then click it to confirm its placement. The letters will appear on the grid in the style and colour you chose for them.

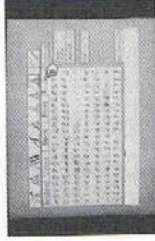


Writing and laying out the second row

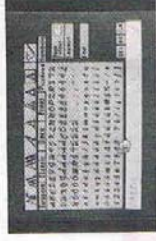
1. Move the pointer away from "TOKYO" and click the open grid to return to the main menu and begin creating the second part of the title.



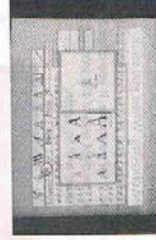
2. Click **Freehand** to change the typeface. The alphabet will reappear in "Freehand".



3. Click **1**, **9**, **8**, and **8**. Remember, all you have to do is click **BS** to back up if you make a mistake.

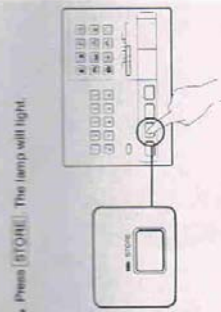


4. Click . The size menu will pop out.



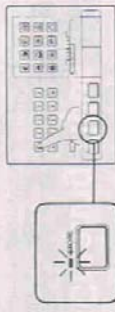
6-5-4. STORING THE TITLE

It is important now to store the title you've made. This way you can recall it if you clear the screen or wipe it off.



1. Press [STORE]. The lamp will light.

2. Press [RECALL]. The STORE lamp will blink until the title is entered into STORED TITLE 1.

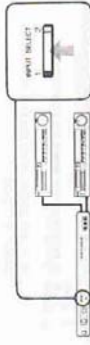


6-5-5. ADDING THE TITLE TO A VIDEO

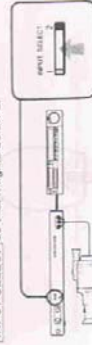
To practice putting your stored title on a video, collect two tapes, one with something recorded on it, and one which is blank.

1. Put the blank tape into your video tape recorder for recording the video and title combined.
2. Put the recorded video tape into either a second video tape recorder or a video camera—whichever you have to play the original video.

If you are using a video tape recorder to play the original video: Check that INPUT SELECT is lit below 1. If it isn't, press it.

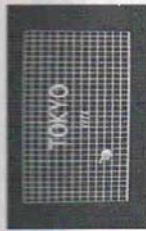


If you are using a video camera to play the original video: Connect the camera to INPUT 2 (p. 8) and press INPUT SELECT so that it lights below 2.



Ending the title

1. Move the pointer away from "1000" and click the open grid to call the main menu.



2. Click [End] to complete the title. Your title will appear without the lines of the grid and the CREATE lamp will stop blinking.



5. Click the smallest letter in the size menu. The sample letter will get smaller.

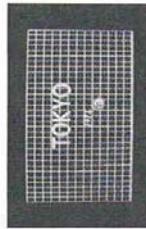


6. Click [Layout].



The screen will turn back to the layout grid where you left the first line.

7. Position the rectangle below "TOKYO" and click it in place.



6-6. CREATING TITLES

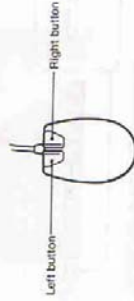
6-6-1. WORKING WITH THE TITLER

Using the mouse to choose from a menu—clicking

Whether you want to change a title's colour or set the Multi-video titler to a different typeface, you can select the necessary choices with the mouse from the "menus" that appear on the monitor's screen.

1. Roll the mouse on a flat surface. By doing this, you will also move the pointed hand on the screen in the same way. When you want to move the hand, roll the mouse on the surface in the direction you want the hand to move on the screen.
2. Position the hand so that it points to the item on the menu you want to select. Press and quickly-release the left button of the mouse. This is called clicking.

Note: The right button doesn't work for clicking. Instead, it quickly recalls the main menu and cancels soft commands.



If you run out of room to move the mouse: Just lift it up and put it down where you have more room—the hand will not move. Pick up where you left off.

is on the screen when the titler is busy.
 is on the screen when the titler is ready to accept a choice.



Creating Titles

This section explains in detail the various options you have in making titles. Here you'll find how to write titles, how to specify their colour, style, and size, how to choose their positions on the screen, and how, finally, to store them.

If you are unfamiliar with clicking and words like menu, grid, and line, you may first want to go through "Tutorial" (p. 10).

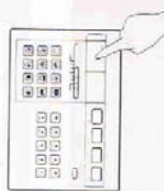
7. Begin recording on blank tape.

8. Play the original video on either the camera or your second video tape recorder. You should be able to see it on the monitor.

9. Press [WIPE IN]. The title will enter the screen from the left, in the WIPE PATTERN.



10. Press [WIPE OUT]. The title will reverse its direction and leave the screen.



Then, you've created a simple title and have combined it with a video. Now you can make any title, no matter how complex, by using the basic skills you've learned: selecting options with the mouse from menus, laying out characters on the grid, and wiping.

Experiment with the menus of the titler. See what's inside each. Select characters from the alphabets of the different typefaces. Then select some symbols. Change their colors and make them italic. Don't forget to try them out to confirm what they'll look like together on the screen.

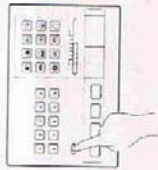
When you go on to making titles you'll actually use, you may want some specific directions. "Creating Titles" (p. 18) will serve as a guide. Whether you want to put your title on a solid color background or review how to end it, you can find the procedures there.

In the tutorial, you saw how one WIPE PATTERN looked. Go on to "Adding Titles to Your Videos" (p. 26) to begin exploring the other 11 styles.

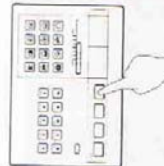
3. Check that OUTPUT SELECT is set for SUPERIMPOSE. If it isn't, press SUPERIMPOSE so that it lights.



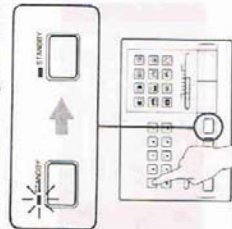
4. Press [CLEAR SCREEN].



5. Press [STANDBY]. The lamp will light.



6. Press STORED TITLE . The STANDBY lamp will blink until the title enters STANDBY and the titler is ready to wipe it—that is, bring it across the screen.



6-6-2. WRITING A TITLE

Beginning titles

You can create titles at any time by pushing [CREATE]. A grid is placed on the screen and it becomes your canvas for laying out titles. After about 10 seconds, the screen automatically changes to the main menu.

Stopping the demonstration

Every time you turn on the titler a test pattern will appear. The test pattern is followed by a 10-minute demonstration. The demonstration, in turn, is followed by the test pattern, and this repetition continues until you break the loop.

When the test pattern is on the screen:

Press [CLEAR SCREEN]. You'll break the loop and clear the screen.

When the demonstration is on the screen:

1. Press [CLEAR SCREEN]. The loop will begin again from the test pattern.
2. Press [CLEAR SCREEN] again. You'll break the loop and clear the screen.

Getting a fresh start

Since the grid is placed on top of the screen, any previous titles left on the screen will become part of the new one. This is useful if you want to add to the existing title or change it, but if you want a fresh start, you need to clear what's been written.

To protect your work, the screen will not clear when the grid is on the screen. First, and the title.

Important:

You'll lose what was on the screen if you clear it and haven't stored it.

1. Press [CLEAR SCREEN]. You'll remove what may already be on the monitor.

2. Press [CREATE]. The grid will be placed on a clean screen.

Calling the grid

You can refer to the grid by clicking [Layout].

If there are characters in the working line, however, you will bring them with you. Click the right button of the mouse to take them back to the working line.

Returning to the main menu

When you are creating titles, you can quickly bring up the main menu.

- From the grid:
 - Push the right button on the mouse or
 - Click an empty part of the grid.
- From a small menu:
 - Push the right button of the mouse or
 - Click part of the dark area of the main menu around the small menu.

Ending titles

There are two ways to end your work:

- Click [End] on the main menu.
- Press [CREATE]. The CREATE lamp will stop blinking but will remain on.

Important:

If you do not layout the working line on the grid before end your work, you'll loose what was in the working line. Also, remember to store your title. You will not be able to recall your title if you clear the screen, by either pushing [CLEAR SCREEN] or [WIPE OUT], without storing it.

Choosing a typeface

The Multi-video titler has five different typefaces—families of characters—you can choose characters from: European, Classic, Dots, Poster and Freshcut.

Click the typeface you want to display on the main menu:



Choosing characters from the main menu

1. Position the pointing hand so that its finger points to the character you want. Click it. The character you select will appear in the working line at the bottom of the screen.



Changing what is in the working line

To erase everything in the line:

Click [CLR].

The cursor is the red bar within the working line. When you click a character from the main menu, it appears to the left of the cursor. You can move the cursor by clicking the letter in the working line you want it under.



Cursor

To delete characters:

1. Move the cursor to the character right of the characters you want to erase.

2. Click [BS].

or

1. Move the cursor to the first character you want to erase.

2. Click [DEL].

To insert characters:

1. Move the cursor to the character right of the point you want to insert the new characters.

2. Click the new characters.

To change a character you've made:

Refer to page 21.

To choose a space:

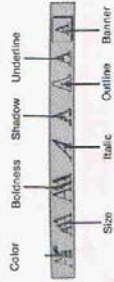
Click the empty space among the characters.

To choose a symbol not on the main menu:

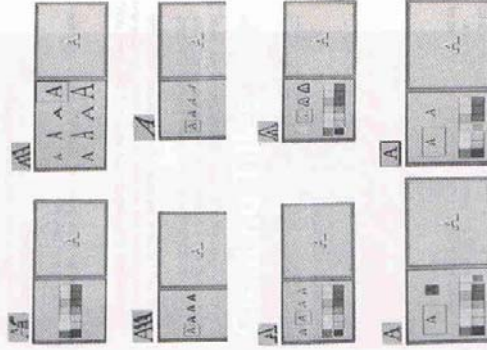
1. Click Symbols.
2. Click the symbol you want. If the it is not within Symbols, you can always draw it yourself (p. 21).

6-6-3. CHOOSING A TYPE STYLE AND COLOUR

1. Click what you want to specify from the main menu.



A small menu will pop out of what you click.



2. Click a color or style of letter from the small menu. For **A**, **A**, **A**, and **A**, make both choices. The sample letter on the right side of the menu will change so that it reflects your choice.

3. Return to the main menu.

You can change the style and colour of the characters in the working line at any time. Since the choices you make will affect the entire line, if you want to make a word with different colour letters, you'll have to make each letter an individual line and put them together on the grid one at a time. Put together words of different type styles in the same way.

Note:
See "Choosing a Typeface" on page 26 for instructions on how to specify a typeface, or family of letters.

Designing your own letters and symbols

You can design and store up to 10 different symbols. Once you store them, they will appear within Symbols and you can use them in your titles by clicking them as you would any other character.

1. Click .

2. "Draw" your design by clicking white squares to make them blue.

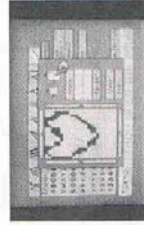


To draw a line:
Keep the **Alt** button on the mouse depressed as you roll the mouse.

To erase a blue mark:
Click the blue mark and it will turn white.

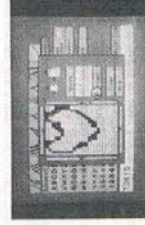
To erase everything in the drawing space:
Click **Clear**.

To refine your design:
Click the large rectangle and get a finer drawing space.



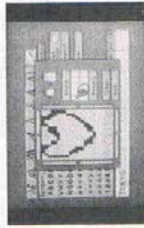
To return to the rough drawing space:
Click the smaller rectangle.

To correct the position of your symbol in its space:
If you click a bar on the side of the drawing space, the symbol will slide in the bar's direction.



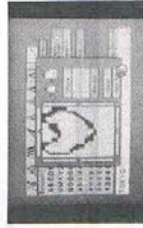
3. Click **Store**.

4. Click one of the spaces under **Store**. Your design will be entered in that space.



If the space you click is filled, your new design will take its place.

5. Click **End** when you have finished.



To change a symbol you've made:

1. Click **Recall**.
2. Click the symbol.
3. Complete it as you would a new design.

If the symbol appears within a title on the grid, it will change there accordingly.

6-6-4. CHOOSING A BACKGROUND FOR THE TITLE

1. Click **Back Colour**. A small menu will pop out of **Back Colour**.



2. Click a colour in the **Back Colour** menu for a solid colour background, click **Clear** to see your video behind the title. The sample letter will adopt the background you choose.

Note: As with type styles and colour, you can change the background at any time. If you specify a new background colour when there are many characters on the grid, there will be a slight delay before the background changes.

6-6-6. MAKING TITLES WITH MORE THAN ONE ROW

Write and layout one row at a time; write one line, lay it out, then return to the main menu, where you can write another line.

Note: The title can store up to 20 lines per title.

6-6-7. MAKING WORDS OR ROWS OF MORE THAN ONE STYLE AND COLOUR

To make words which are a combination of different colour and different style letters, add each character to the grid one at a time rather than as a single group in the working line. Click one character, specify its style and colour, lay it out, then return to the main menu to click the next character. Layout the second character next to the first.

Put together varied words to make rows in the same way you put together varied characters to make words.

Note: The title considers things placed on the grid at times a line—even if that line is only one character long. Up to 20 lines can be stored per title.

6-6-8. MAKING SCREENS OF ONLY SOLID COLOUR

Choose a background colour and click a space into the working line. Next, layout the space on the grid and end as you would any other line.

6-6-9. EDITING YOUR TITLE

You can change a title at any time it is on the grid. Since each entry is treated as a separate line, words and rows of a combination of styles and colours must be changed by their individual parts.

Moving lines

1. Click the line you want to move. A red rectangle will form around it and a new white rectangle will move with the pointing hand.
2. Position the white rectangle where you want to move the line. (Push the right button of the mouse to cancel the move.)
3. Click to confirm the new position. The line will move from the old position to the new one.

Changing the contents

1. Click a line twice in rapid succession*. The screen will change to the main menu and the line will appear in the working line.
2. Change the line as described in "Changing what is in the working line." (p. 20)
3. Click **Layout** to return the new line to the grid.

Changing the type style or colour

1. Click a line twice in rapid succession*. The screen will change to the main menu and the line will appear in the working line.
2. Change the line by choosing new specifications as described within "Choosing a type style and colour." (p. 22)
3. Click **Layout** to return the new line to the grid.

* Twice within 1.5 seconds. If you click too quickly, the title will react as if you clicked only once!

6-6-5. CHOOSING A POSITION FOR A LINE—LAYOUT

After you put characters into the working line and you specify their shape and colour, you can position the line on the grid as you would out-words on a piece of paper.

1. Click **Layout** on the main menu. The screen will change to the grid and attached to the pointing hand will be a rectangle. This rectangle shows you the approximate size of the line and moves with the pointing hand as you roll the mouse.



Size of line

2. Move the rectangle to an empty space where you want to position the line.
3. Click to confirm its placement. (Or push the right button on the mouse to take it back to the working line.)

To move, copy, change or remove the line: Refer to "Editing your Title." (p. 24)

To view the title on your video: Press **SUPERIMPOSE** of **OUTPUT SELECT** and play your video.

To view the titles only: Press **TITLE**. The lamp of **TITLE** will light.

To view the videos only: Press **VIDEO**. The lamp of **VIDEO** will light.

6-6-10. STORING YOUR TITLE

It is important that you store your title after you end the actual writing and arranging of it. You'll then be able to recall the title should you clear it off the screen.

1. Click **End**. (You can't store titles when they are still on the grid.)
2. Press **STORE**.

3. Press one of the numbers under **STORED TITLES**. If the number is filled, the new title will replace the first title. The title will be stored in that number until you replace it with another title—even if you turn the power off.

Changing the typeface

The Multi-video titler treats the same letter of two different typefaces as two distinct characters. Thus, to change the typeface of a word or of an entire title, you have to reenter the individual characters as you would if you wanted to change the contents.

Copying lines

1. Click the line you want to copy. A red rectangle will form around it and a new white rectangle will move with the pointing hand.
2. Position the white rectangle where you want a copy to go. (Push the right button of the mouse to cancel the copy.)
3. Click twice in rapid succession* to confirm the position. The white rectangle will remain on the grid.
4. Double click another copy in place or push the right button of the mouse to stop making copies.

Removing lines

1. Click a line twice in rapid succession*. The screen will change to the main menu and the line will appear in the working line.
2. Click **CLR**.
3. Click **Layout**. The line will have been erased.

* Twice within 1.5 seconds. (If you click too quickly, the titler will read as if you clicked only once.)

6-6-11. MAKING ONE TITLE AFTER THE OTHER

After you create, end, and store one title, press **CLEAR SCREEN**. You'll then have a fresh canvas on which you can create a second title. (Remember, if you don't store the first title, you'll lose it when you clear the screen.) Press **CREATE** and begin making the second title. End it, store it, press **CLEAR SCREEN**, then go on to the next title.

6-6-12. MODIFYING STORED TITLES

You can change a title you've stored at any time.

1. Press **RECALL**.
2. Press a numbered key under **STORED TITLES**. The title stored in that number will appear on the screen. If you want a different title, press **RECALL** and a different numbered key.
3. Press **CREATE**. The grid will be placed on top of the stored title.
4. Modify the title as described in "Editing your title." (p. 24)
5. Press **CREATE** to end.
6. Press **STORE**.
7. To replace the original title: Press the numbered key of the original title. To save both the original title and the new one: Press a numbered key other than the original title's.

Adding Titles to Your Videos

This section explains how to combine your videos and titles. Here you'll learn the way to record the two together on a second tape and you'll also learn the varied ways of bringing titles on the screen.

6-7-1. HINTS BEFORE RECORDING

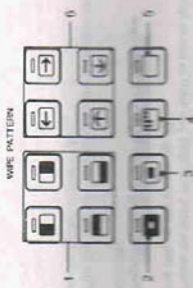
Checking what is stored in a STORED TITLES number

You can check what you've stored in each number at any time, but it's best to do this before you begin the actual recording.

1. Press [RECALL].
2. Press the STORED TITLES number. The screen will show what is stored in that space.

Learning the wipe functions

When titles arrive on the screen, they wipe in. When they leave the screen, they wipe out. The Multi-video Titrer offers you 12 different patterns to wipe titles in and wipe them out.



1. The title appears first and disappears last from the solid side.
2. The outer part of the title appears first and disappears last.
3. The center of the title appears first and disappears last.
4. The title appears and disappears one character at a time.*
5. The title appears and disappears at once.
6. The title comes in from and goes out in these directions.

* When you use bold, shadowed letters, the individual characters of your title may touch each other. The completed title will look like a single character. To avoid this, use regular characters. You may choose with parts 'missing' that will be filled in by the adjoining characters.

The best way to learn what they are is by experimenting:

1. Press [STANDBY]. The STANDBY lamp will begin blinking.
2. Press the number of a STORED TITLE. The number's lamp will blink.
3. Press a WIPE PATTERN—the lamp of the pattern you press will light—and submit the speed of the wipe. When the light of STANDBY has stopped blinking, the STORED TITLE has entered STANDBY and the title is ready to wipe in.

4. Press [WIPE IN]. The title will enter the screen.
5. Press [WIPE OUT]. The title will reverse its direction and leave the screen.

To wipe in a different title next:

1. Press [STANDBY].
2. Press a different STORED TITLE. It replaces the first in STANDBY.
3. Press [WIPE IN] when the STANDBY lamp stops blinking.

To change the WIPE PATTERN:

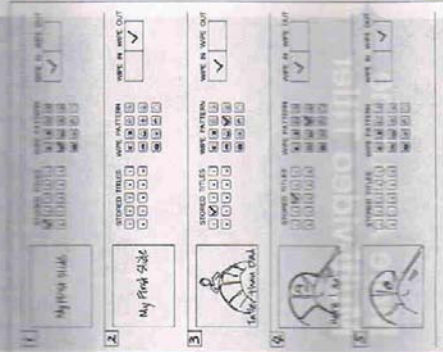
Press a different WIPE PATTERN between any of the stops in wiping. This not only lets you wipe in different titles in different ways, but lets you wipe in a title one way and wipe it out in another.

To change the WIPE SPEED:

You can change the WIPE SPEED any time before or during wiping.

Planning your recording

If you'll be adding more than one title to your video, your recording will go much more smoothly if you plan a script: at what point during your video do you want to wipe in a title, how will you wipe it, where will the next title go, and so on.



Note: An empty form of the above example is inside the back cover of this manual for you to use for your recording.

6-7-2. COMBINING TITLES AND VIDEOS

To smooth the recording process, create the titles you'll be using (p. 18) and practice the way you'll be wiping them on the screen (p. 27) before you actually begin recording. It's also a good idea to write a "script" that tells you where and how a title goes on the video (left).

When you use two video tape recorders, check that INPUT SELECT is in follow 1. If it isn't, press it.



When you use one video tape recorder to record the combination while a camera plays the original video: Connect the camera to INPUT 2 (p. 8) and press INPUT SELECT so that it lights below 2.



6-8. MORE ABOUT THE MULTI-VIDEO TITLER

1. Press **[CLEAR SCREEN]** to clear any titles off the screen.

2. Check that **OUTPUT SELECT** is set for **SUPERS**. **IMPOSE**. If it isn't, press **[SUPERIMPOSE]** so that it lights. The titler will then be in the mode to superimpose titles onto your videos and the monitor will show the titles and videos combined.



To view the titles only:

Press **[TITLE]**. The lamp of **TITLE** will light.

To view the videos only:

Press **[VIDEO]**. The lamp of **VIDEO** will light.

3. Press **[STANDBY]** to prepare for wiping.

4. Press the number of a **STORED TITLE** to select the title you want to wipe.

5. Press the **WIPE PATTERN** you want to use to bring the title on the screen. (p. 27)

6. Begin recording on your **OUTPUT 2** video tape recorder.

7. Play the original video either on the camera or on your second video tape recorder.

8. Press **[WIPE IN]** when the part of the video where you want to add the title appears.

9. Press **[WIPE OUT]** where you want to remove the title.

Variation:



Variation:

The following is a convenient technique if you'll be adding several titles, one after the other, to your video.

1. Press **[STANDBY]** and a **STORED TITLE**.

2. Select a **WIPE PATTERN**.

3. Press **[WIPE IN]**.

4. Press **[STANDBY]** and the next **STORED TITLE**.

5. If you want to change the **WIPE PATTERN**, select a new one.

6. Press **[WIPE IN]**.

7. Press **[WIPE OUT]** when you reach your last title.

6-8-1. CLEARING EVERYTHING IN THE TITLE

1. Turn the titler off then on again. A test pattern will appear on the screen.

2. While the test pattern is on the screen, press the left button of the mouse and, keeping the mouse button depressed, press **[CLEAR SCREEN]** on the controller.



The following message will appear on the screen:



3. Press **[WIPE IN]** to clear all titles stored in the titler. Press **[WIPE OUT]** to leave everything intact.

The test pattern will reappear as if you just turned the titler on.

More About the Multi-video Titler

6-8-2. CENTRING THE LAYOUT GRID ON THE MONITOR

1. Turn the titler off then on again. A test pattern will appear on the screen.
2. While the test pattern is on the screen, press the left bottom of the mouse and, keeping the mouse button depressed, press [STANDBY] on the controller.



A rectangle that represents the frame of the grid and the following message will appear:



3. Press [←], [→], [↑], [↓] and [] (WIPE PATTERN) on the controller to move the position of the grid frame.
4. Press [WIPE OUT] to confirm the position.
The test pattern will disappear as if you just turned the titler on.

6-8-3. TROUBLESHOOTING

The titler won't turn on.
Check that the titler is plugged in.

The video image won't appear.

- Press [WIP] [SELECT] and try the other setting.
- Make sure that the video tape is not blank and that it is locked.
- Check the connections between your equipment.

The title won't combine with the video.

Press [SUPERIMPOSE] (white OUTPUT SELECT).

The colour of the superimposed title is odd.

Titles superimposed on black and white videos may have an odd colour.

The title runs into the edges of the screen.

Centre the grid as described on the left of this page.

You can't layout a line on the grid.

- Check that the triangle within the working line is to the right of the letters. If the triangle is red and is among the letters, delete some letters or change their style so that the line fits.

- Clear the working line and click layout. If you have 20 lines on the grid, you can't add any more. Redesign your title so that it is within 20 lines. Remember, even one character layed out by itself is a "line."

The titler is erratic and skips commands.

Wait until an operation is completed before entering your next command. If the user receives several commands at once, it will usually perform them all, one after another, without pausing.

The titles you've stored have disappeared.

Call your local Service Centre. The titler has within it a lithium battery whose power retains every(DIGITAL) STORED TITLES when the titler is turned off. If the battery dies, it must be replaced by a qualified serviceman.

XV-T550

9-972-749-11

Sony Corporation
Personal Video Group

English
89B0449-1
Printed in Japan
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